

Numerical Analysis

AM NDHU

Prof. Jiann-Ming Wu

Neural Networks and Numerical Analysis

Bruno Després

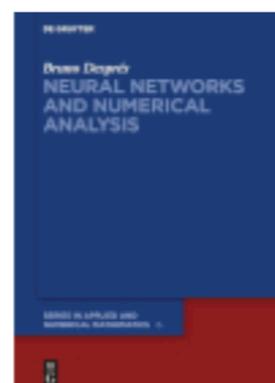
Neural Networks and Numerical Analysis

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Neural Networks and Numerical Analysis



Bruno Després

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[MAA REVIEW](#)[TABLE OF CONTENTS](#)

[Reviewed by Bill Satzer, on 11/28/2022]

[Reviewed by Bill Satzer, on 11/28/2022]

The emerging technologies that are known collectively as neural networks, machine learning and deep learning can offer an efficient means of modeling nonlinear functions. This can be done with very good accuracy using an approach with just input and output data even in high-dimensional spaces. Yet, from the view of applied mathematics, these nonlinear functions are effectively unknowns, arising as they do purely from data. But results using these new methods have sometimes been compelling, and have included, for example, new insights in computational fluid dynamics and analysis of turbulence.

At the same time the relationship between practitioners of these new technologies and more traditional numerical analysts has been distant, often with little communication between the two. Part of this is likely due to their distinctly different terminologies, and perhaps concerns about lack of rigor from the more traditional numerical analysts.

The aim of the author in this book is to provide a unified framework for the foundations of numerical analysis of neural networks using some basic mathematical and algorithmic principles. Another goal is to introduce some related modern software and explain a connection with numerical discretization of simple partial differential equations.

	linear	Nonlinear
Univariate	line	Calculus
Multivariate	Linear algebra	???
Discrete multivariate	Integer programming	???
Mixed discrete and continuous multivariate	?	???

Real life applications

OPEN

Intelligent computing through neural networks for numerical treatment of non-Newtonian wire coating analysis model

Jawaher Lafi Aljohani^{1✉}, Eman Salem Alaidarous¹, Muhammad Asif Zahoor Raja², Muhammad Shoaib³ & Muhammed Shabab Alhothuali¹

In the current study, a modern implementation of intelligent numerical computational solver introduced using the Levenberg Marquardt algorithm based trained neural networks (LMA-TNN) to analyze the wire coating system (WCS) for the elastic-viscous non-Newtonian Eyring–Powell fluid (EPF) with the impacts of Joule heating, magnetic parameter and heat transfer scenarios in the permeable medium. The nonlinear PDEs describing the WCS-EPF are converted into dimensionless nonlinear ODEs containing the heat and viscosity parameters. The reference data for the designed LMA-TNN is produced for various scenarios of WCS-EPF representing with porosity parameter, non-Newtonian parameter, heat transfer parameter and magnetic parameter for the proposed analysis using the state of the art explicit Runge–Kutta technique. The training, validation, and testing operations of LMA-TNN are carried out to obtain the numerical solution of WCS-EPF for various cases and their comparison with the approximate outcomes certifying the reasonable accuracy and precision of LMA-TNN approach. The outcomes of LMA-TNN solver in terms of state transition (ST) index, error-histograms (EH) illustration, mean square error, and regression (R) studies further established the worth for stochastic numerical solution of the WCS-EPF. The strong correlation between the suggested and the reference outcomes indicates the structure's validity, for all four cases of WCS-EPF, fitting of the precision 10^{-5} to 10^{-9} is also accomplished.

Numerical Analysis of Artificial Neural Networks



mathematics

Keywords

- Numerical linear algebra
- Numerical methods for dynamical systems
- Numerical optimization
- Geometric numerical integration
- Iterative methods
- Convergence
- Machine learning
- Neural networks
- Classification
- Time series forecasting
- Dimensionality reduction

Special Issue Information

Numerical analysis is one of the pillars, computer algebra being the other, of all computational algorithms. Accurate results of machine learning algorithms for **classification**, **regression, and prediction** are supported by theoretical features of numerical methods.

The list of examples is overwhelming: **principal component analysis** based upon numerical linear algebra; optimization with **Hopfield networks** stemming from concepts rooted in dynamical systems; **backpropagation** that requires numerical optimizers; etc. On the other hand, research on computational intelligence techniques has led to advances in many numerical methods, with **stochastic gradient descent** being primus inter pares.

In this Special Issue, we aim at fostering the synergy between these two fields, by encouraging the analysis and design of numerical methods for, in, and from machine learning algorithms. We welcome contributions that highlight satisfactory learning results as soundly based on numerical foundations, as well as ground-breaking numerical methods that provide the basis for efficient practical algorithms, at least at the proof-of-concept stage.

The scope of the issue is deliberately broad, including but not limited to numerical techniques from linear algebra, dynamical systems, kernel methods, optimization, spectral methods, and stochastic formulations, as well as algorithms within neural networks, support vector machines, recurrent networks and clustering methods

Prof. Dr. Miguel Atencia
Guest Editor

Article

**Learning Neural Representations and Local Embedding for
Nonlinear Dimensionality Reduction Mapping**

Nonlinear Dimensionality Reduction NDR Mapping

This work explores neural approximation for nonlinear dimensionality reduction mapping based on internal representations of graph-organized regular data supports. Given training observations are assumed as a sample from a high-dimensional space with an embedding low-dimensional manifold. An approximating function consisting of adaptable built-in parameters is optimized subject to given training observations by the proposed learning process, and verified for transformation of novel testing observations to images in the low-dimensional output space.

Optimized internal representations sketch graph-organized supports of distributed data clusters and their representative images in the output space. On the basis, the approximating function is able to operate for testing without reserving original massive training observations. The neural approximating model contains multiple modules. Each activates a non-zero output for mapping in response to an input inside its correspondent local support.

Graph-organized data supports have lateral interconnections for representing neighboring relations, inferring the minimal path between centroids of any two data supports, and proposing distance constraints for mapping all centroids to images in the output space. Following the distance-preserving principle, this work proposes Levenberg-Marquardt learning for optimizing images of centroids in the output space subject to given distance constraints, and further develops local embedding constraints for mapping during execution phase. Numerical simulations show the proposed neural approximation effective and reliable for nonlinear dimensionality reduction mapping.

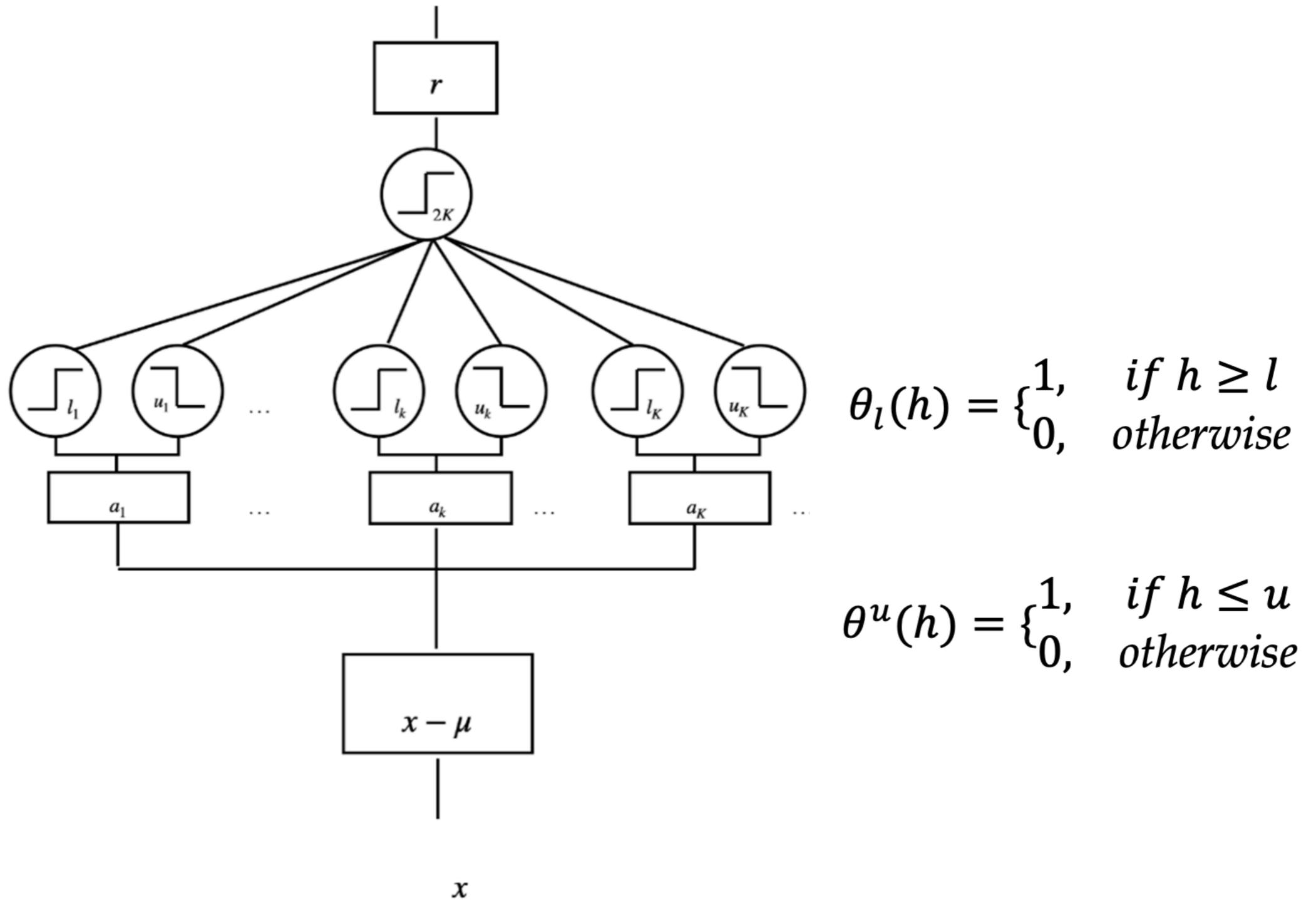


Figure 1. A feedforward neural module for translation of a high-dimensional observation to an image in the output space.

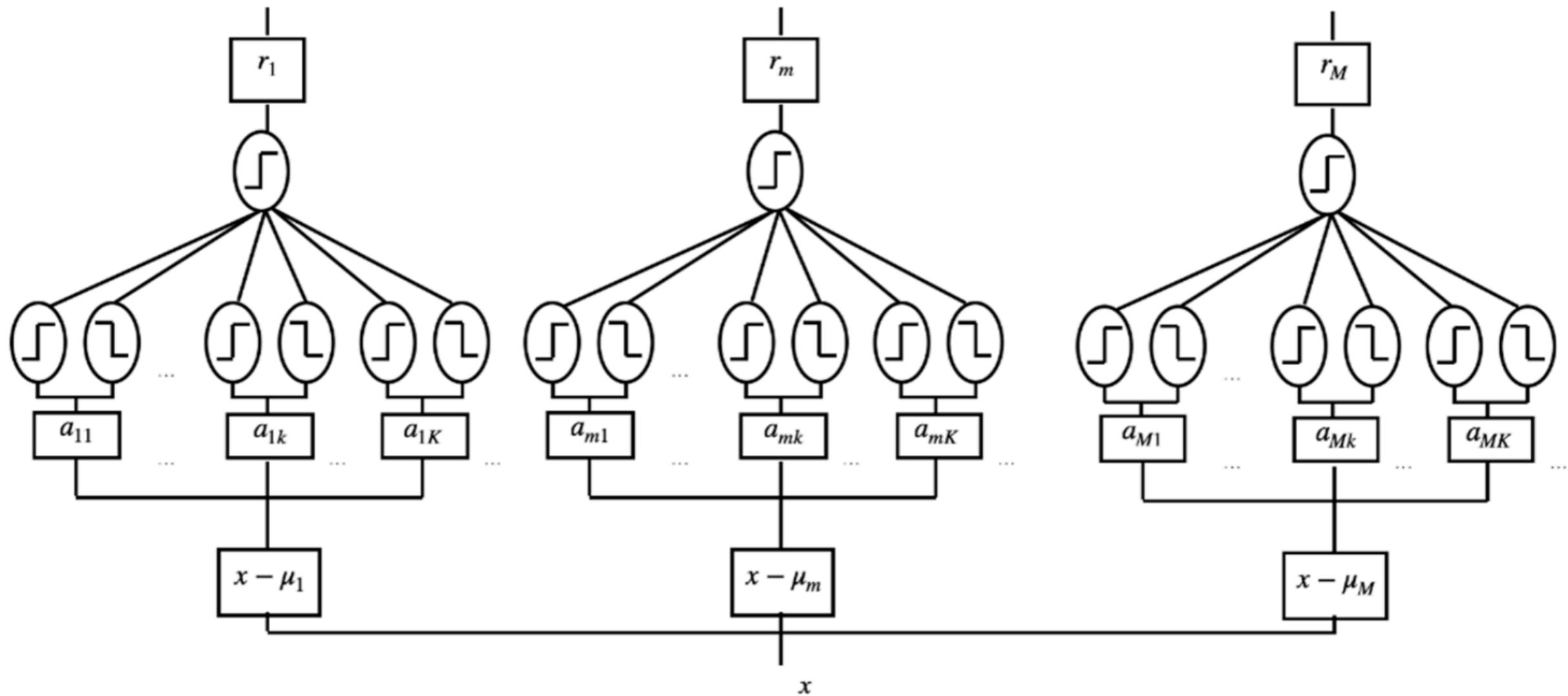


Figure 2. A deep neural network consisting of multiple neural modules for dimensionality reduction mapping.

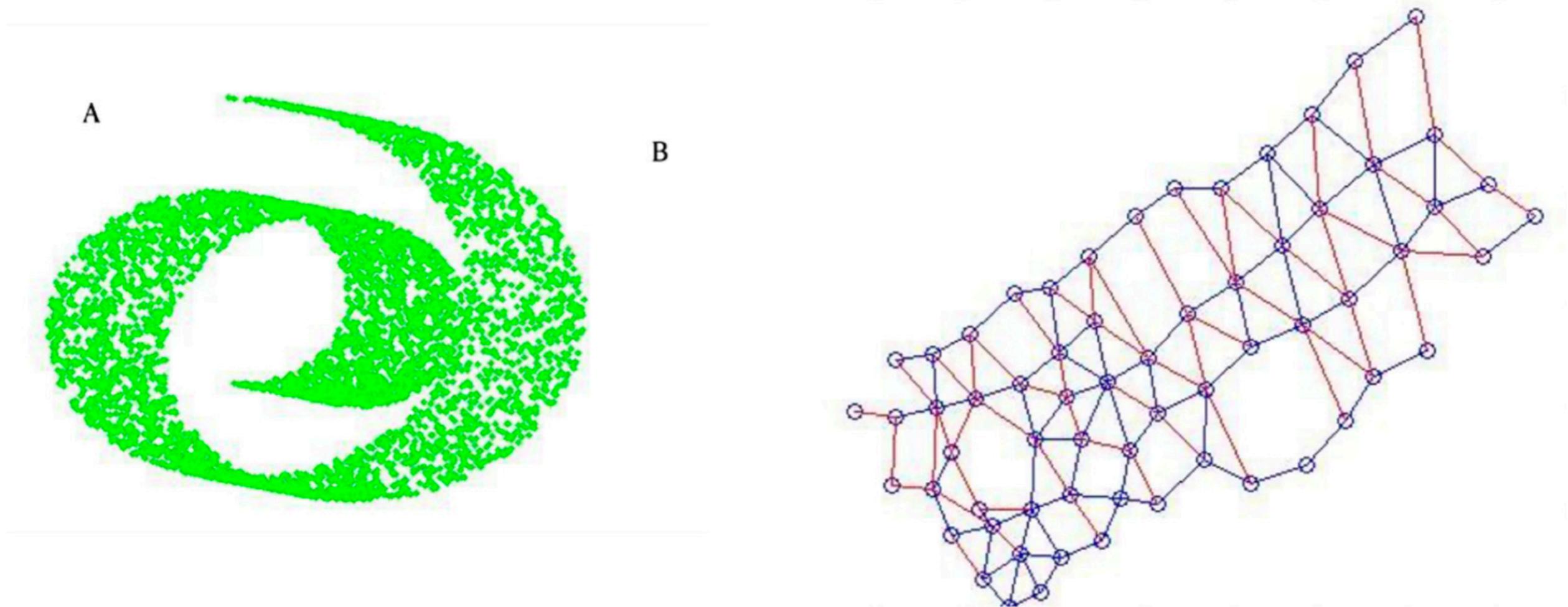


Figure 3. (A) Swiss-roll data. (B) A graph with derived edges for organizing neural modules.

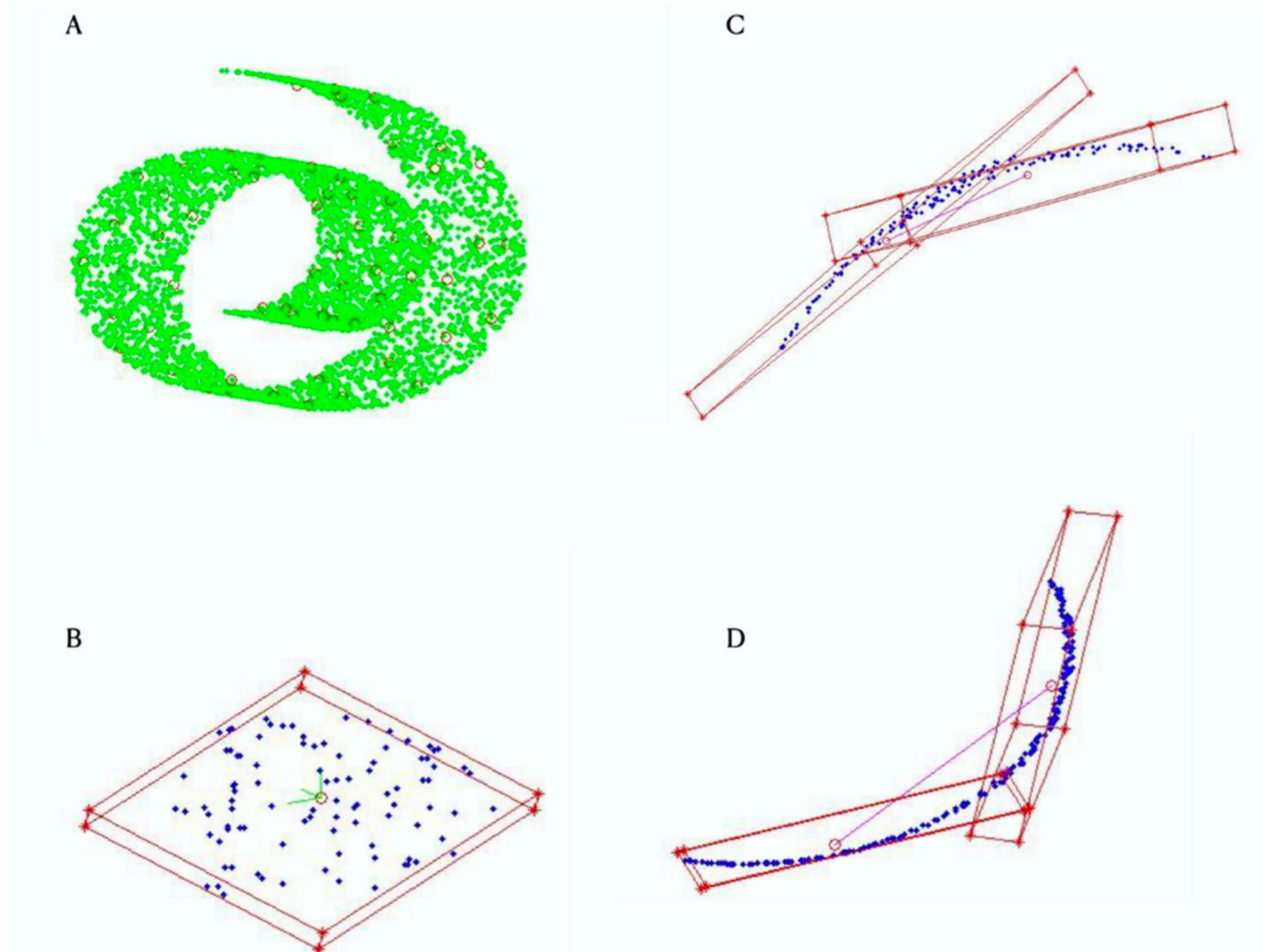


Figure 4. (A) Centroids of partitioned subsets. (B) A regular box for representing a local support. (C) The line segment that connects two centers totally belongs to union of two local supports. (D) The line segment that connects two centers partially belonged to union of two local supports.

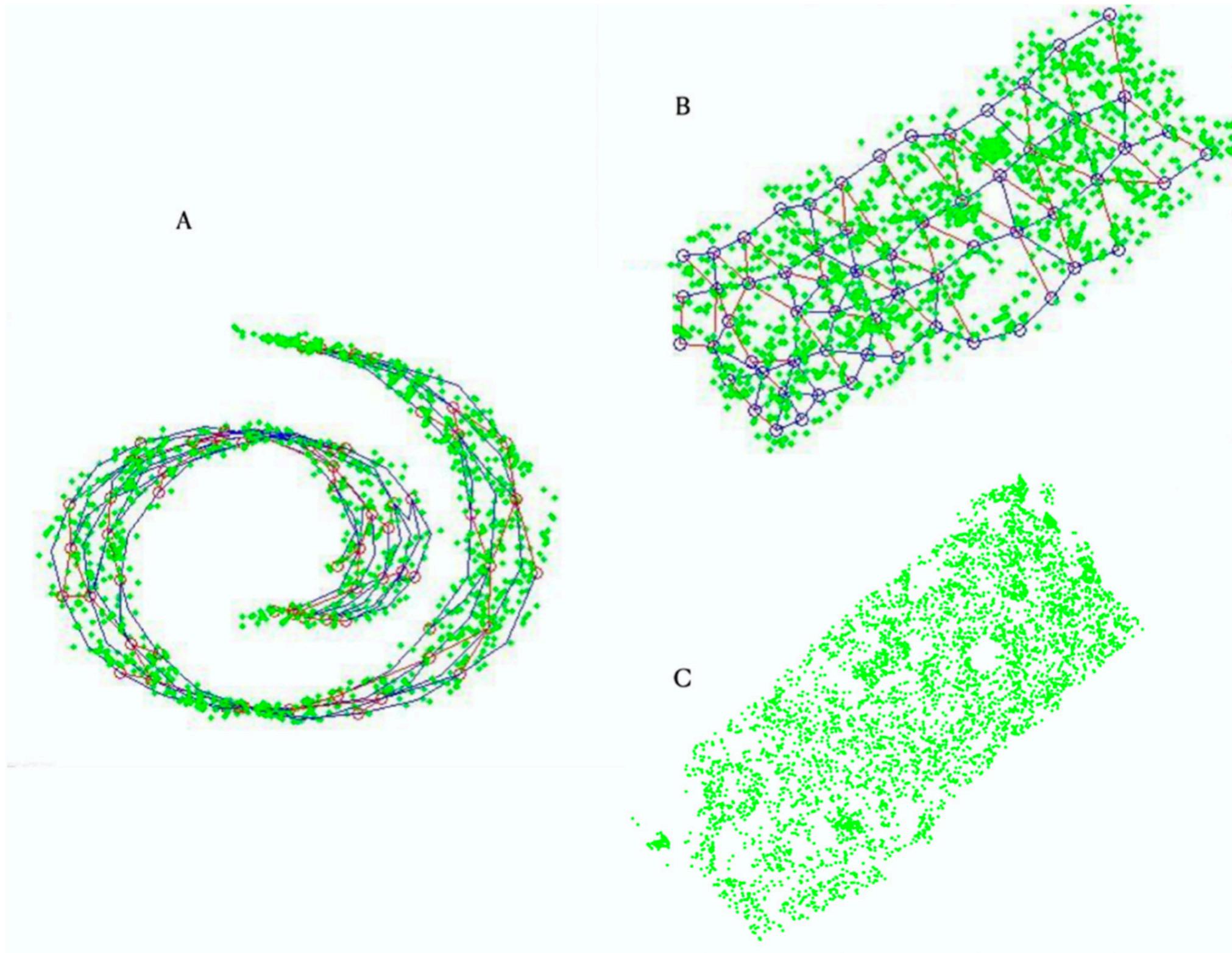


Figure 6. (A) Edges on a graph and neighboring relations of cluster supports in the input space. (B) Images of centroids and training observations. (C) Images of all observations in the output space.

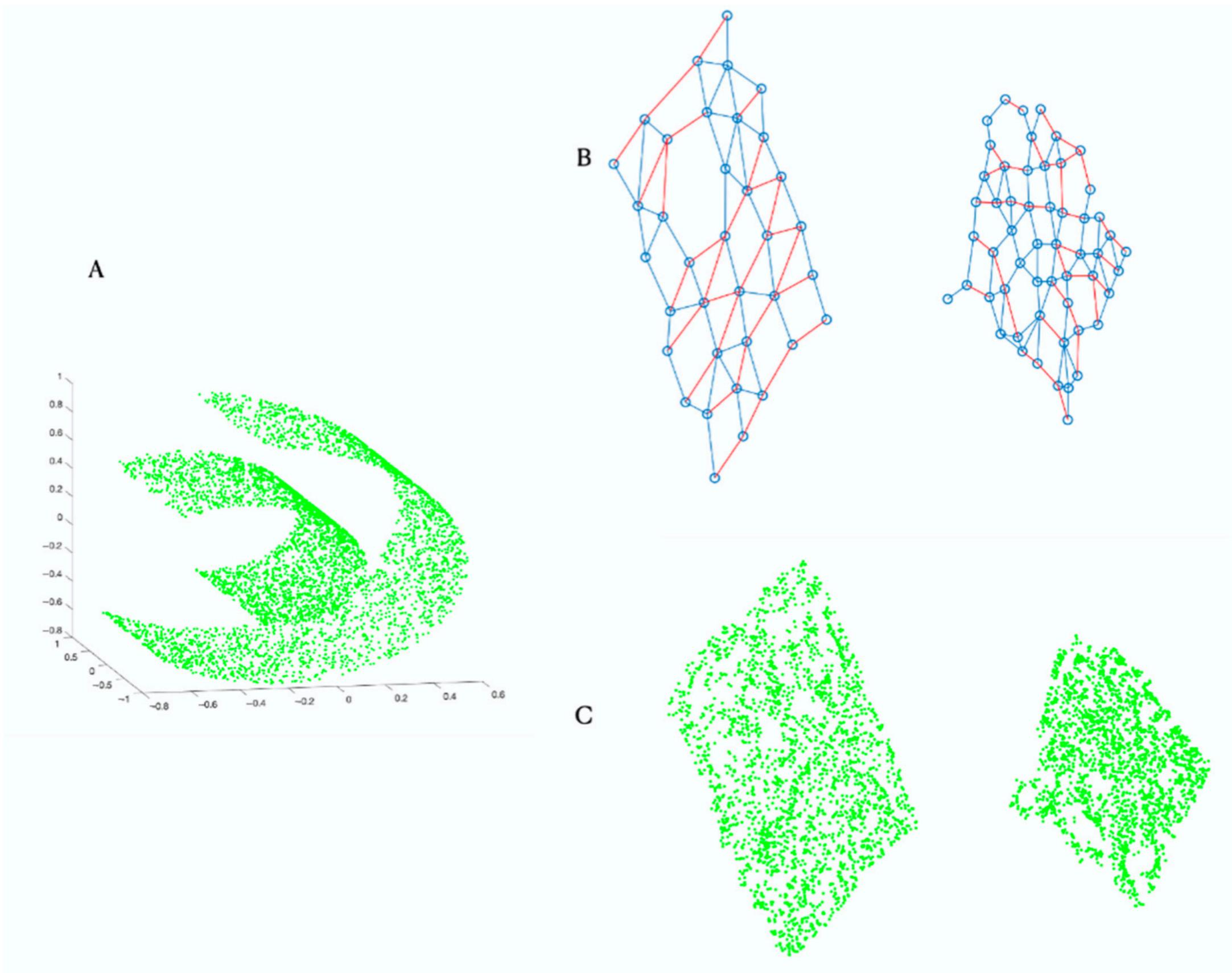
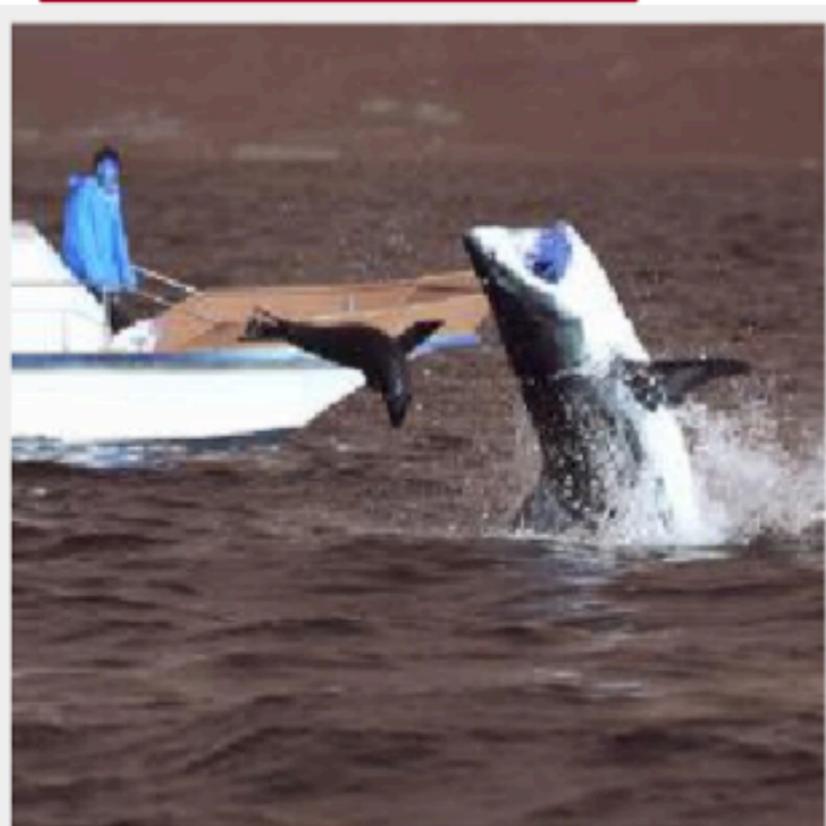


Figure 7. (A) A broken Swiss dataset for testing. (B) Isolated images of centroids and their edges. (C) Images of testing observations.

真實世界影像

$224 \times 224 \times 3$



Reduction 非線性高維度降維

feature embedding 特徵內斂

Wu, 2024

$64 \times 64 \times 1$



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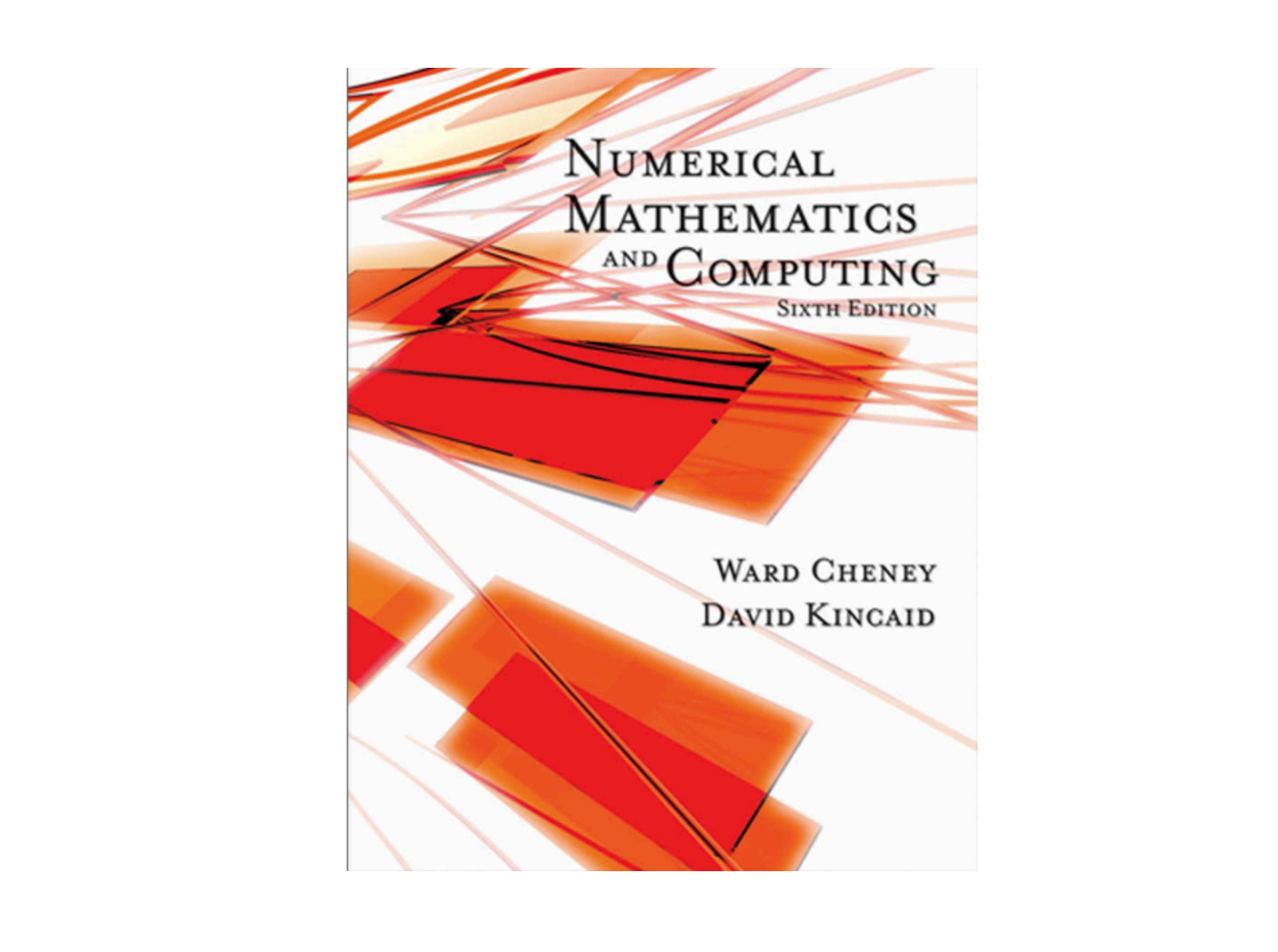
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DAVID KINCAID

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S.R. Otto and J.P. Denier

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# **An Introduction to Programming and Numerical Methods in MATLAB**

# Numerical Analysis and Scientific Computing



David Ung



Neurocomputing 34 (2000) 55–77

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NEUROCOMPUTING

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[www.elsevier.com/locate/neucom](http://www.elsevier.com/locate/neucom)

# Potts models with two sets of interactive dynamics

Jiann-Ming Wu\*

*Department of Applied Mathematics, National Donghwa University, Hualien, Taiwan, ROC*

Received 27 August 1997; accepted 12 April 2000

$$\mathbf{u}_i = \sum_j R_{ij} \mathbf{v}_j + \langle \mathbf{h}_i^\sigma \rangle, \quad (41)$$

$$\mathbf{v}_i = \sum_\alpha \frac{\exp(\beta_1 u_{i\alpha})}{\sum_\gamma \exp(\beta_1 w_{i\gamma})} \mathbf{e}_\alpha, \quad (42)$$

$$\mathbf{w}_\alpha = \sum_j R_{ij} \mathbf{p}_j + \langle \mathbf{h}_\alpha^q \rangle, \quad (43)$$

$$\mathbf{p}_\alpha = \sum_i \frac{\exp(\beta_2 w_{\alpha i})}{\sum_j \exp(\beta_2 w_{\alpha j})} \mathbf{e}_i, \quad (44)$$

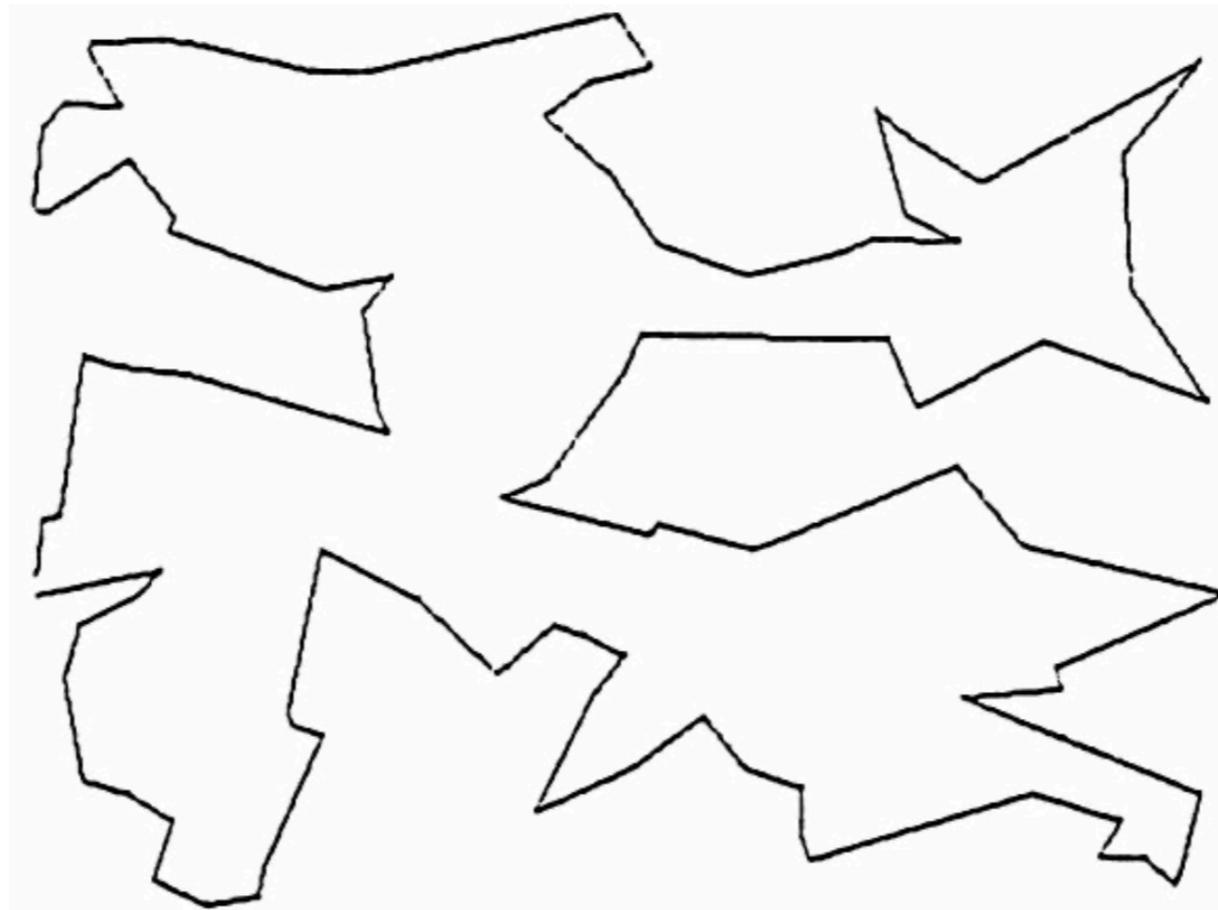


Fig. 1. The best solution obtained by the HAPER network for the 100-city TSP.

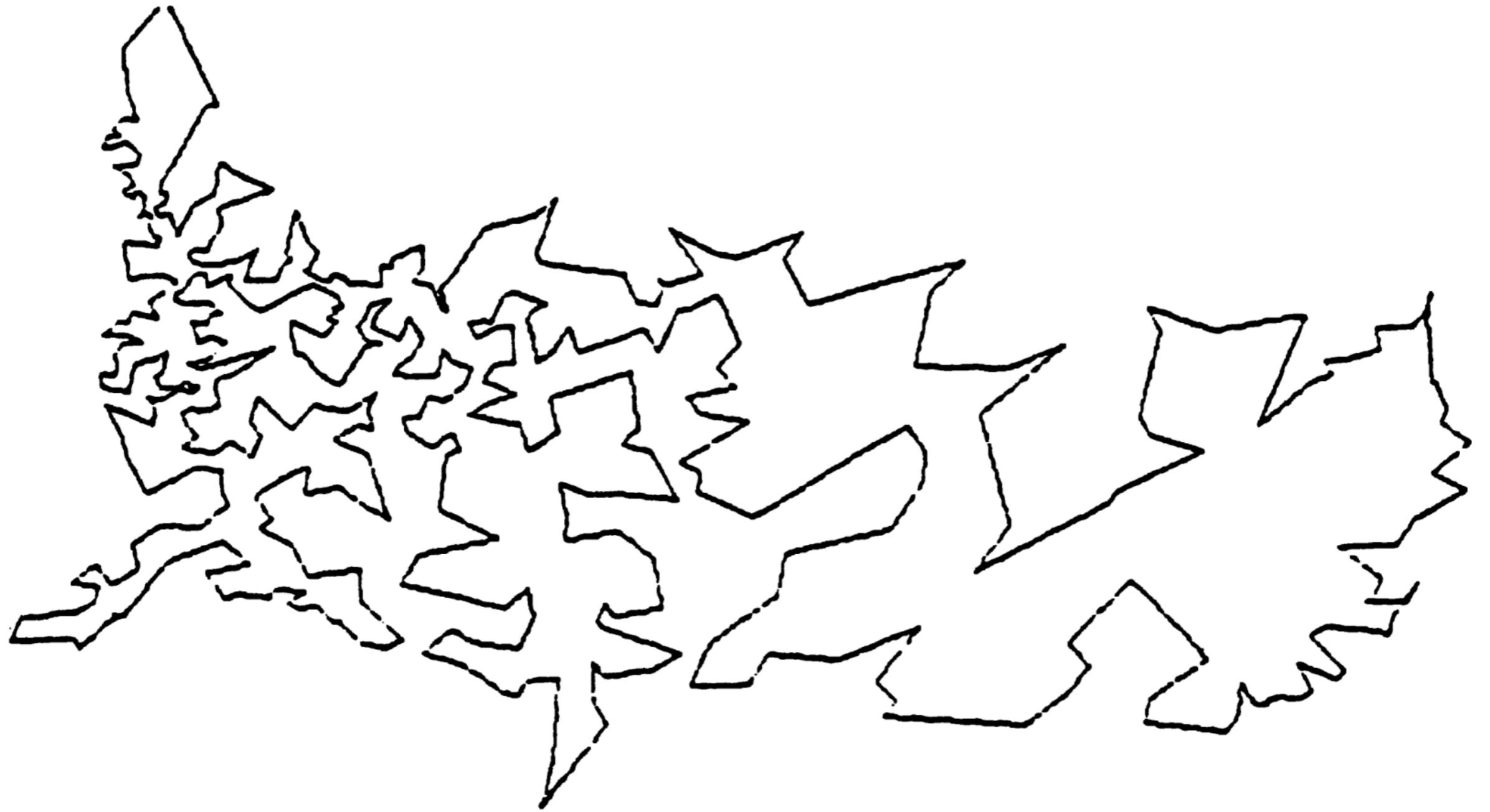
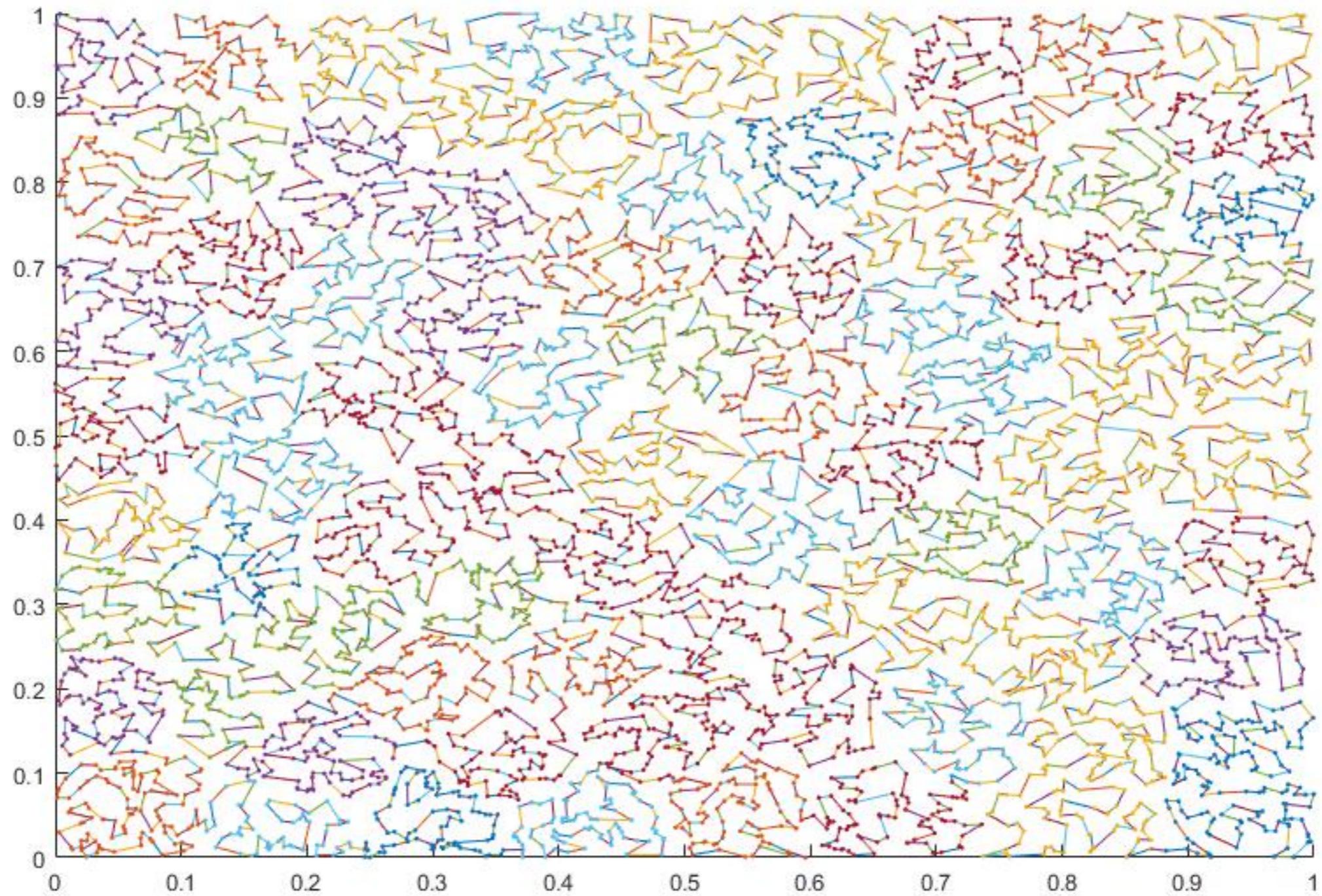
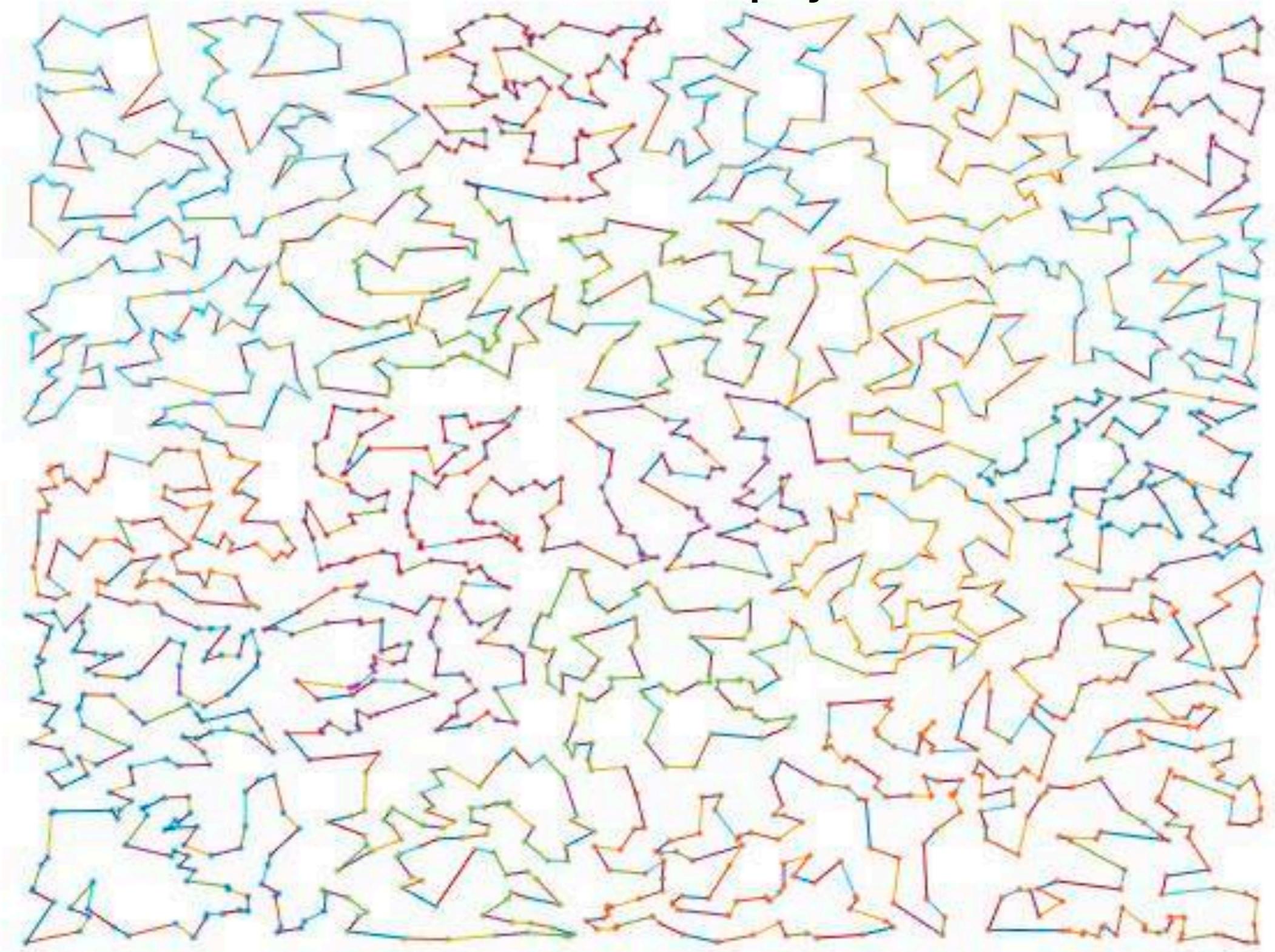


Fig. 2. A solution obtained by the HAPER network for the 532-city TSP.



**$T(N=2000)$  = polynomial of N  
Not exist such polynomial**

**TSP  
Bipartite**



Hosts

| Add or Find...<br>Start mdce Service...<br>Stop mdce Service...<br>Test Connectivity... | Host                   |           |       | MDCE Service |                   | MJS  | Work... |
|-----------------------------------------------------------------------------------------|------------------------|-----------|-------|--------------|-------------------|------|---------|
|                                                                                         | Hostname               | Reachable | Cores | Status       | Up Since          | Name | Count   |
|                                                                                         | AM3-1. (192.168.1.31)  | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 0       |
|                                                                                         | AM3-10. (192.168.1.33) | ● yes     | 4     | ● running    | 2017-04-24 22:... |      | 0       |
|                                                                                         | AM3-2. (192.168.1.160) | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 3       |
|                                                                                         | AM3-3. (192.168.1.221) | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 2       |
|                                                                                         | AM3-5. (192.168.1.119) | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 4       |
|                                                                                         | AM3-6. (192.168.1.57)  | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 0       |
|                                                                                         | AM3-8. (192.168.1.184) | ● yes     | 4     | ● running    | 2017-04-24 22:... |      | 3       |
|                                                                                         | AM3-9. (192.168.1.197) | ● yes     | 4     | ● running    | 2017-04-24 22:... |      | 0       |
|                                                                                         | AM4-4. (192.168.1.154) | ● yes     | 4     | ● running    | 2017-04-24 23:... |      | 0       |

MATLAB Job Scheduler (MJS)

| Start...<br>Stop...<br>Resume | Name    | Hostname | Status    | Up Since         | Workers |
|-------------------------------|---------|----------|-----------|------------------|---------|
|                               | 1000TSP | AM1-4.   | ● running | 2017-04-24 23:36 | 32      |



## iMac

Retina 5K, 27-inch, 2017

處理器 3.8 GHz 四核心 Intel Core i5  
顯示卡 Radeon Pro 580 8 GB  
記憶體 40 GB 2400 MHz DDR4  
序號 C02W62Y2J1GJ  
macOS Ventura 13.7.8

Users > a326 > Desktop > 20180708TSP > 20170425TSP

- Current Folder
- Name ▲
  - 32workers.png
  - 1000city.jpg
  - 1000city2.jpg
  - 2000citiesfixed.fig
  - 2000citiesfixed.jpg
  - 2000citiesfixed2.jpg
  - 2000city.png
  - 6400city.jpg
  - 20170425TSP.rar
  - annealed\_kmeans2.m
  - demo\_LS\_TSP.asv
  - demo\_LS\_TSP.m
  - demo\_LS\_TSP2.m
  - demoMFA\_LSTSP.m
  - demoMFA\_TSP.m
  - MFA\_TSP.asv
  - MFA\_TSP.m
  - pdp\_MFA\_TSP.asv
  - pdp\_MFA\_TSP.m
  - result\_LSTSP.mat
  - temp.mat
  - test.m
  - tsp\_data.m
  - TSP\_Dis.m
  - update\_v\_tsp.m
  - update\_v\_tsp2.m
  - update\_v\_tsp3.m
  - v2tour\_length.m

```
Editor - /Users/a326/Desktop/20180708TSP/20170425TSP/demo_LS_TSP2.m  
+1 output.txt x AB_trainTestDataPrepare.m x image2lsnen_sorted.m x form_T_final.m x demo_LS_TSP2.m x +  
13 tscale=0.99925,  
14 A=1;  
15 loop=15;  
16 MM=6;  
17 circular=1;  
18 seq_org=pdp_MFA_TSP(Y',T0,loop,tscale,A,MM,circular);
```

Command Window

```
Tmp:0.32452 loop 15 sat:0.03660  
tour_length: 2.425762  
Tmp:0.32452 loop 15 sat:0.03216  
Tmp:0.10531 loop 15 sat:0.04103  
Tmp:0.10531 loop 15 sat:0.03841  
tour_length: 1.802313  
tour_length: 2.074343  
Tmp:0.32452 loop 15 sat:0.04300  
Tmp:0.10531 loop 15 sat:0.03221  
Tmp:0.32452 loop 15 sat:0.03728  
Tmp:0.32452 loop 15 sat:0.03387  
Tmp:0.10531 loop 15 sat:0.04220  
tour_length: 1.497458  
tour_length: 2.734658  
Tmp:0.10531 loop 15 sat:0.03697  
Tmp:0.10531 loop 15 sat:0.03366  
tour_length: 1.830303  
Tmp:0.32452 loop 15 sat:0.03775  
tour_length: 2.259945  
Tmp:0.10531 loop 15 sat:0.03654  
tour_length: 1.753636  
Elapsed time is 399.058746 seconds.  
parallel computation completed...
```



## Mac mini

2024年

|       |                |
|-------|----------------|
| 晶片    | Apple M4       |
| 記憶體   | 16 GB          |
| 啟動磁碟  | Macintosh HD   |
| 序號    | HX0KHC4DLP     |
| macOS | Sequoia 15.6.1 |

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New Script New Live Script New Open Find Files Import Data Save Workspace Clean Data Open Variable Clear Workspace Favorites Run and Time Clear Commands Simulink Layout Set Path Add-Ons Settings Parallel Help Request Support Feedback Learn MATLAB Copilot Chat

FILE VARIABLE CODE SIMULINK ENVIRONMENT RESOURCES COPILOT

/ > Users > jiann-mingwu > Desktop > JiannMingWu > 20180708TSP > 20170425TSP

Files demo\_LS\_TSP2.m x pdp\_MFA\_TSP.m x MFA\_TSP.m x +

Name /Users/jiann-mingwu/Desktop/JiannMingWu/20180708TSP/20170425TSP/demo\_LS\_TSP2.m

- 32workers.png
- 1000city2.jpg
- 1000city.jpg
- 2000citiesfixed2.jpg
- 2000citiesfixed.fig
- 2000citiesfixed.jpg
- 2000city.png
- 6400city.jpg
- 20170425TSP.rar
- annealed\_kmeans2.m
- demo\_LS\_TSP2.m
- demo\_LS\_TSP.asv
- demo\_LS\_TSP.m
- demoMFA\_LSTSP.m

Workspace

| Name | Value | Size |
|------|-------|------|
|------|-------|------|

```
1 % this version decomposes TSP to
2 % 1. annealed_kmeans
3 % 2.
4 function demo_LS_TSP()
5 N=6400
6 %N=1200;
7 x=rand(2,N);
8 K=80
9 %K=40;
10 fprintf('preprocessing.....\n')
```

Command Window

```
>>
```

Editor: 125% UTF-8 CRLF demo\_LS\_TSP Ln 4 Col 23

探索全新科技的未來，透過我們的GPF技術，提升學習與交流的無障礙體驗，讓每個人都能輕鬆掌握知識，無論年齡與背景。



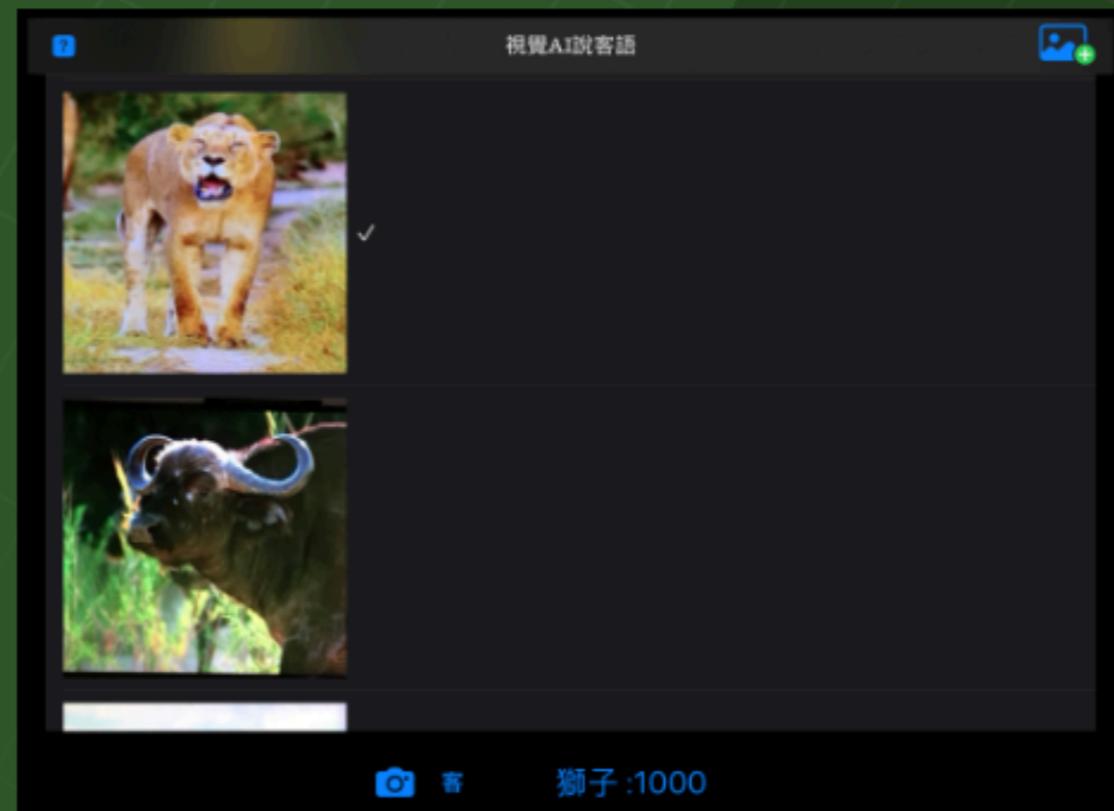
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## 數值方法 (本系大三)

- [matrix](#)
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Topic  
Problem statement  
Material and Data generation  
Method and procedure  
numerical results  
summary

MATLAB Mobile

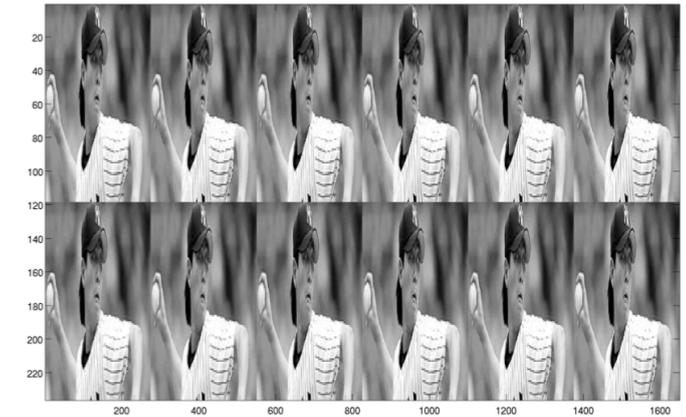
```
>> dir
```

|    |           |          |
|----|-----------|----------|
| .  | .session  | Shared   |
| .. | Published | cmw2.bmp |

```
>> I=imread('cmw2.bmp');
>> image(I)
```



```
I2= repmat(I,2,3);
imagesc(I2);
colormap(gray)
```



MATLAB Mobile

```
>> A=[1 2;3 4]
m=2;n=3;
repmat(A,m,n)
```

A =

|   |   |
|---|---|
| 1 | 2 |
| 3 | 4 |

ans =

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| 1 | 2 | 1 | 2 | 1 | 2 |
| 3 | 4 | 3 | 4 | 3 | 4 |
| 1 | 2 | 1 | 2 | 1 | 2 |
| 3 | 4 | 3 | 4 | 3 | 4 |

```
>> A=reshape(1:16,4,4)
a=3;b=1;c=2;
A([a b c],: )
```

A =

|   |   |    |    |
|---|---|----|----|
| 1 | 5 | 9  | 13 |
| 2 | 6 | 10 | 14 |
| 3 | 7 | 11 | 15 |
| 4 | 8 | 12 | 16 |

ans =

|   |   |    |    |
|---|---|----|----|
| 3 | 7 | 11 | 15 |
| 1 | 5 | 9  | 13 |
| 2 | 6 | 10 | 14 |

## Inversion

```
A=reshape(1:4,2,2);  
B=inv(A)
```

B =

```
-2.0000    1.5000  
 1.0000   -0.5000
```

```
A=[2 1 -1;-3 -2 5;1 1 1];  
b=[1 0 5]'
```

- $A \setminus b$
- % Left division
- %  $Ax=b$  could be solved by left division

```
A=[2 1 -1;-3 -2 5;1 1 1];  
b=[1 0 5]'
```

```
inv(A)*b
```

```
ans =
```

```
-1.6000  
 5.4000  
 1.2000
```

```
A=reshape(1:4,2,2);  
>> det(A)
```

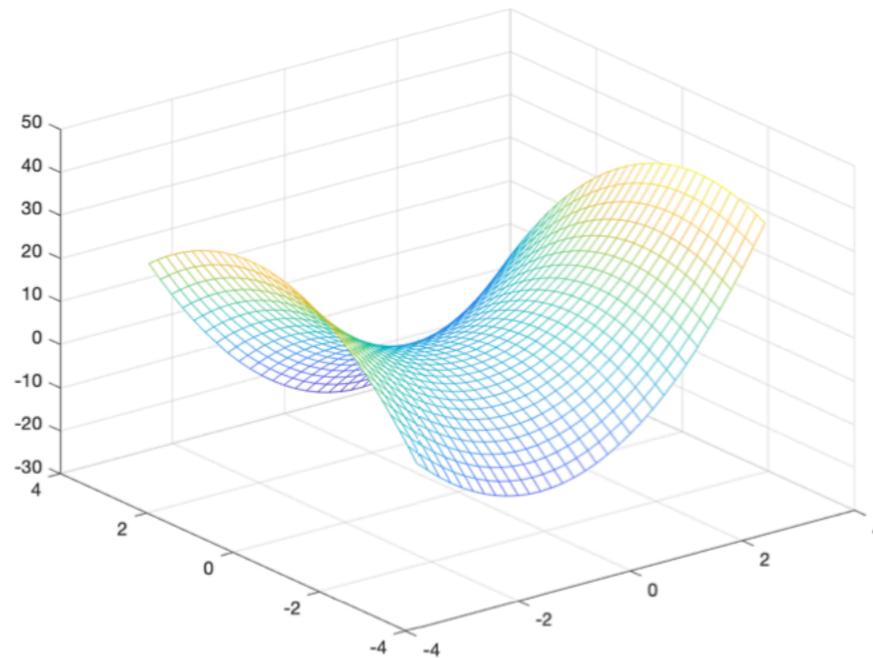
```
ans =
```

```
-2
```

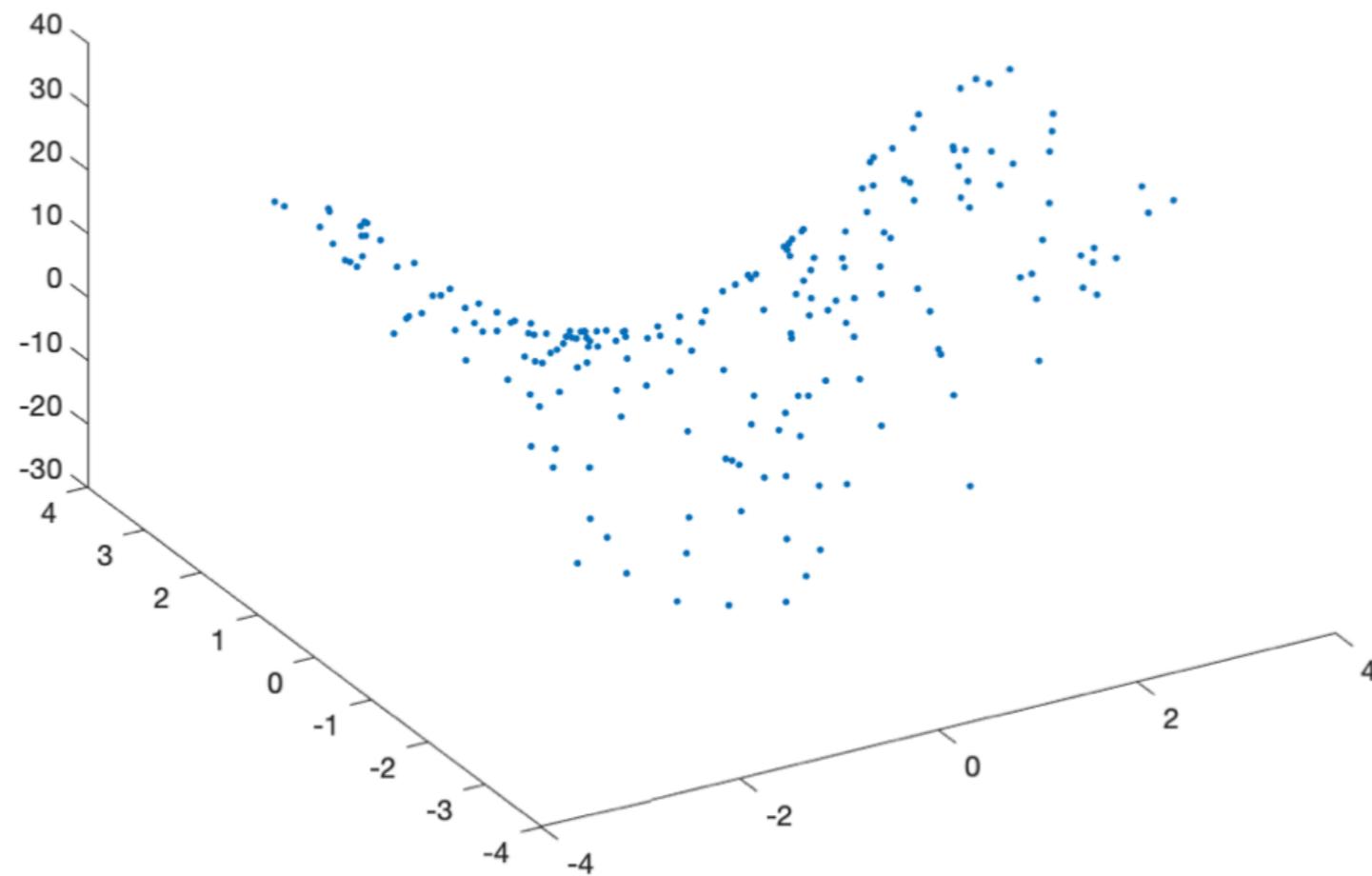
# Q surface:

$$3x_1^2 - 1.5x_1x_2 - 2x_2^2 + x_1 - 2x_2 + 4$$

```
>> ss = "3*x1.^2-1.5*x1.*x2-2*x2.^2+x1-2*x2+4";  
>> plot_Q_surface(ss)
```



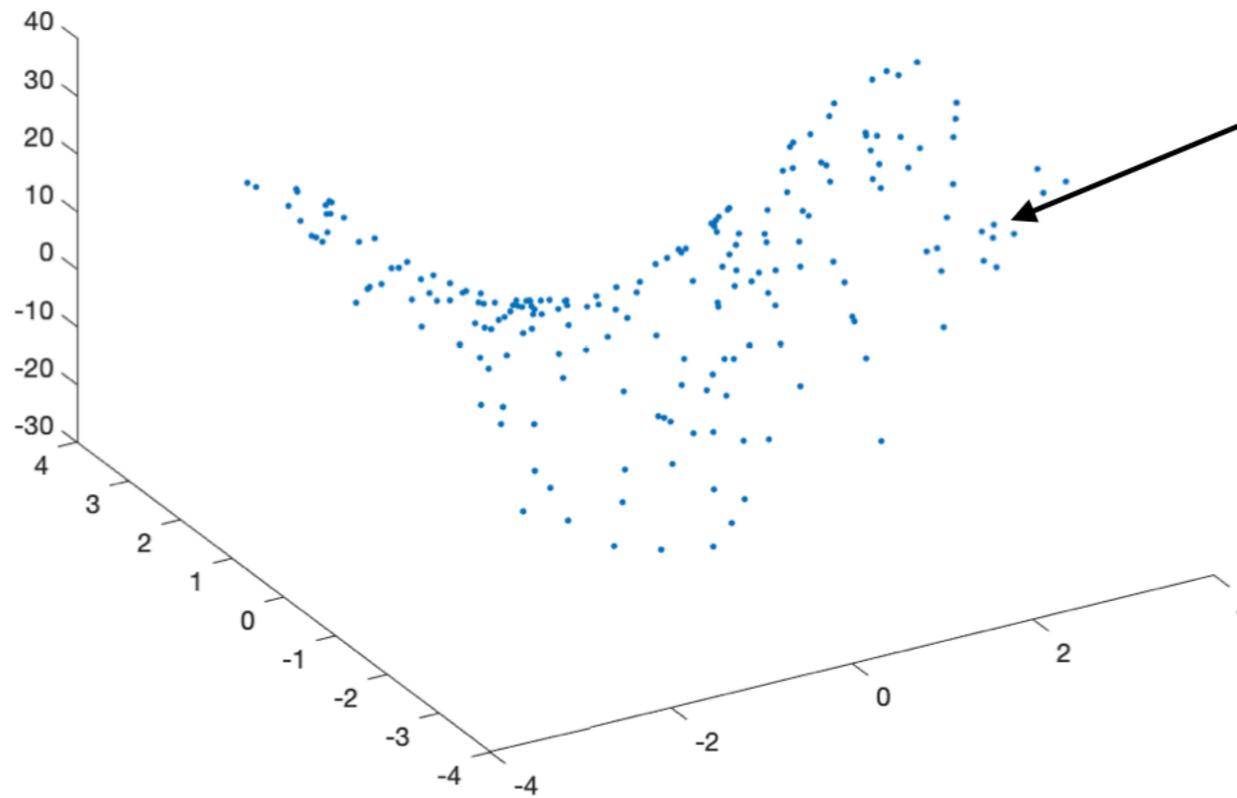
```
>> ss = "3*x1.^2-1.5*x1.*x2-2*x2.^2+x1-2*x2+4";  
>> [x,y] = sampling_Q_Sur(ss);  
>> plot3(x(1,:),x(2,:),y, '.')  
..
```



# Q surface coefficients:

$$c_1x_1^2 + c_2x_1x_2 + c_3x_2^2 + c_4x_1 + c_5x_2 + c_6 = y$$

A 3D point:  $(x_1[i], x_2[i], y[i])$



# 數值微分在牛頓法求根與 Jacobian計算應用

## Richardson extrapolation

$$f'(x) \approx \varphi\left(\frac{h}{2}\right) + \frac{1}{3} \left[ \varphi\left(\frac{h}{2}\right) - \varphi(h) \right]$$

$$\varphi(h) = \frac{f(x+h) - f(x-h)}{2h}$$

```
function demo_RE()
```

```
s = 'x.^2-5*x+6';
```

```
f = inline(s);
```

```
ss = ['diff(' s ')']
```

```
syms x
```

```
s1 = eval(ss);
```

```
f1 = inline(s1);
```

```
z = linspace(-pi,pi);
```

```
d = f1(z)-RE(f,z);
```

```
mean(abs(d))
```

```
function f_plum = RE(f,x)
```

```
% f: inline,
```

```
h=0.01;
```

```
phy_h=(f(x+h)-f(x-h))/(2*h);
```

```
phy_h2=(f(x+h/2)-f(x-h/2))/(2*h/2);
```

```
f_plum=phy_h2+1/3*(phy_h2-phy_h);
```

## Richardson extrapolation

$$f'(x) \approx \varphi\left(\frac{h}{2}\right) + \frac{1}{3} \left[ \varphi\left(\frac{h}{2}\right) - \varphi(h) \right]$$

$$\varphi(h) = \frac{f(x+h) - f(x-h)}{2h}$$

## Iterative approach

```
s='x.^2-5*x+6'  
f=inline(s); x=sym('x')  
ss='diff(' + s + ')';  
s1=eval(ss);  
f1=inline(s1); x_zero=rand;
```

```
~( abs(f(x_zero)) < 10^-6)
```

Exit

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

```
x_zero=x_zero-f(x_zero)/f1(x_zero)
```

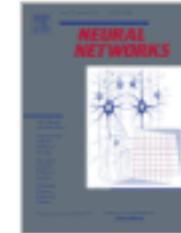
# Integer programming and Sudoku Solving

Matlab intlinprog

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 9 |   |   | 4 |   |   |   | 1 | 6 |
| 2 |   |   |   | 5 | 6 | 7 |   |   |
|   |   |   | 8 | 7 | 1 | 4 |   | 2 |
| 6 | 3 |   |   | 1 |   |   | 5 |   |
|   |   |   |   | 8 |   |   |   |   |
|   | 7 |   |   | 3 |   |   | 4 | 9 |
| 7 |   | 6 | 2 | 4 | 8 |   |   |   |
|   |   | 8 | 3 | 9 |   |   |   | 4 |
| 3 | 9 |   |   |   | 7 |   |   | 5 |



|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 9 | 8 | 7 | 4 | 2 | 3 | 5 | 1 | 6 |
| 2 | 4 | 1 | 9 | 5 | 6 | 7 | 8 | 3 |
| 5 | 6 | 3 | 8 | 7 | 1 | 4 | 9 | 2 |
| 6 | 3 | 9 | 7 | 1 | 4 | 2 | 5 | 8 |
| 4 | 1 | 2 | 5 | 8 | 9 | 3 | 6 | 7 |
| 8 | 7 | 5 | 6 | 3 | 2 | 1 | 4 | 9 |
| 7 | 5 | 6 | 2 | 4 | 8 | 9 | 3 | 1 |
| 1 | 2 | 8 | 3 | 9 | 5 | 6 | 7 | 4 |
| 3 | 9 | 4 | 1 | 6 | 7 | 8 | 2 | 5 |



# Sudoku associative memory

Jiann-Ming Wu<sup>a</sup>  , Pei-Hsun Hsu<sup>b</sup>, Cheng-Yuan Liou<sup>b</sup>

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## Abstract

This work presents bipolar neural systems for check-rule embedded pattern restoration, fault-tolerant information encoding and Sudoku memory construction and association. The primitive bipolar neural unit is generalized to have

$B = [1,2,2;$   
 $1,5,3;$   
 $1,8,4;$   
 $2,1,6;$   
 $2,9,3;$   
 $3,3,4;$   
 $3,7,5;$   
 $4,4,8;$   
 $4,6,6;$   
 $5,1,8;$   
 $5,5,1;$   
 $5,9,6;$   
 $6,4,7;$   
 $6,6,5;$   
 $7,3,7;$   
 $7,7,6;$   
 $8,1,4;$   
 $8,9,8;$   
 $9,2,3;$   
 $9,5,4;$   
 $9,8,2];$

drawSudoku(B)

$j = 4$

$i = 6$

|   |   |   |   |   |   |  |   |   |
|---|---|---|---|---|---|--|---|---|
|   | 2 |   |   | 3 |   |  | 4 |   |
| 6 |   |   |   |   |   |  |   | 3 |
|   |   | 4 |   |   |   |  | 5 |   |
|   |   |   | 8 |   | 6 |  |   |   |
| 8 |   |   |   | 1 |   |  |   | 6 |
|   |   |   | 7 |   | 5 |  |   |   |
|   |   | 7 |   |   |   |  | 6 |   |
| 4 |   |   |   |   |   |  |   | 8 |
|   | 3 |   |   | 4 |   |  | 2 |   |

$x(6,4,7) = 1$

$j$

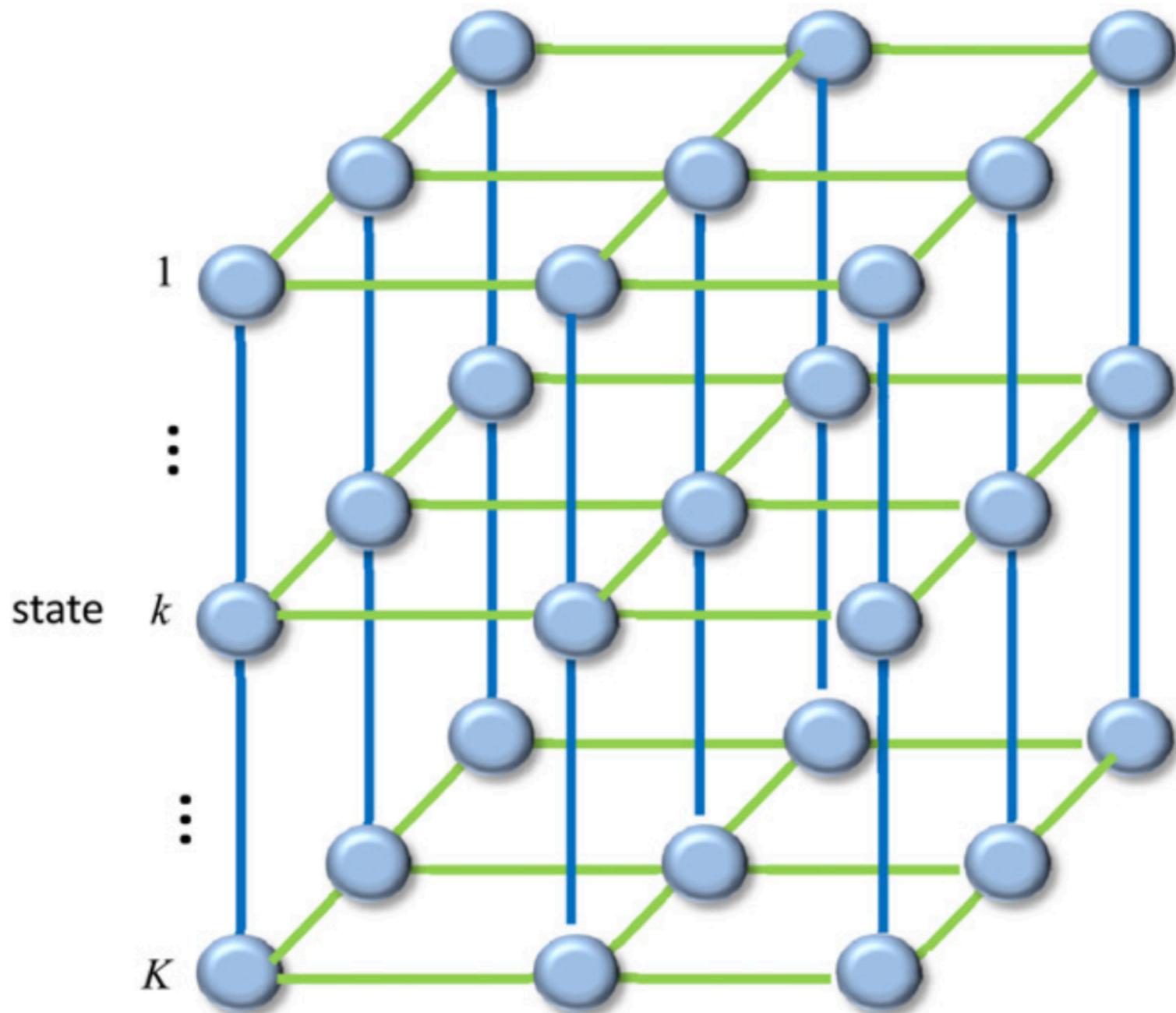
$i$

|   |   |   |   |   |   |  |   |   |
|---|---|---|---|---|---|--|---|---|
|   | 2 |   |   | 3 |   |  | 4 |   |
| 6 |   |   |   |   |   |  |   | 3 |
|   |   | 4 |   |   |   |  | 5 |   |
|   |   |   | 8 |   | 6 |  |   |   |
| 8 |   |   |   | 1 |   |  |   | 6 |
|   |   |   | 7 |   | 5 |  |   |   |
|   |   | 7 |   |   |   |  | 6 |   |
| 4 |   |   |   |   |   |  |   | 8 |
|   | 3 |   |   | 4 |   |  | 2 |   |

$U = 3$   
 $V = 3$

$$\sum_{i=1}^3 \sum_{j=1}^3 x(i + U, j + V, k) = 1, \text{ where } U, V \in \{0,3,6\}$$

$$\sum_{i=1}^3 \sum_{j=1}^3 x(i + 3, j + 3, k) = 1 \text{ For } k = 1, \dots, 9$$



$$\sum_k x(i, j, k) = 1$$

$$\sum_j x(i, j, k) = 1$$

$$\sum_i x(i, j, k) = 1$$

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   | 2 |   |   | 3 |   |   | 4 |   |
| 6 |   |   |   |   |   |   |   | 3 |
|   |   | 4 |   |   |   | 5 |   |   |
|   |   |   | 8 |   | 6 |   |   |   |
| 8 |   |   |   | 1 |   |   |   | 6 |
|   |   |   | 7 |   | 5 |   |   |   |
|   |   | 7 |   |   |   | 6 |   |   |
| 4 |   |   |   |   |   |   |   | 8 |
|   | 3 |   |   | 4 |   |   | 2 |   |

**Neural networks for  
regression, function  
approximation and prediction**

# APPROXIMATION

$$v_1 = \tanh(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \tanh(x_1 - x_2 + 1)$$

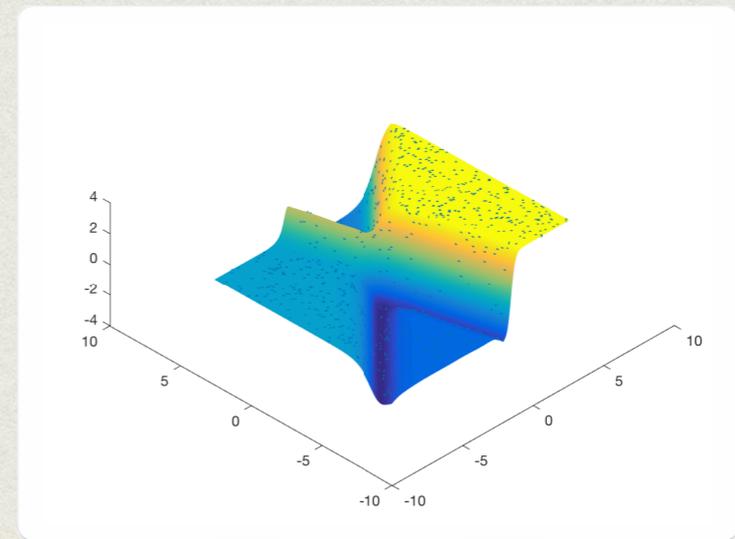
$$y = 2\cos(2v_1 - v_2 - 1) + \sin(v_1 + v_2 - 1)$$

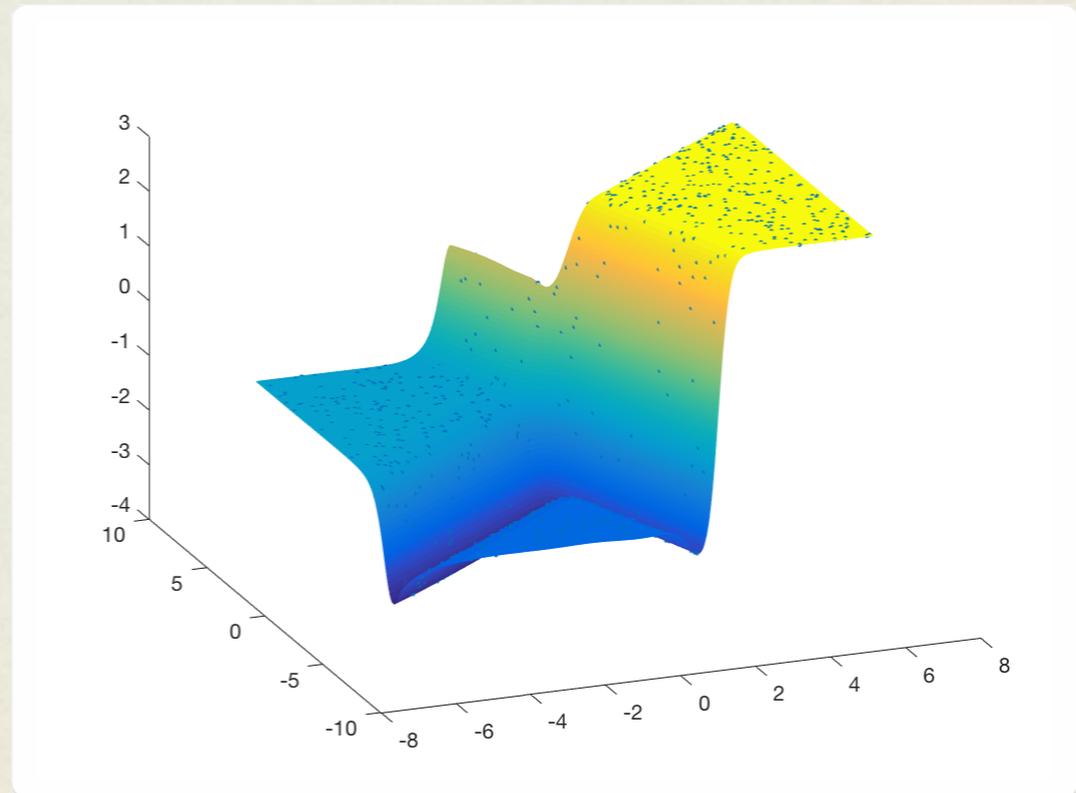
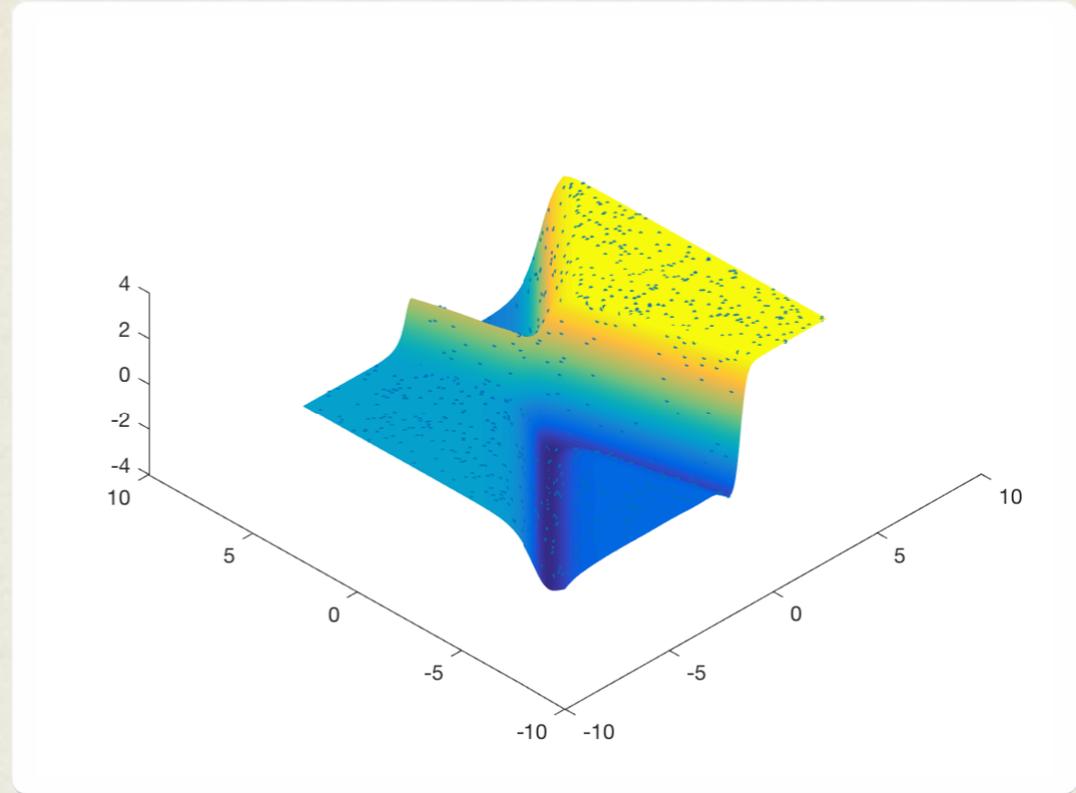
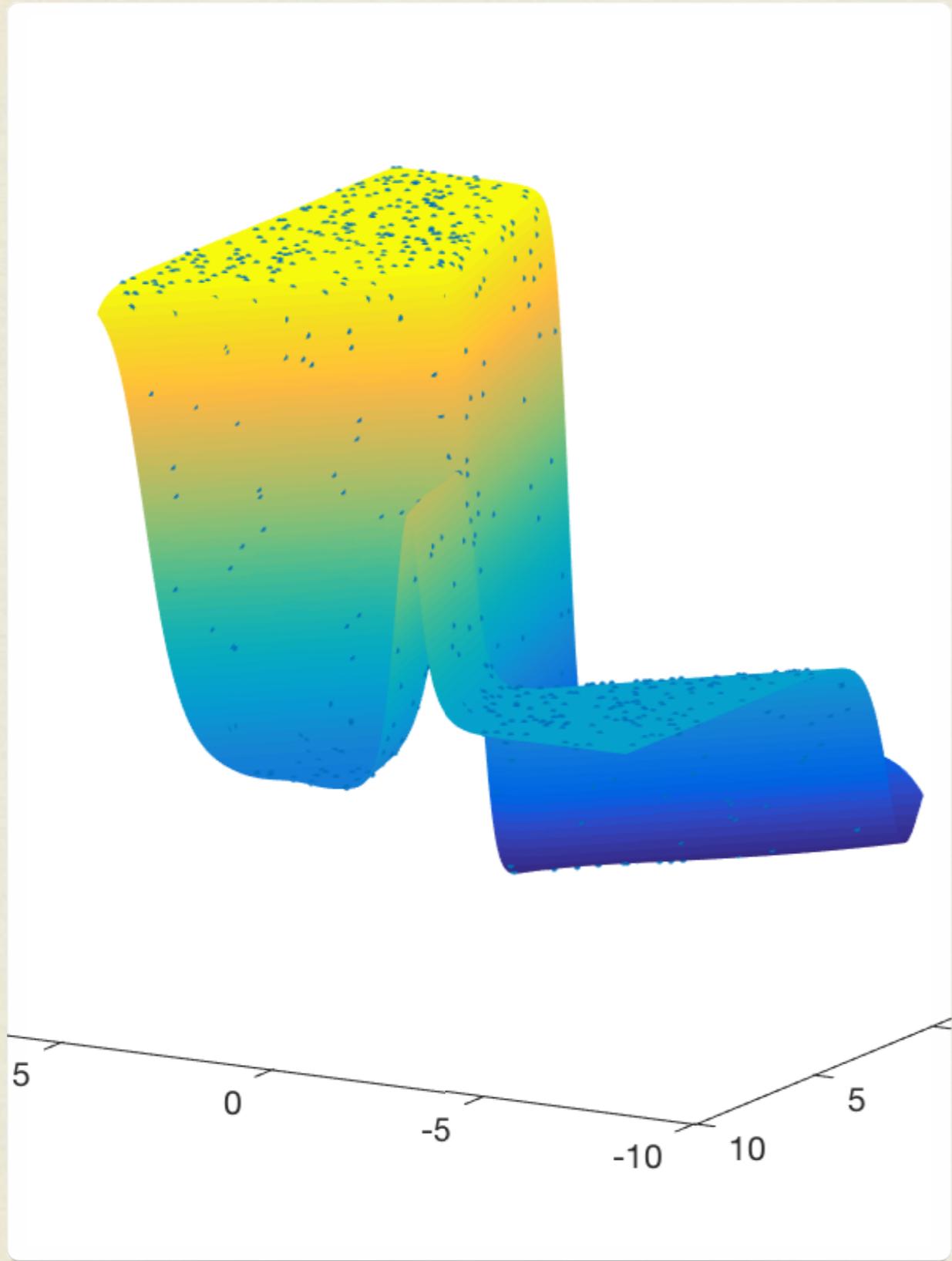
input  
output

Learning a deep neural  
network

optimal interconnections

An approximating  
network



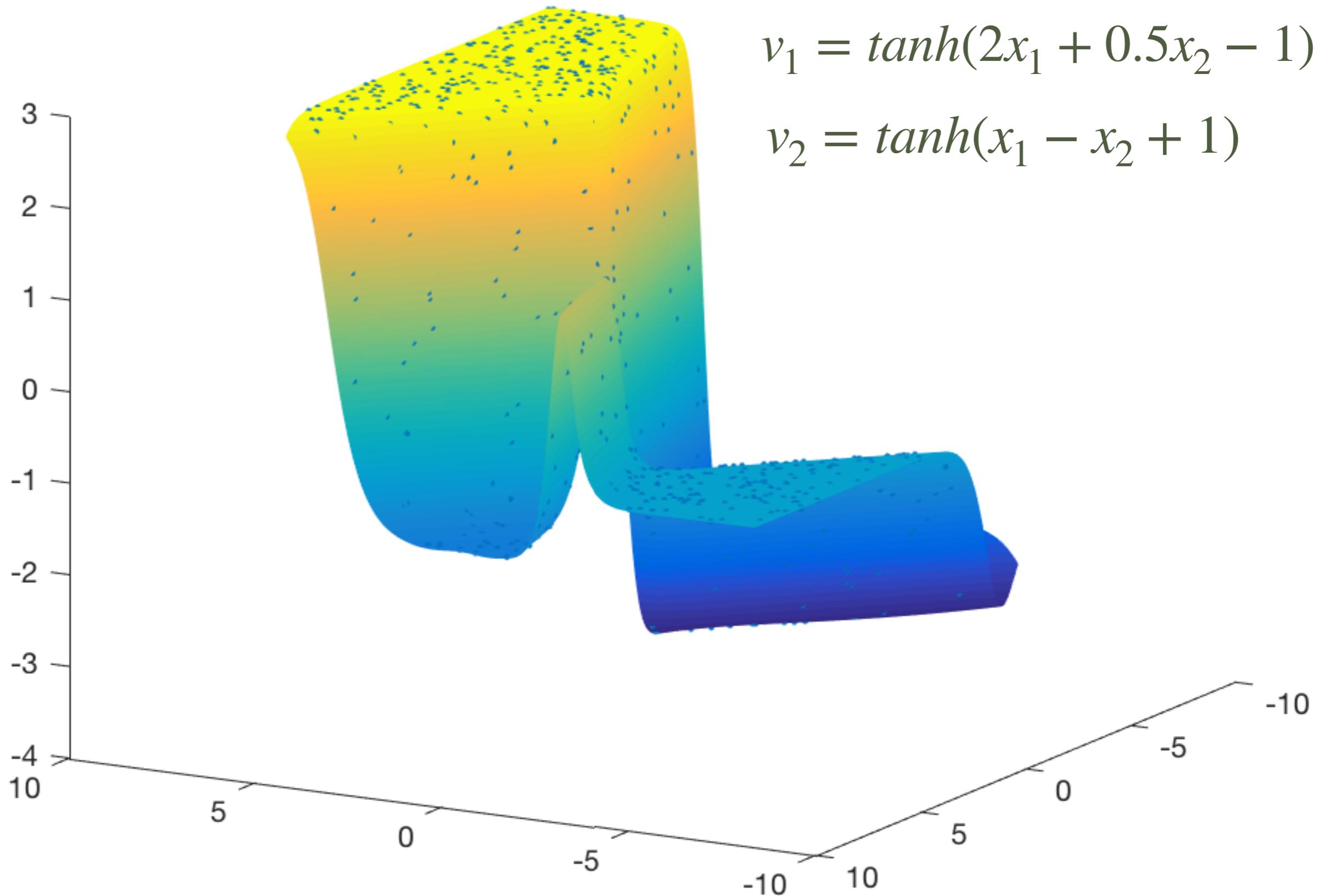


$v = [\tanh(2*x(:,1)+0.5*x(:,2)-1) \tanh(x(:,1)-x(:,2)+1)];$   
 $y = 2*\cos(2*v(:,1)-v(:,2)-1)+\sin(v(:,1)+v(:,2)-1);$

$$y = 2\cos(2v_1 - v_2 - 1) + \sin(v_1 + v_2 - 1)$$

$$v_1 = \tanh(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \tanh(x_1 - x_2 + 1)$$



# APPROXIMATION

$$v_1 = \text{sign}(2x_1 + 0.5x_2 - 1)$$

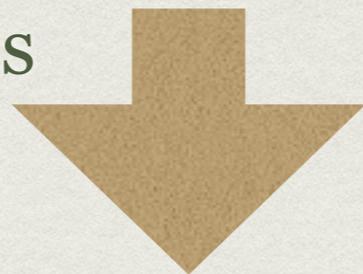
$$v_2 = \text{sign}(x_1 - x_2 + 1)$$

$$y = \text{sign}(v_1 v_2)$$

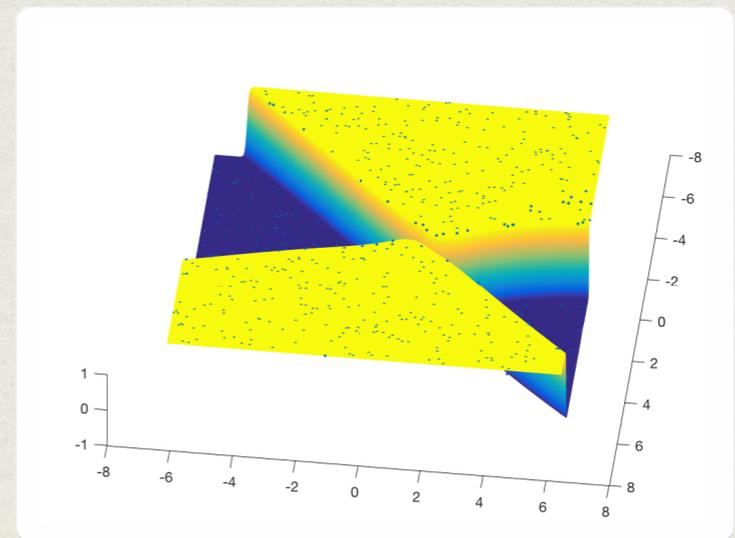


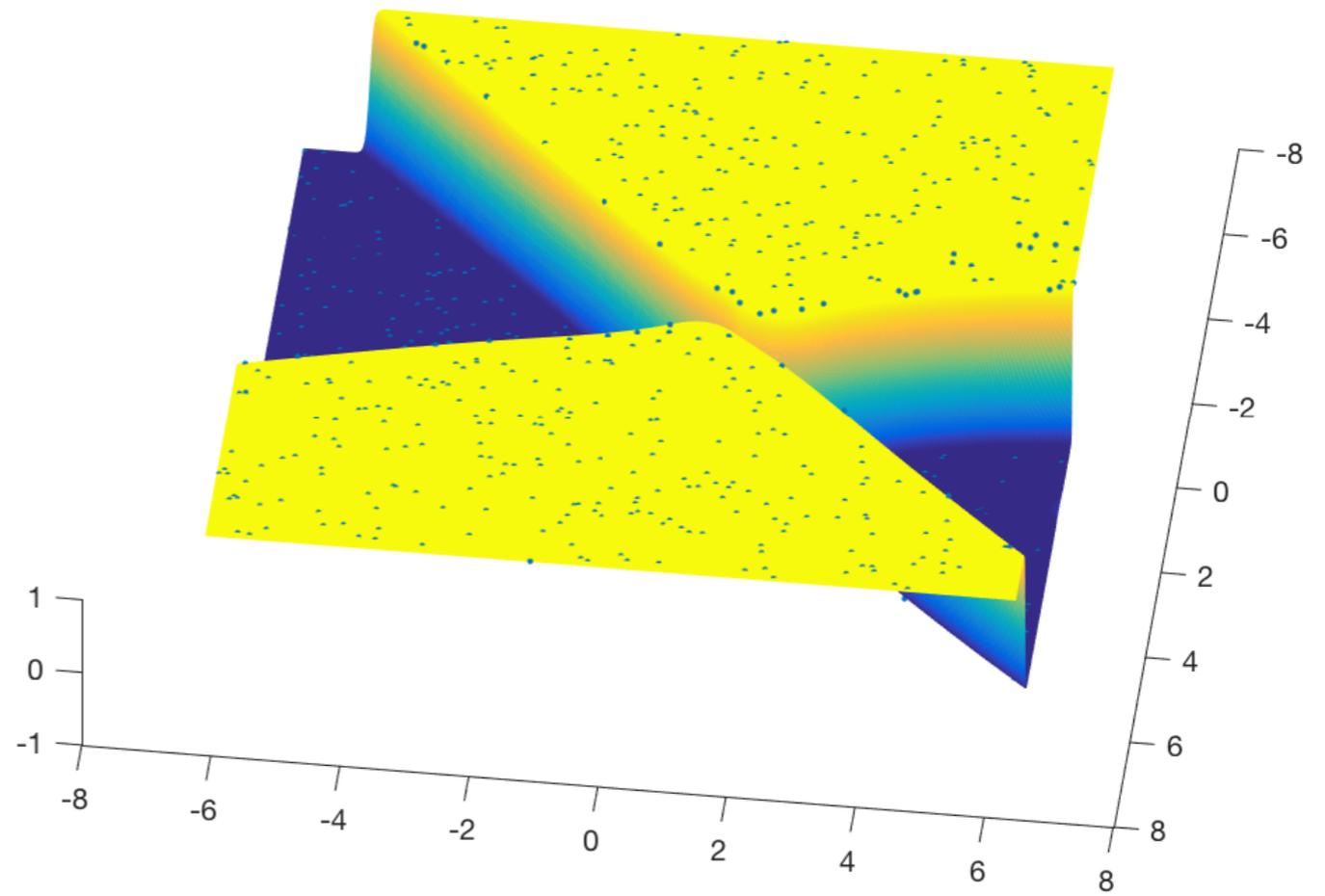
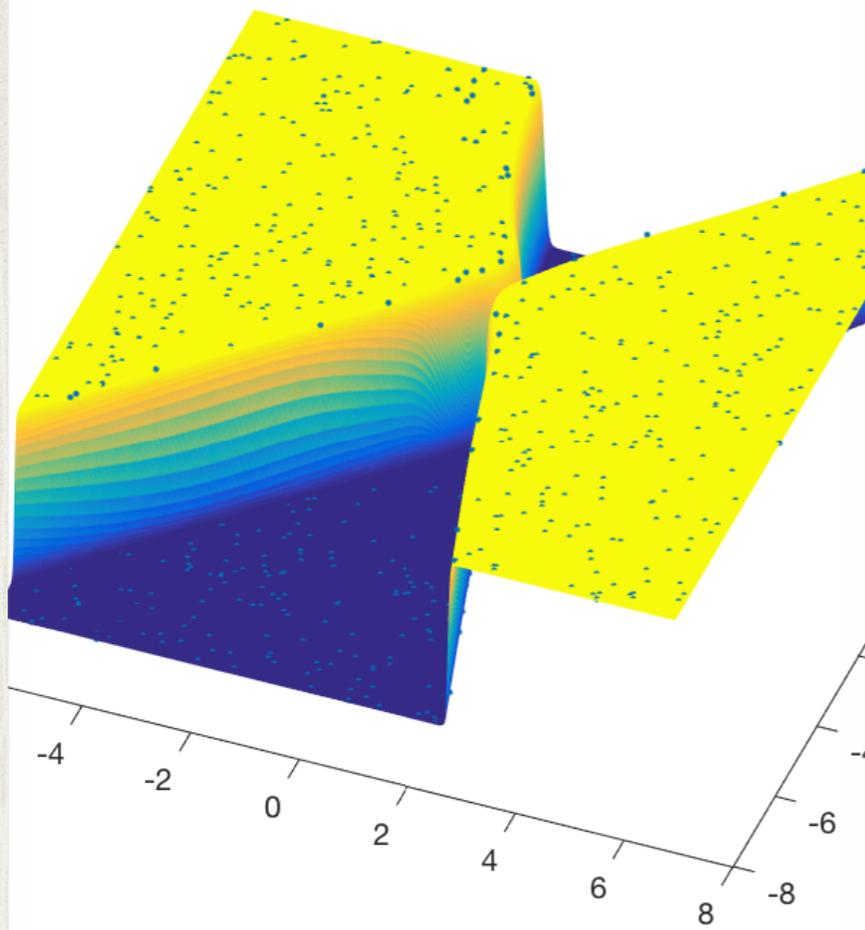
Learning a deep neural network

optimal interconnections



An approximating network



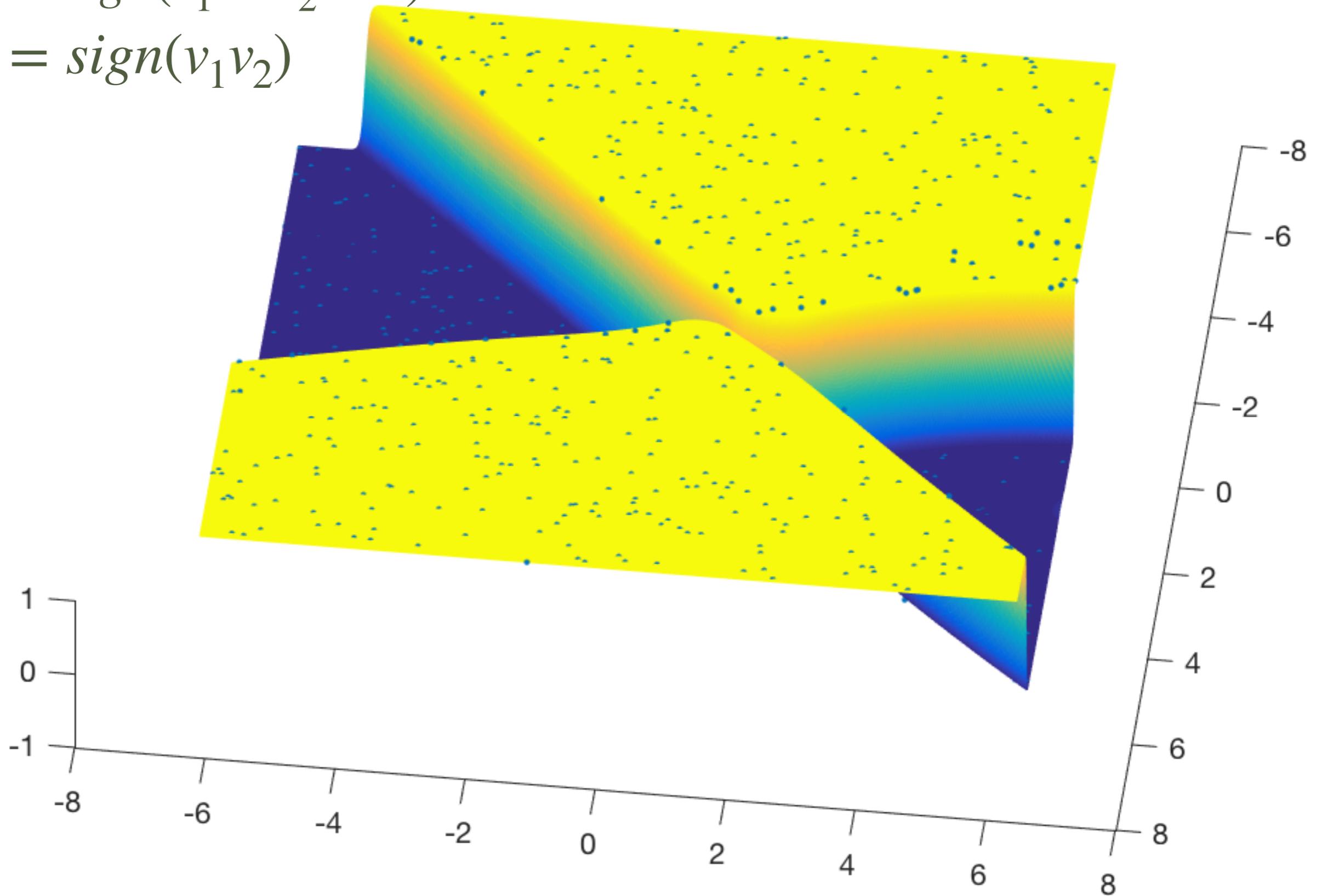


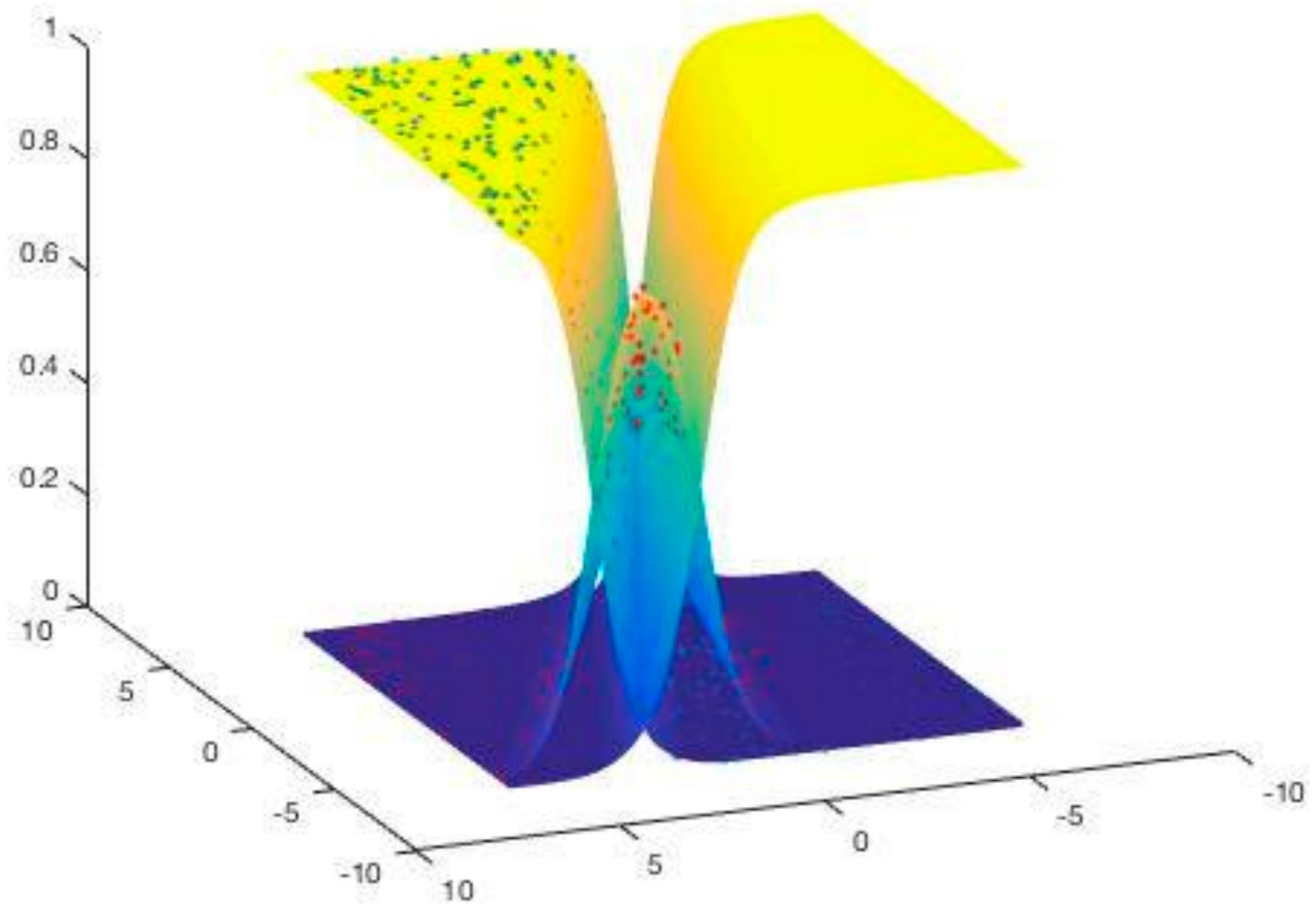
```
v = [sign(2*x(:,1)+0.5*x(:,2)-1) sign(x(:,1)-x(:,2)+1)];
y= sign(v(:,1).*v(:,2));
```

$$v_1 = \text{sign}(2x_1 + 0.5x_2 - 1)$$

$$v_2 = \text{sign}(x_1 - x_2 + 1)$$

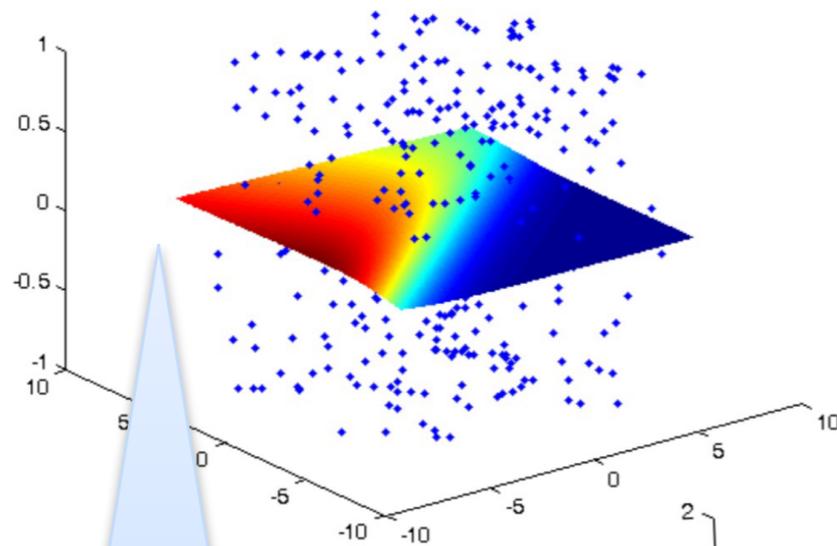
$$y = \text{sign}(v_1 v_2)$$





# Data oriented function approximation

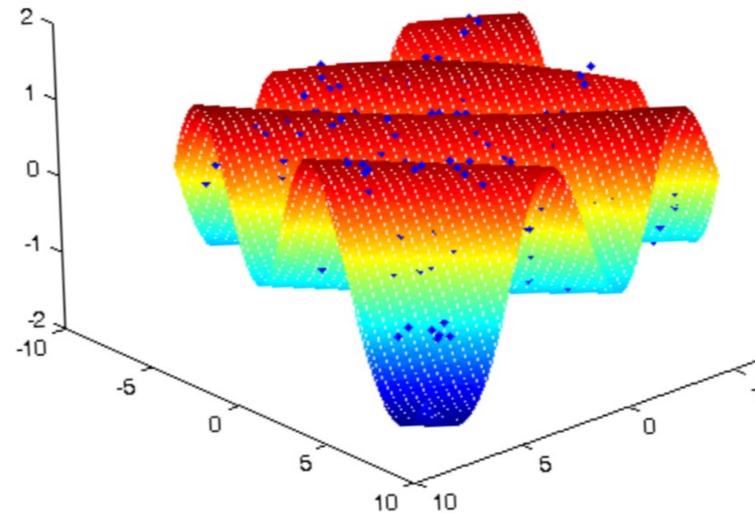
- Adaptable function



An adaptable network mapping

$$y = F(x | \theta_{opt})$$

Optimal network parameters



## Table 1

Target functions.

---

$$f_1(\mathbf{x}) = \sin(x_1 + x_2)$$

$$f_2(\mathbf{x}) = x_1^2 + x_2^2$$

$$f_3(\mathbf{x}) = 0.5x_1^2 - 0.9x_2^2$$

$$f_4(\mathbf{x}) = \exp(-0.05x_1^2 - 0.09x_2^2)$$

$$f_5(\mathbf{x}) = \sin([1, -1]^T \mathbf{x}) + \exp(-\mathbf{x}^T A \mathbf{x})$$

$$f_6(\mathbf{x}) = \tanh(0.8x_1 + 0.2x_2) + \sin(0.3x_1 - 0.9x_2)$$

$$f_7(\mathbf{x}) = 0.5 \sin(x_1 + x_2) + 0.2x_1 - 0.2x_2$$

$$f_8(\mathbf{x}) = \exp(-(\mathbf{x} - \mathbf{w}_1)^T A(\mathbf{x} - \mathbf{w}_1)) + \exp(-(\mathbf{x} - \mathbf{w}_2)^T B(\mathbf{x} - \mathbf{w}_1))$$

$$f_9(\mathbf{x}) = f_8(\mathbf{x}) + 0.5 \sin(x_1 + 0.3x_2) + 0.5 \sin(0.2x_1 - 0.8x_2)$$

$$f_{10}(\mathbf{x}) = \sin(x_1 + x_2 + x_3) + \cos(x_1 + x_2 + x_3)$$

$$f_{11}(\mathbf{x}) = \tanh(x_1 + x_2 + x_3 + x_4)$$

---

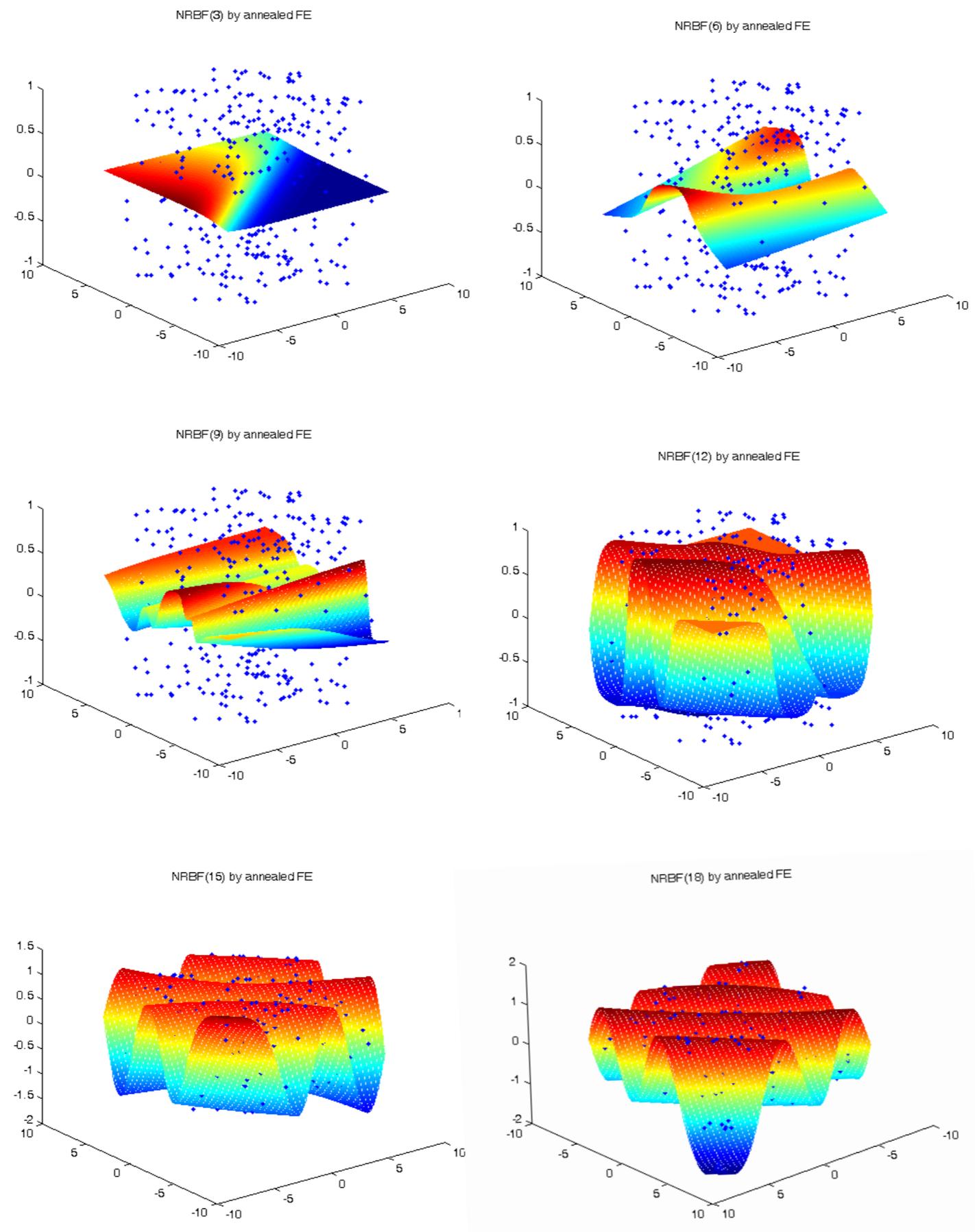
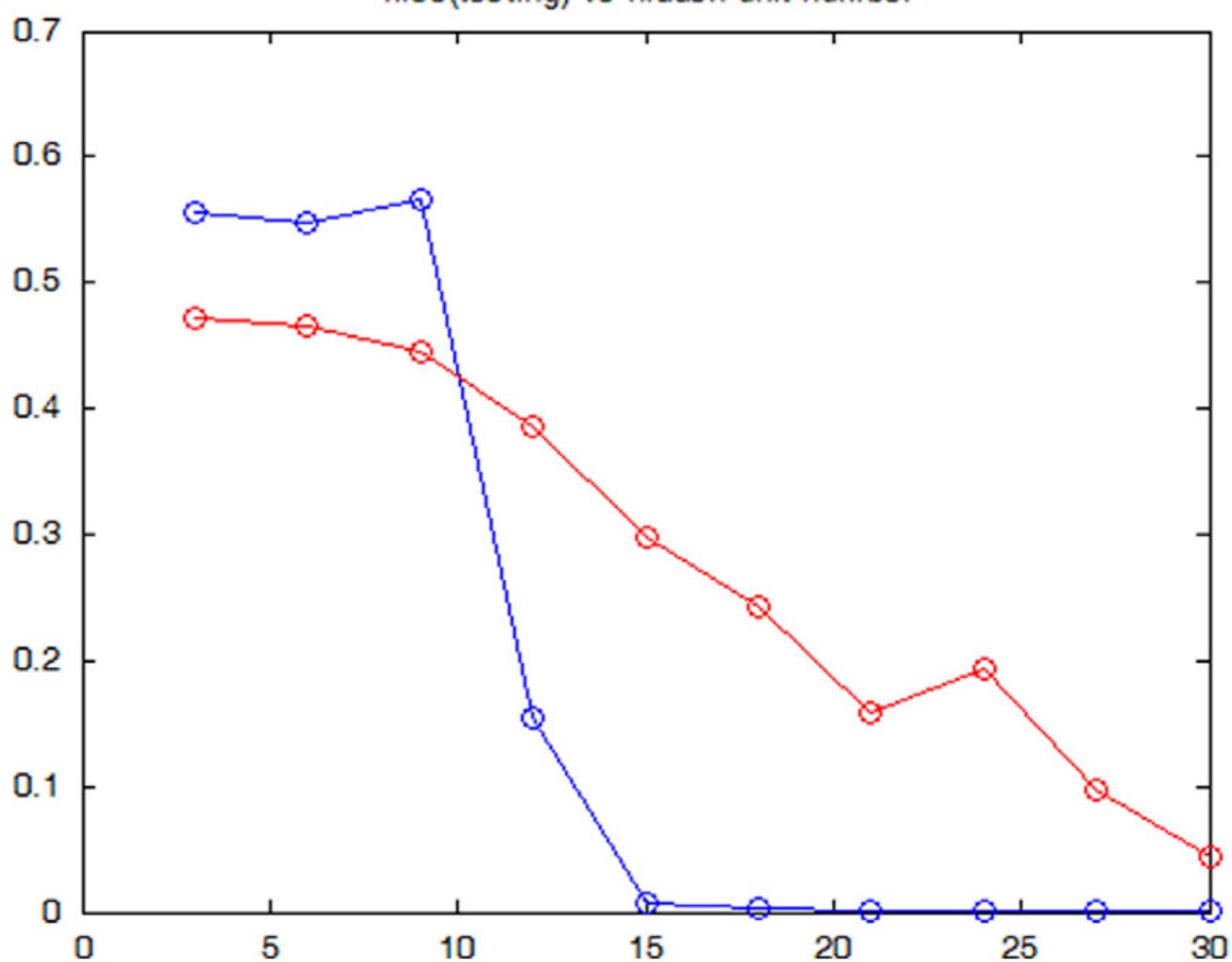
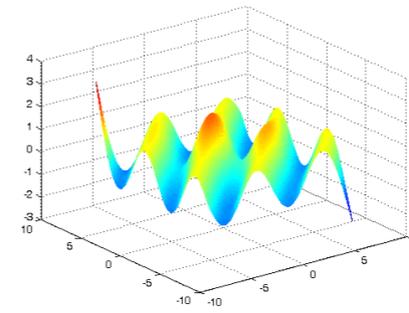
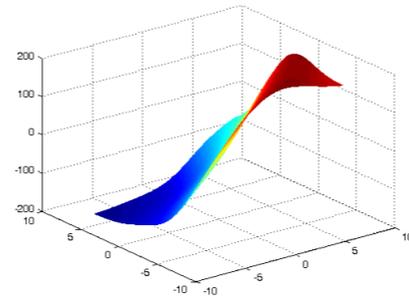
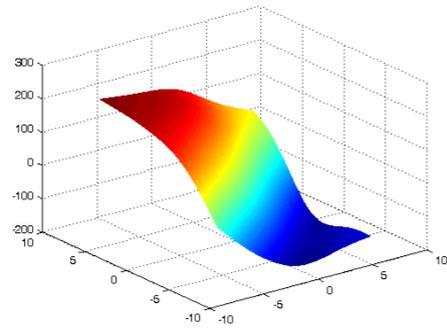


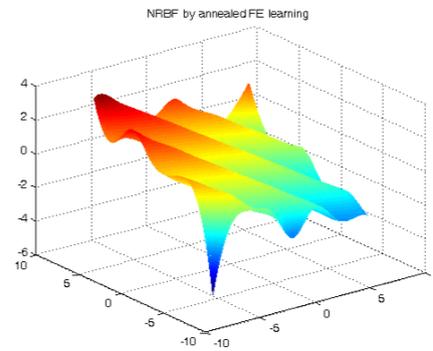
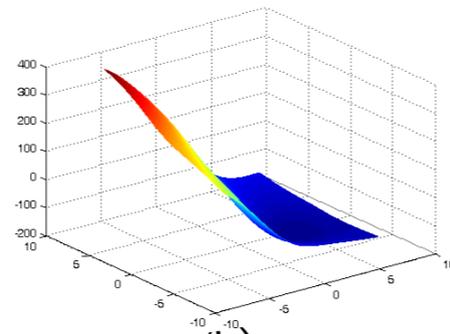
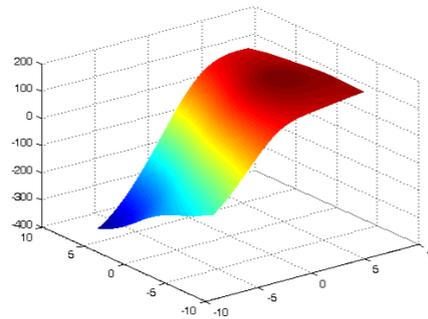
Figure 4



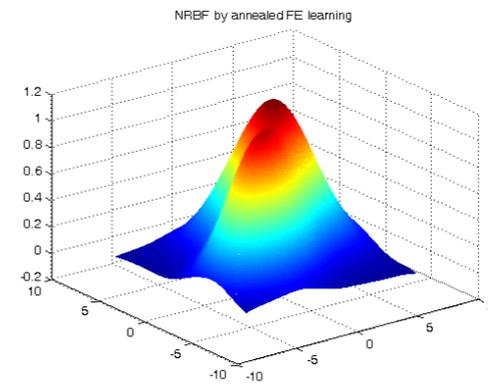
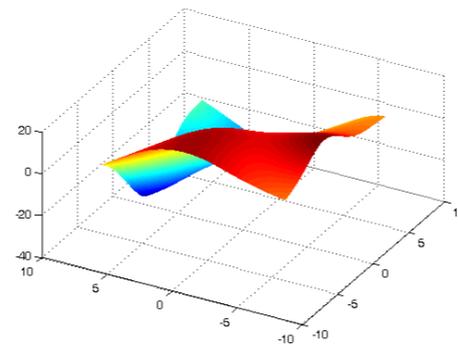
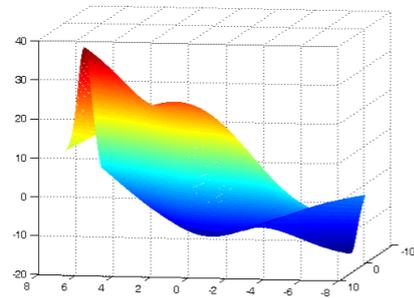
**Fig. 5.** Mean square testing errors of annealed competitive learning (blue curve) and the Rätsch method (red curve) in approximating  $f_1$  versus the numbers of hidden units. (For interpretation of the references to color in this figure caption, the reader is referred to the web version of this paper.)



(a)

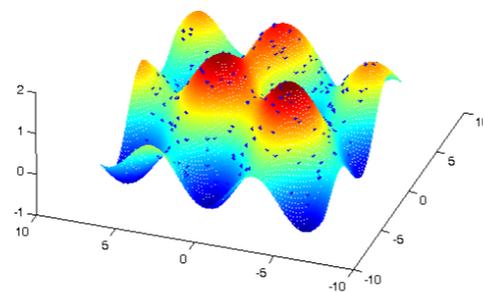


(b)



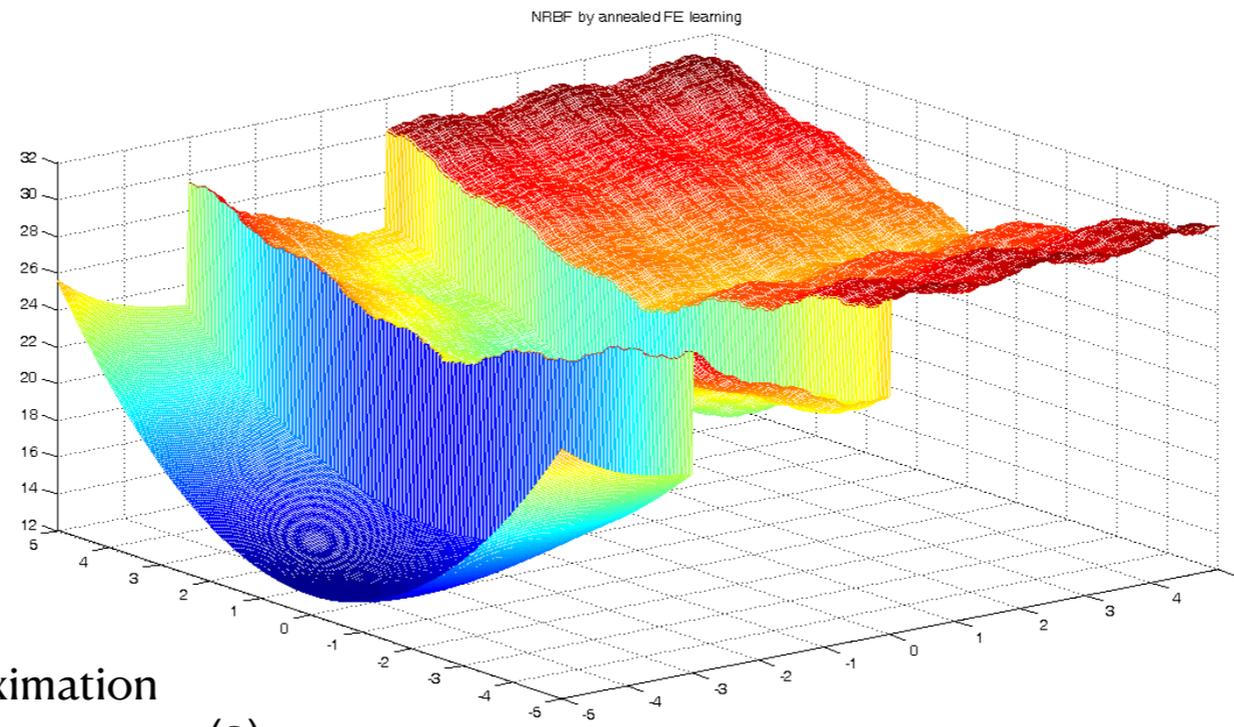
(c)

NRBF by annealed FE learning



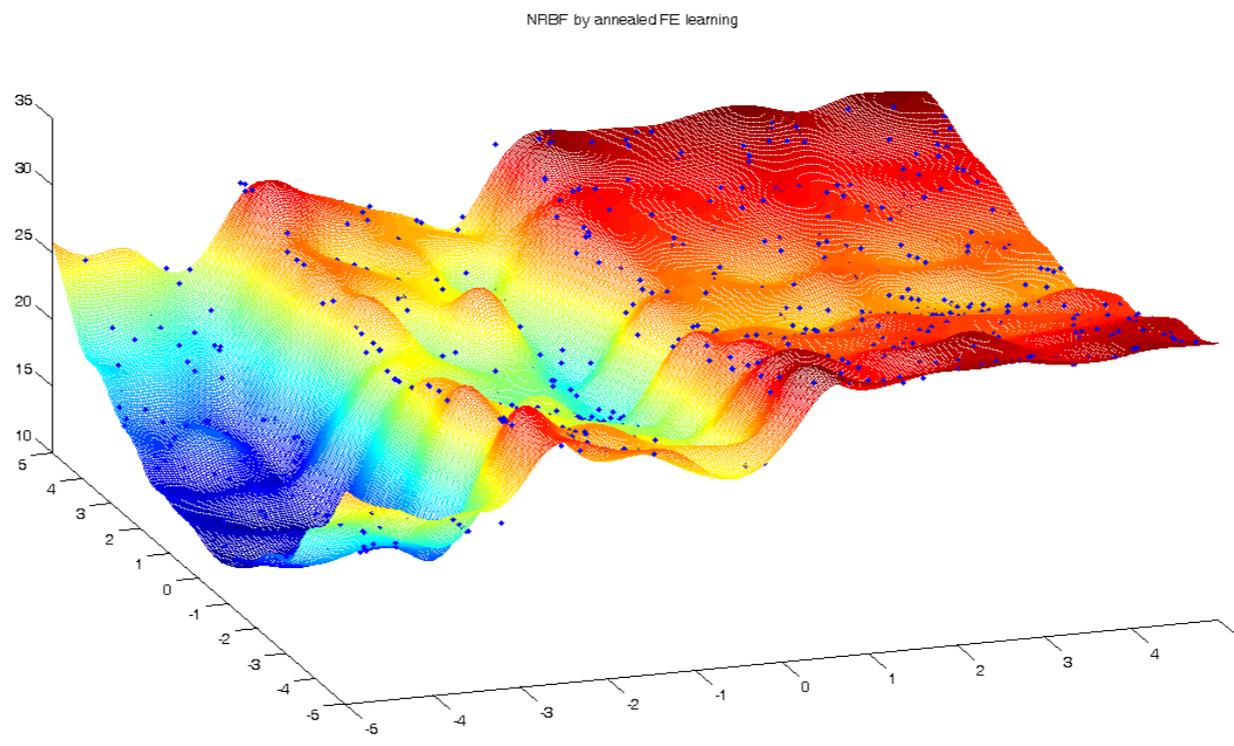
(d)

Figure 6



Data driven function approximation

(a)



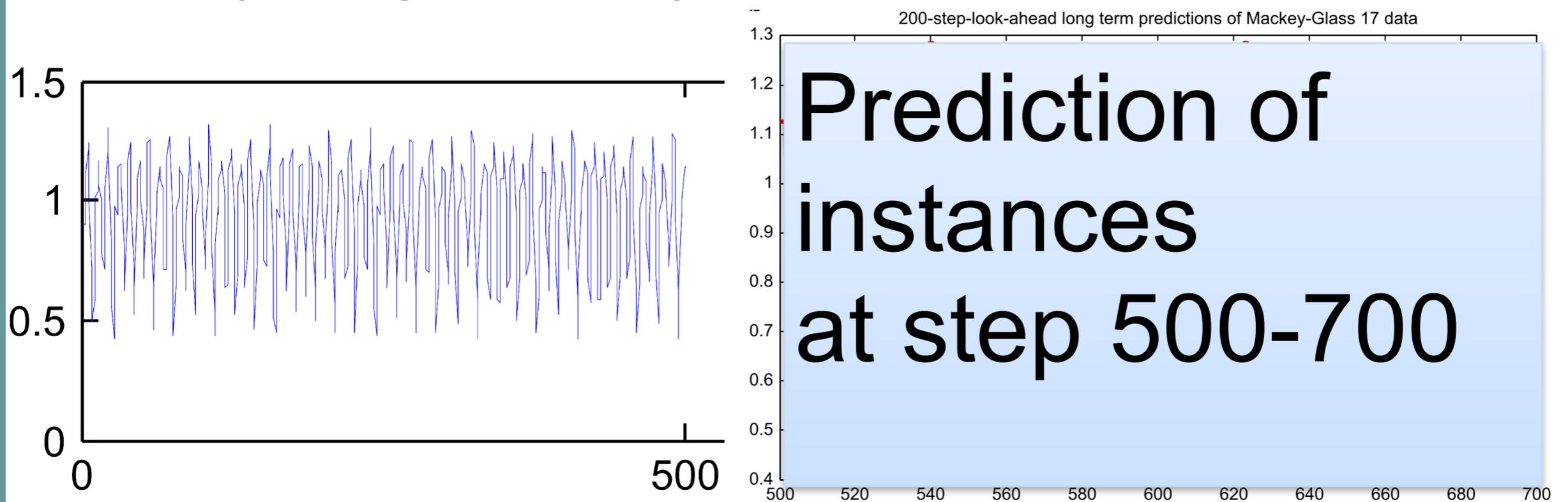
(b)

Figure 7

# Chaotic differential function approximation

# Data driven long-term prediction

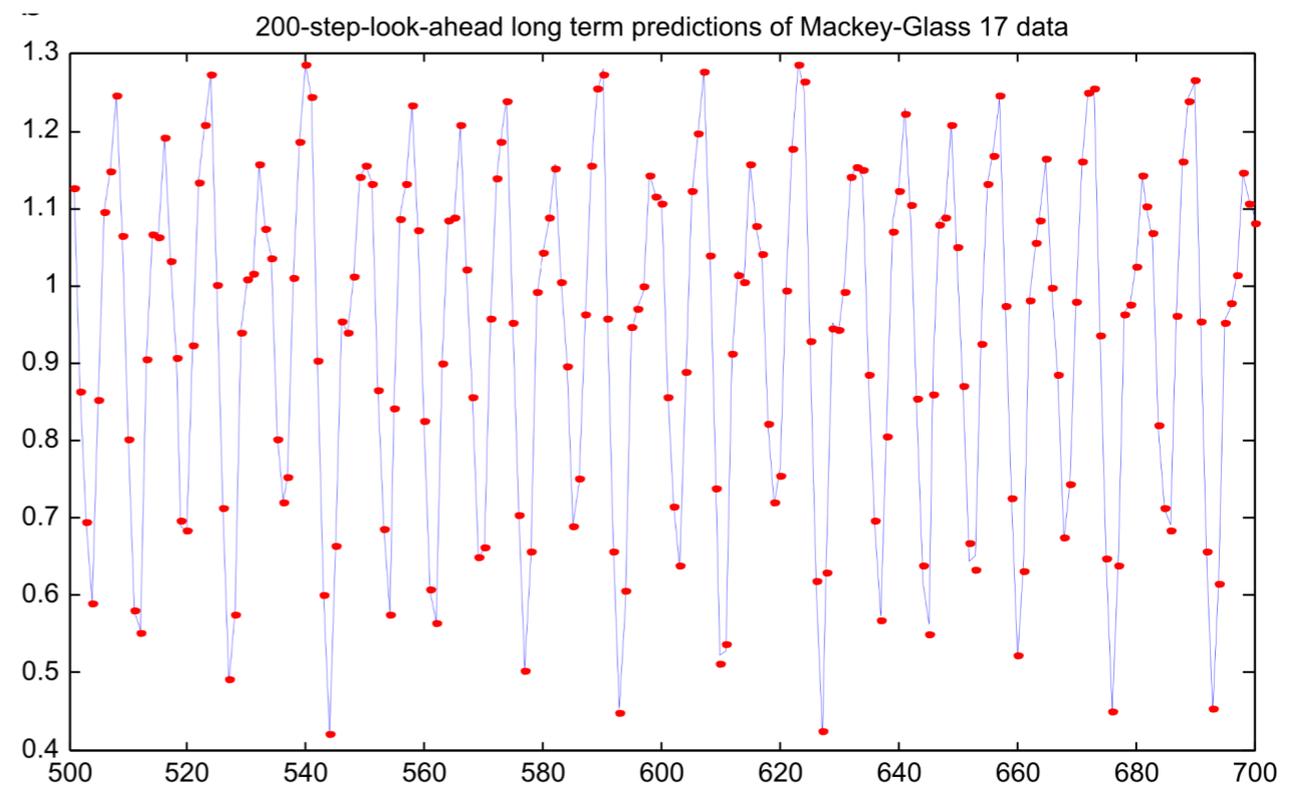
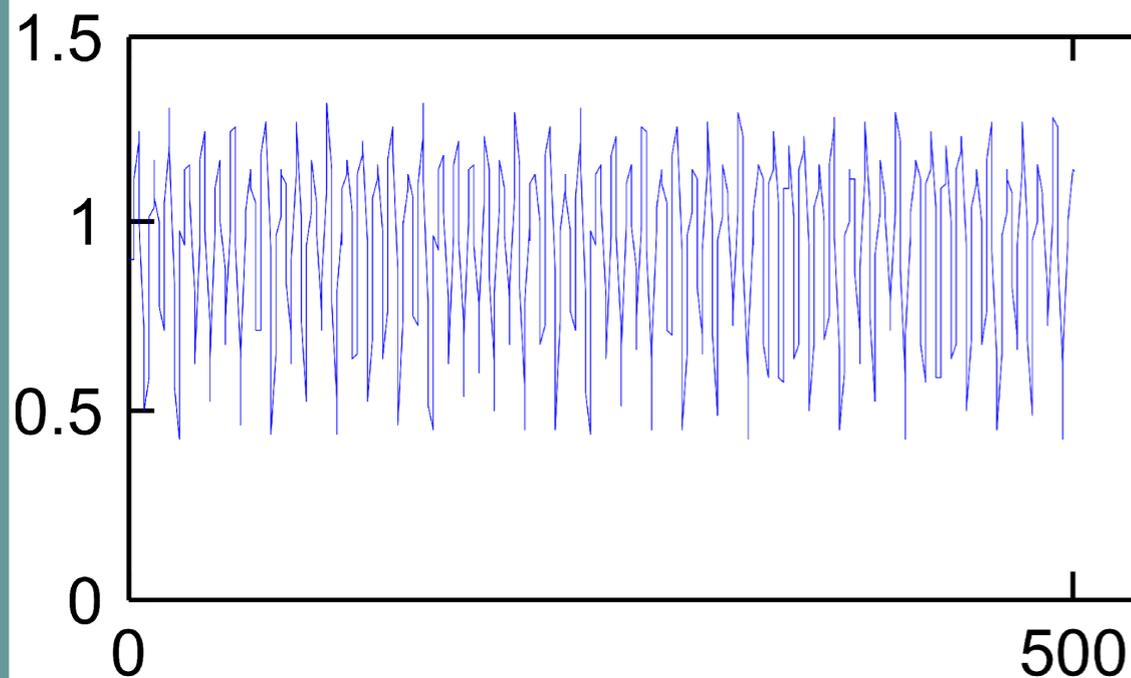
- MG(Mackey–Glass) 17 generated by RK(Runge-Kutta) 4



200-step-look-ahead prediction.

# Data driven long-term prediction

- MG(Mackey–Glass) 17 generated by RK(Runge-Kutta) 4



200-step-look-ahead prediction.

$$\frac{\partial x}{\partial t} = \frac{ax(t - \tau)}{1 + x^c(t - \tau)} - bx(t),$$

$\tau = 17$ ,  $a = 0.2$ ,  $c = 10$  and  $b = 0.1$ .

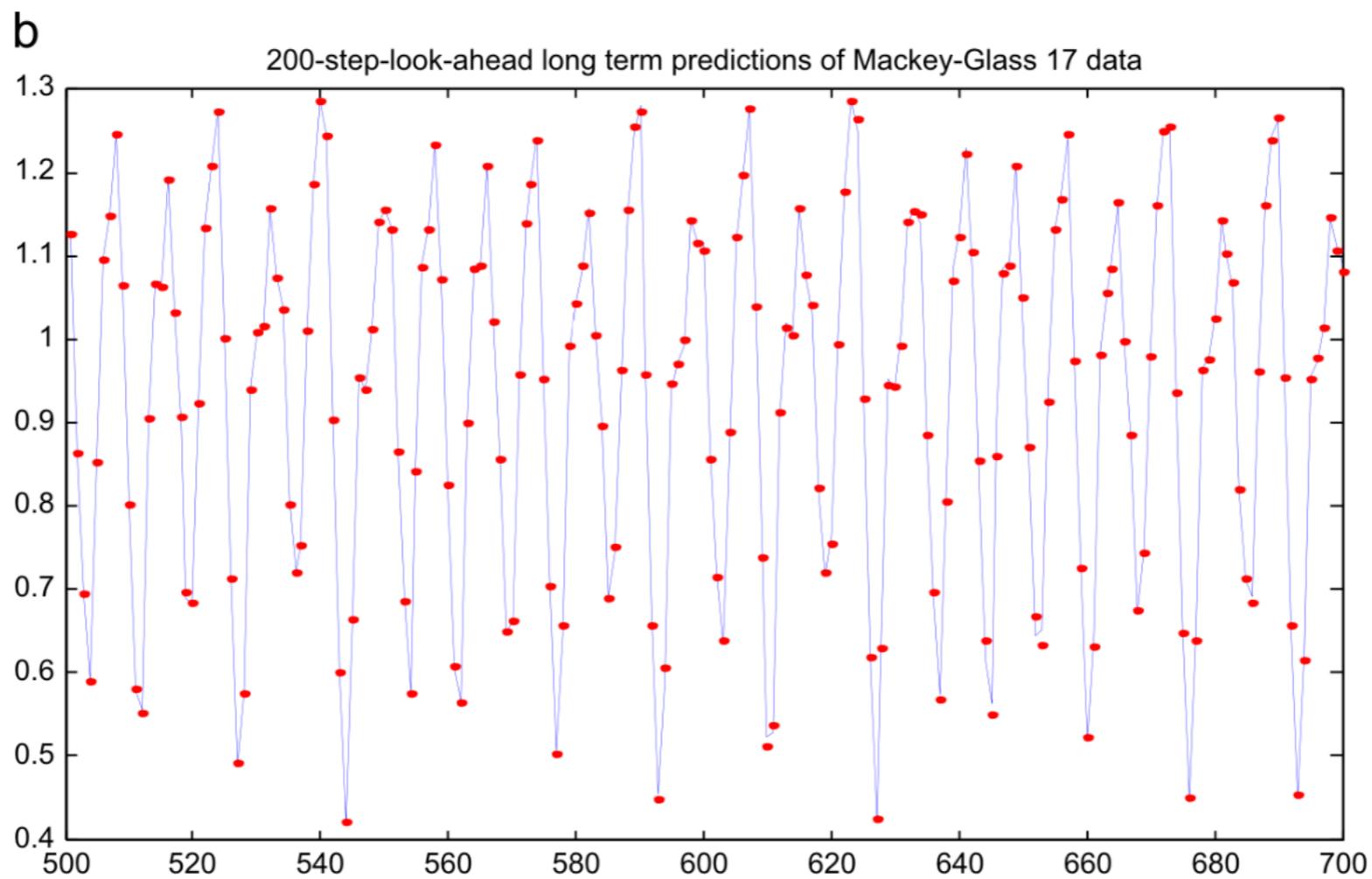
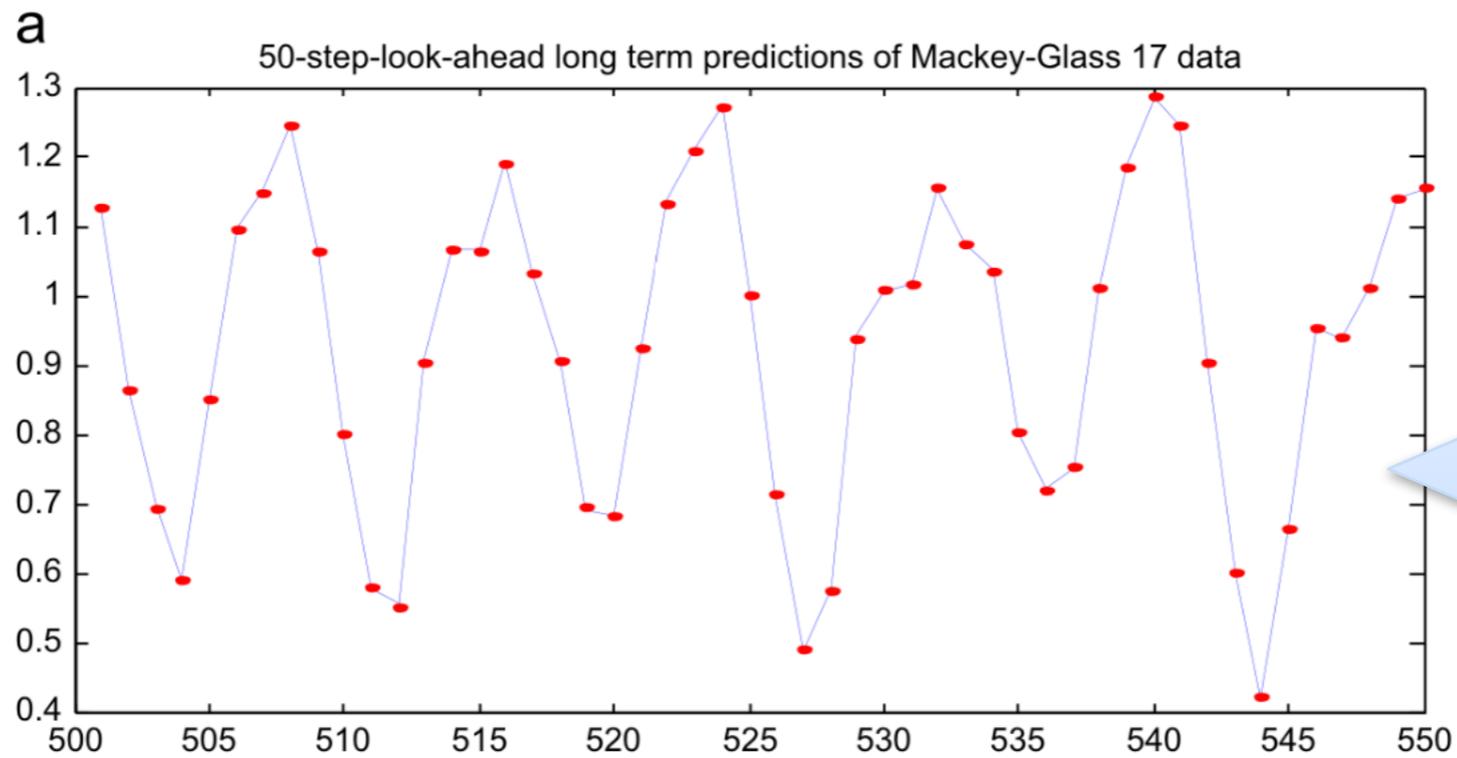


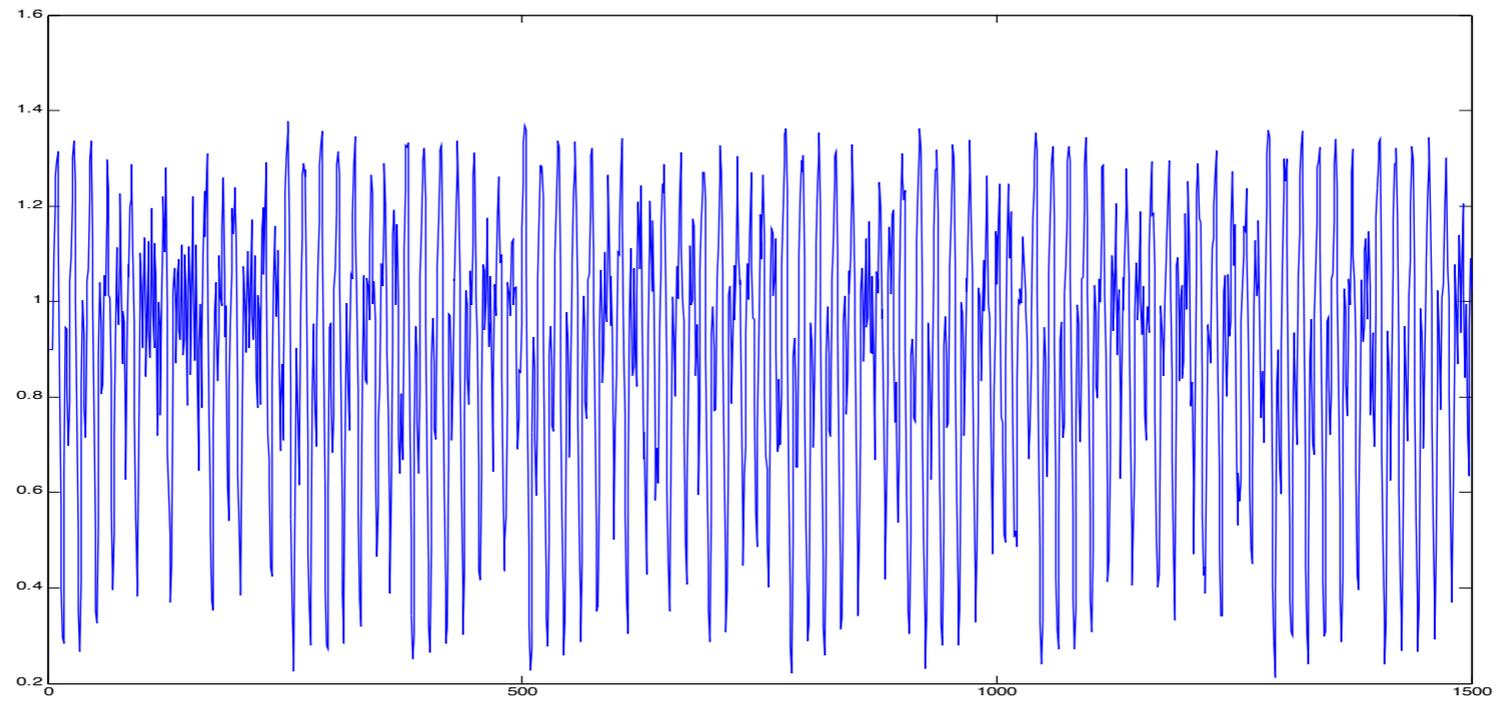
Fig. 10.  $n$ -step look-ahead predictions of MG17 time series with  $n = 50$  and  $n = 200$  by annealed cooperative-competitive learning with  $K = 2$ . (For interpretation of the

# Mackey-Glass 30

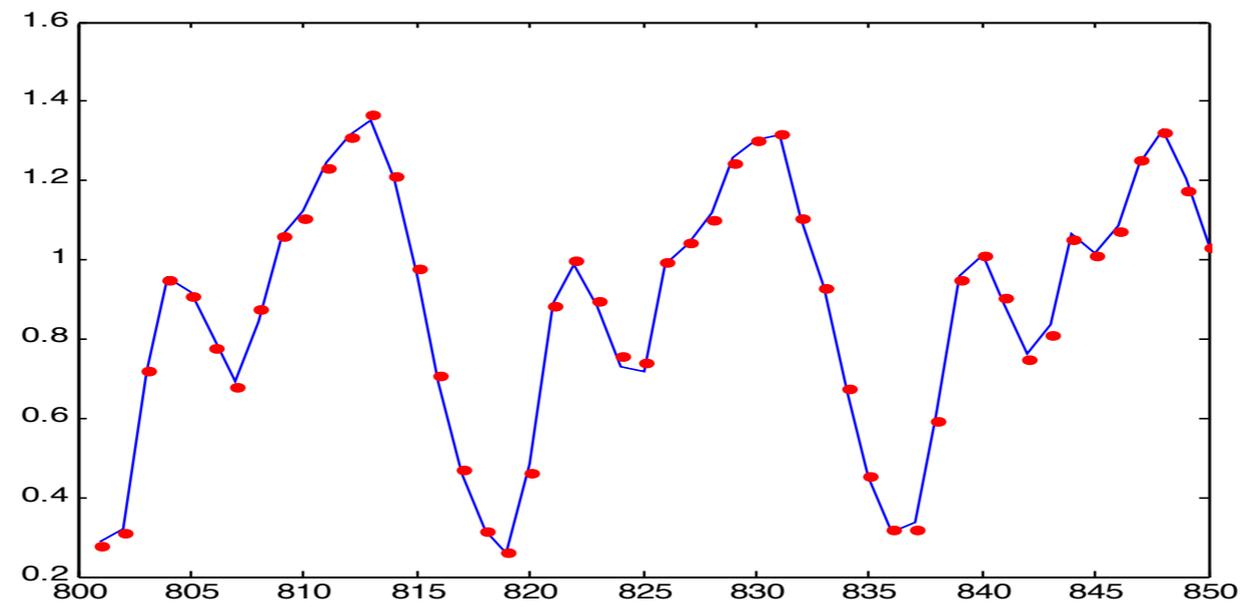
$$\frac{\partial x}{\partial t} = \frac{ax(t - \tau)}{1 + x^c(t - \tau)} - bx(t),$$

$\tau = 30$   $a = 0.2$ ,  $c = 10$  and  $b = 0.1$ .

Mackey-Glass 30 data



50-step-look-ahead long term predictions of Mackey-Glass 30 data



correlation  
coefficient  
0.999

Figure 11

# CDFA: Nonlinear delay differential equations

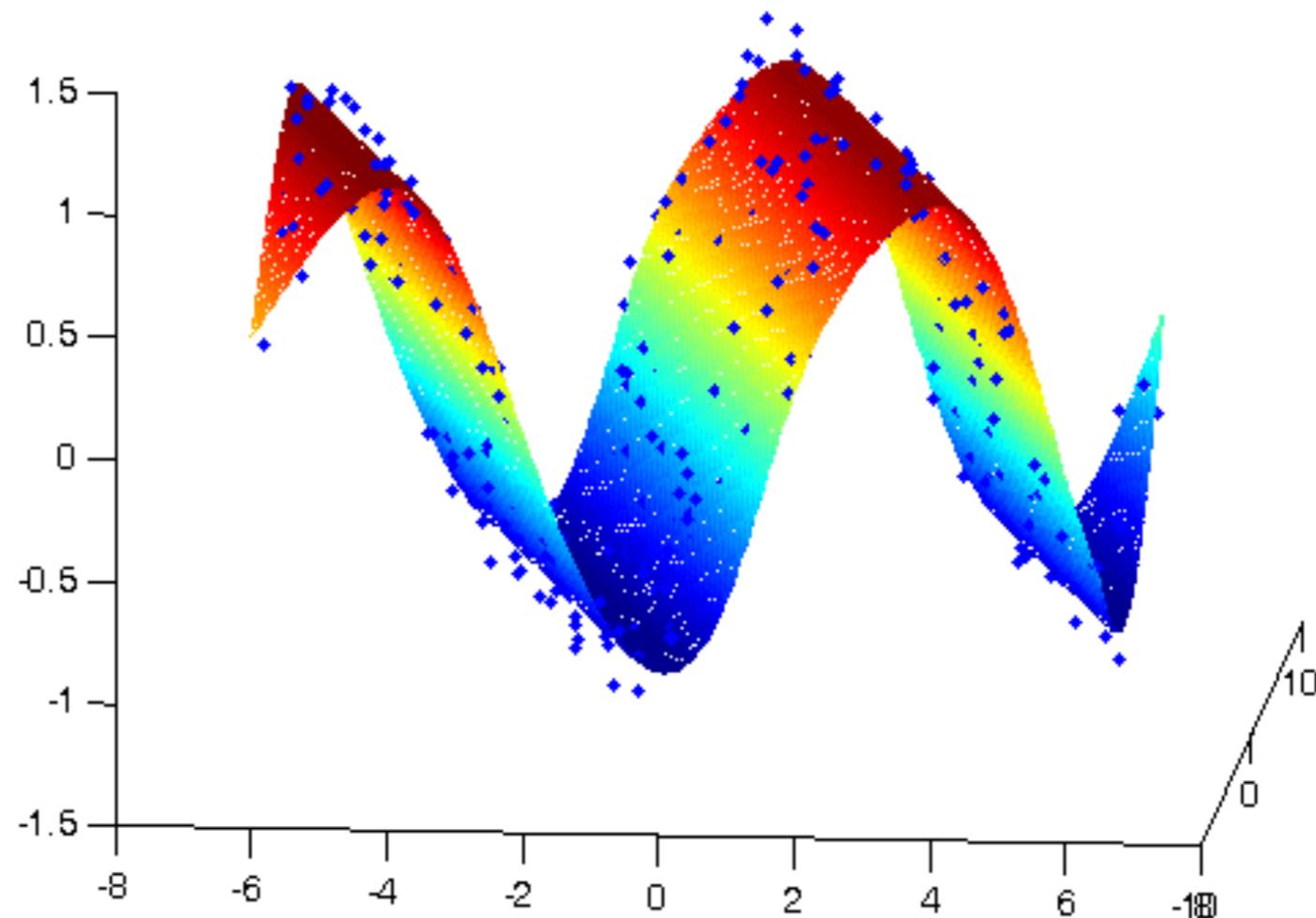
$$\frac{\partial x}{\partial t} = x(t - \tau) - x^3(1 - \tau),$$

where the delay  $\tau$  is set to 1.6.

J.C. Sprott, A simple chaotic delay differential equation, Phys. Lett. A 366 (2007) 397–402.

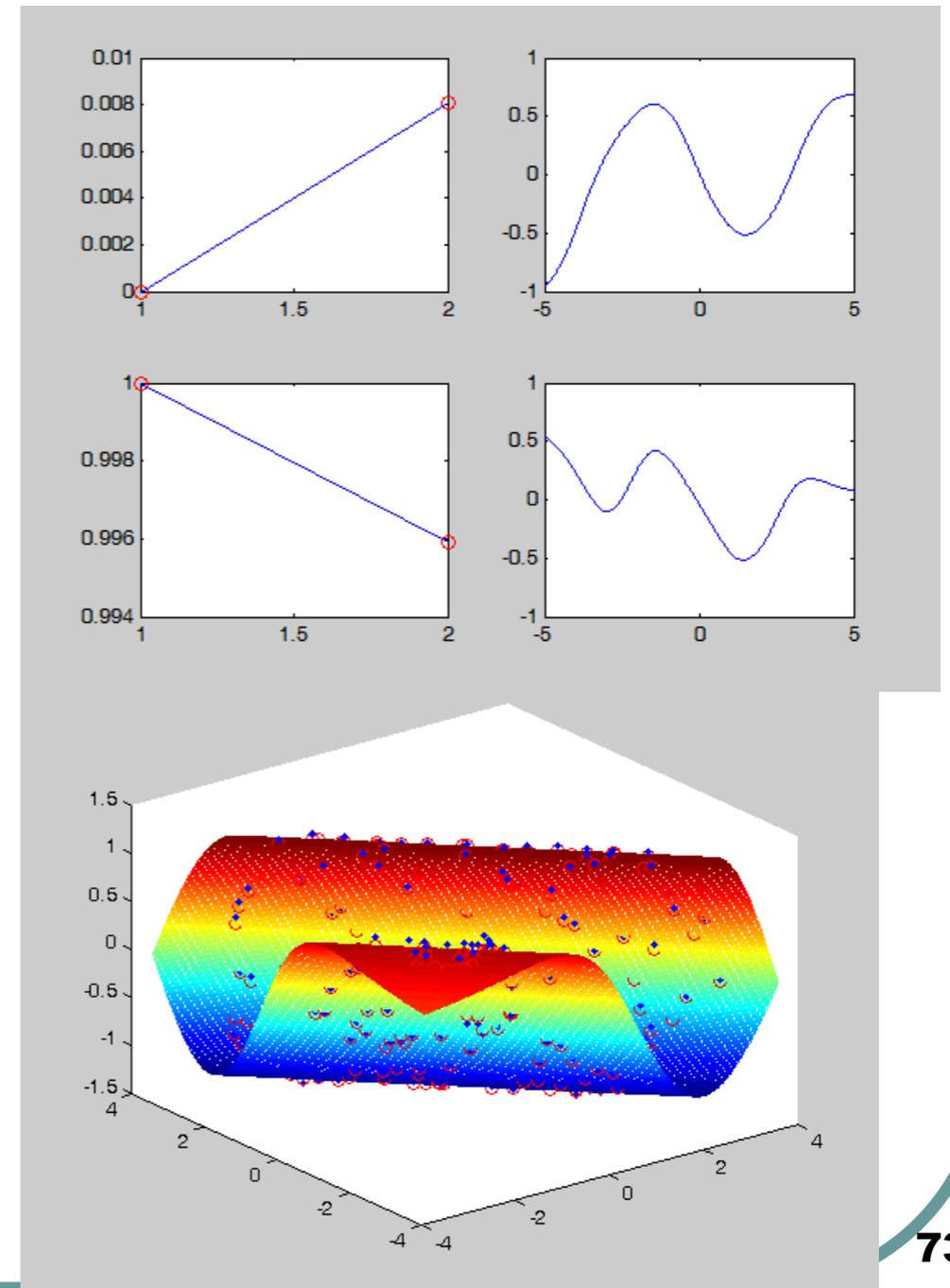
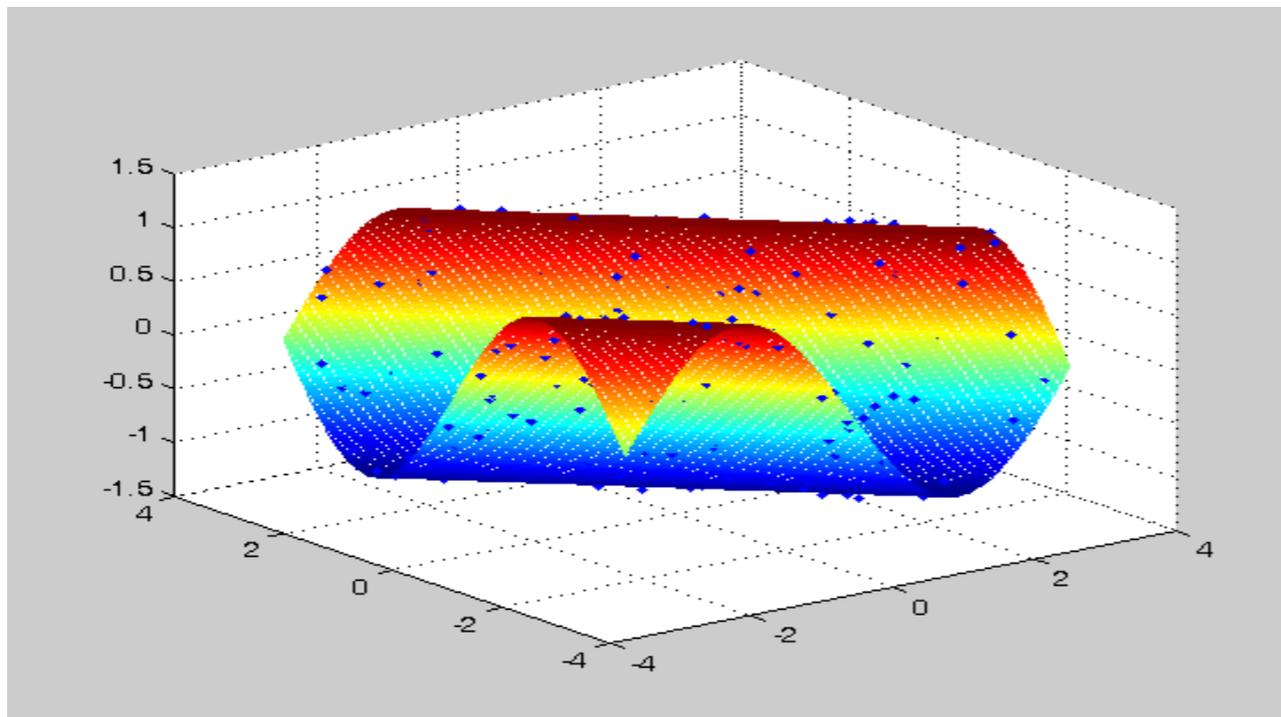
# LM learning for MLP

## Two-dimensional Function Approximation



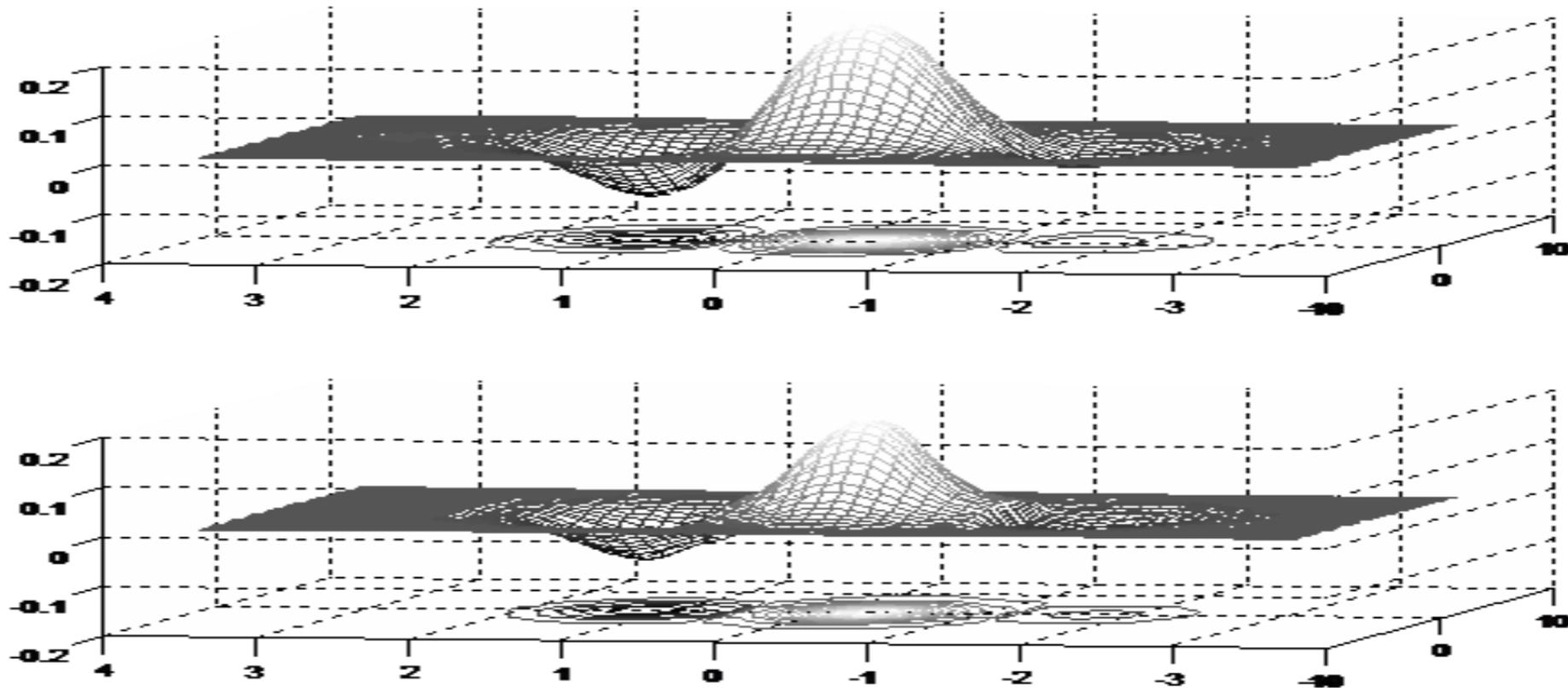
# Learning MLPotts networks

Two-dimensional function approximation  
by learning MLPotts networks  
(Wu 2008)



# Approximating Gabor function

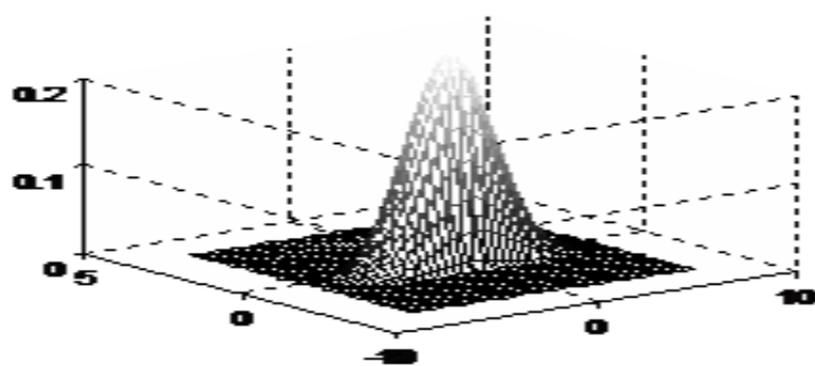
Learning generalized adalines (Wu et al 2006)



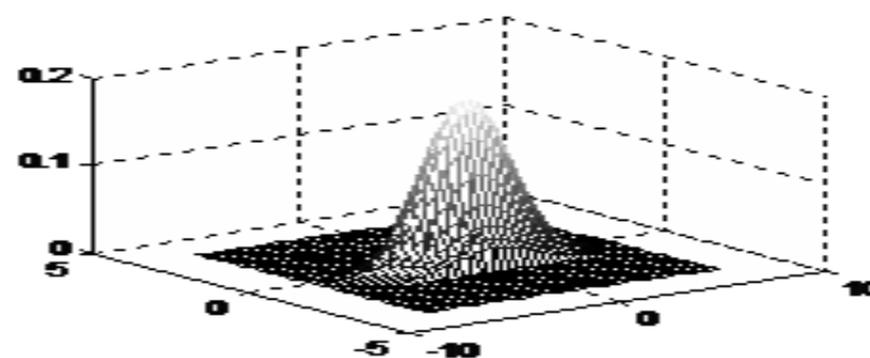
# Approximating Gabor function

## Learning gadaline networks

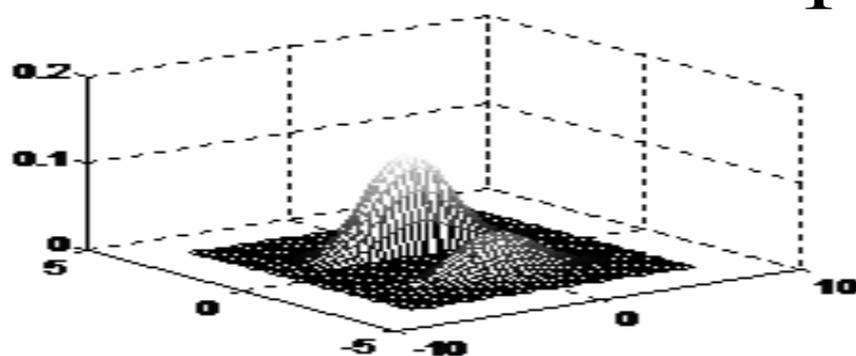
$$y_7^+(\mathbf{z})$$



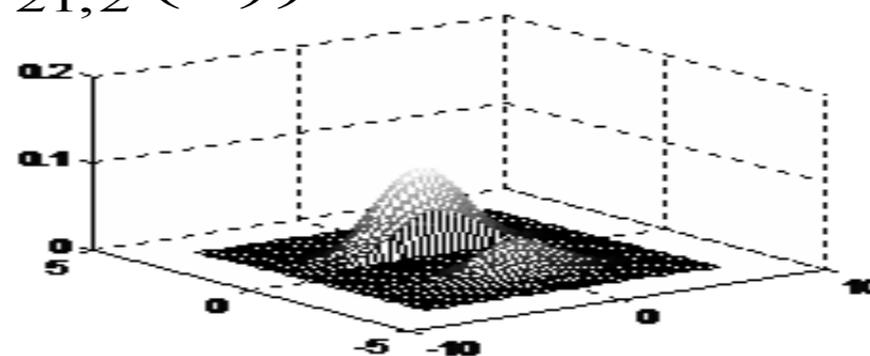
$$\exp(G_{21,2}^+(\mathbf{z}))$$



$$y_7^-(\mathbf{z})$$



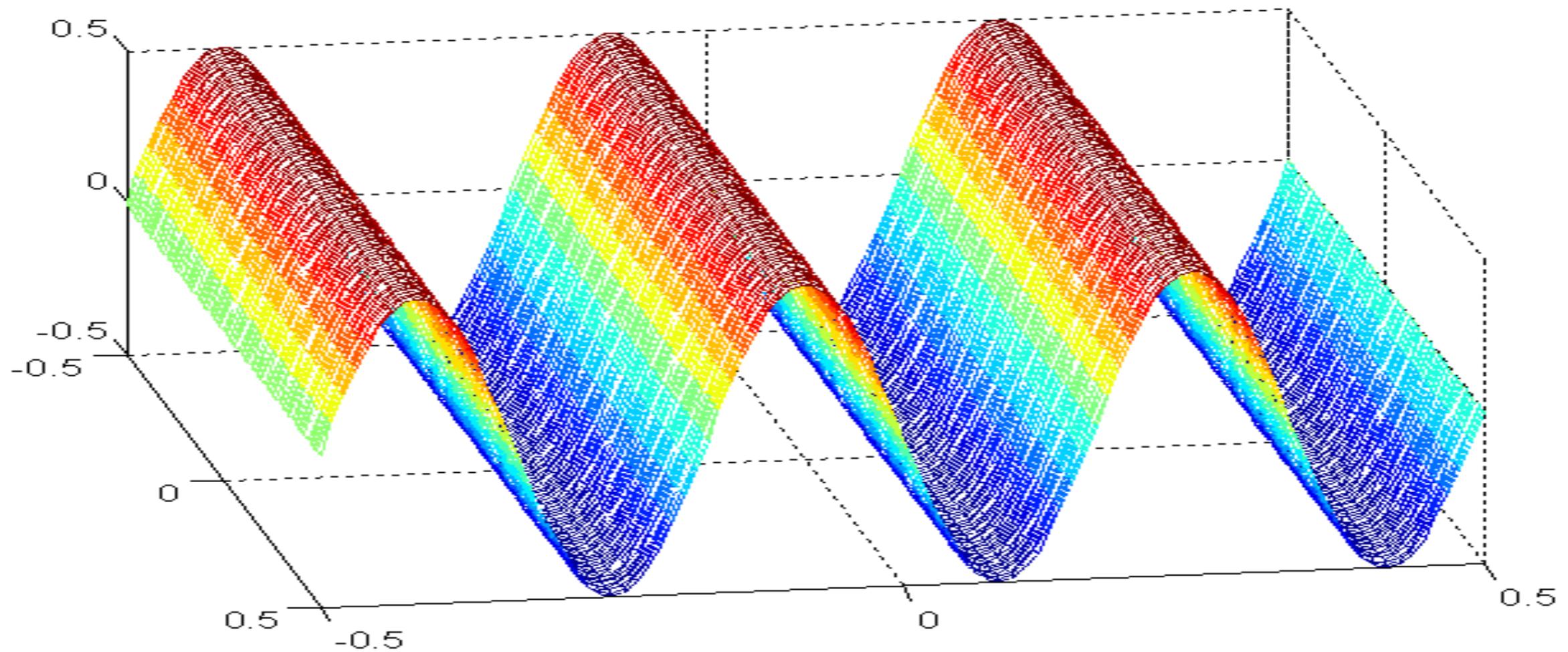
$$\exp(G_{21,2}^-(\mathbf{z}))$$



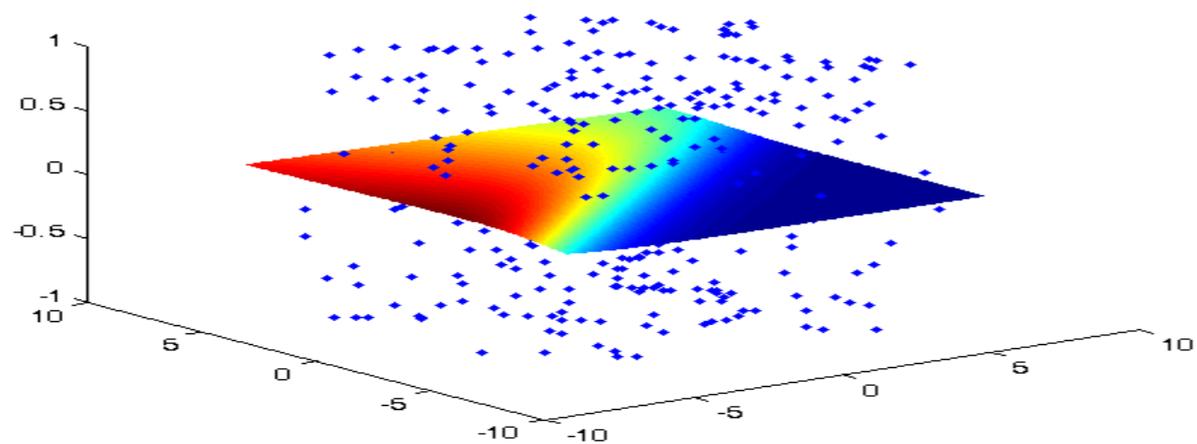
# Sinusoidal function approximation

Learning radial basis networks (Wu et al 2006)

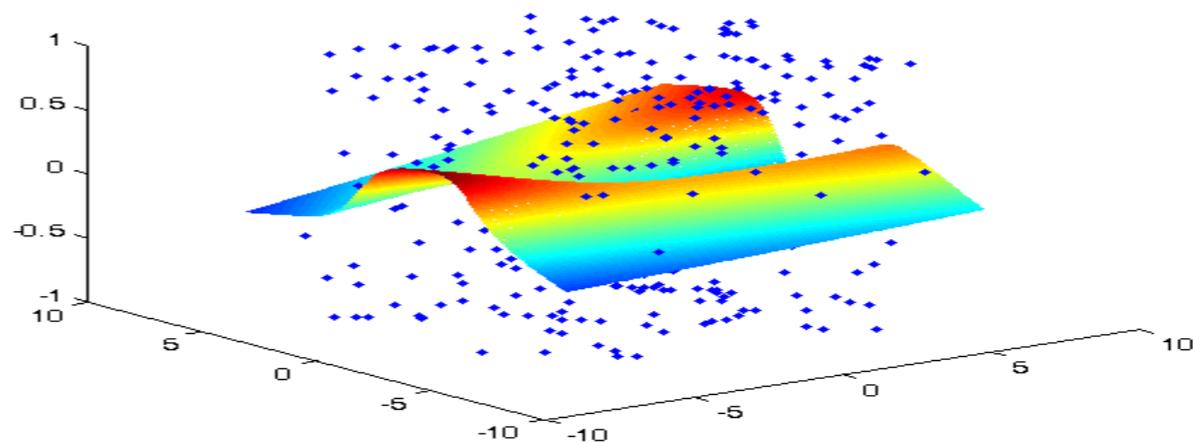
$y(\mathbf{z})$



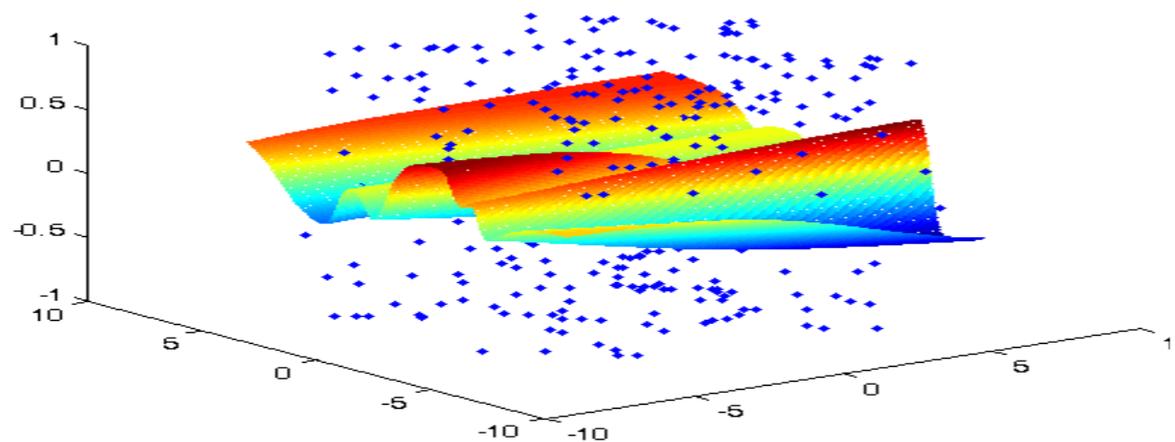
NRBF(3) by annealed FE



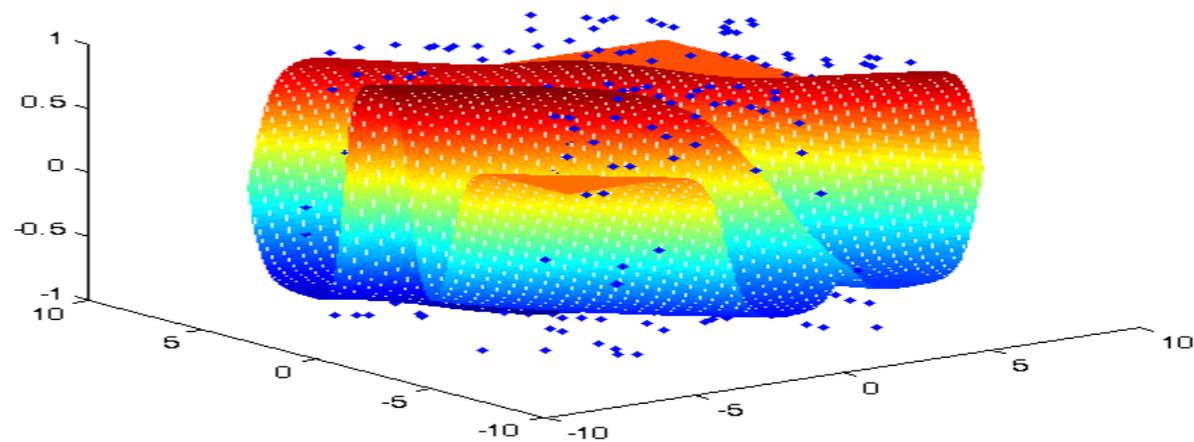
NRBF(6) by annealed FE



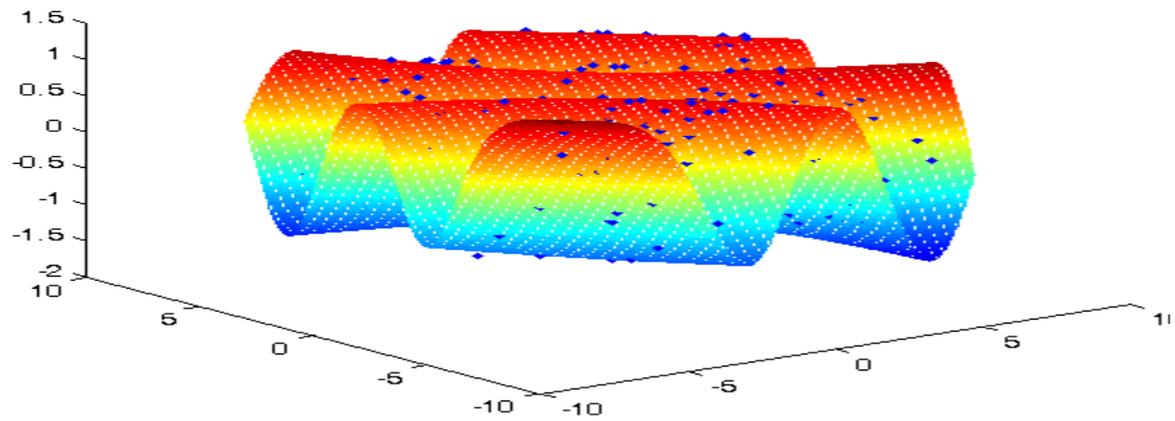
NRBF(9) by annealed FE



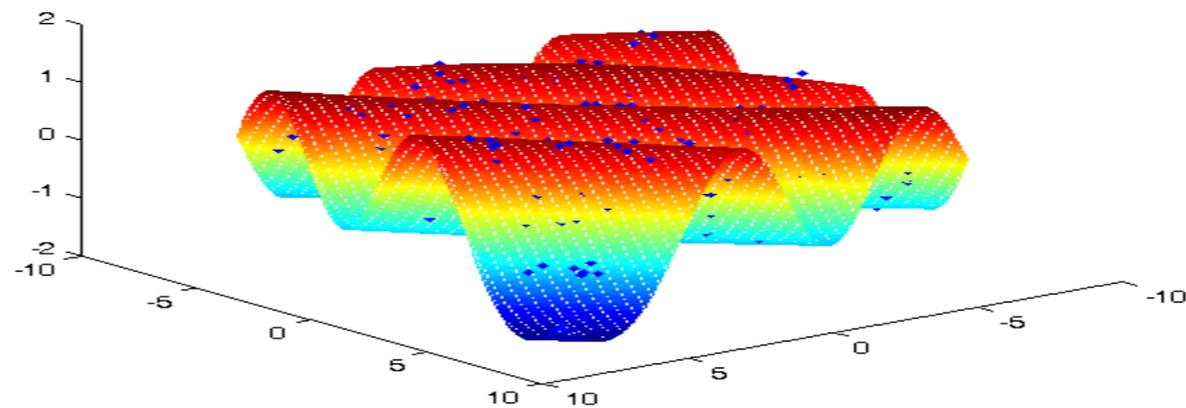
NRBF(12) by annealed FE

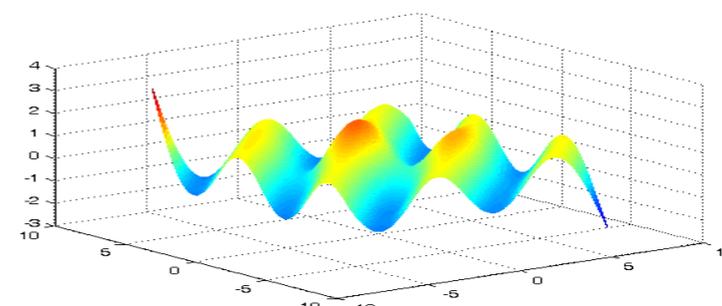
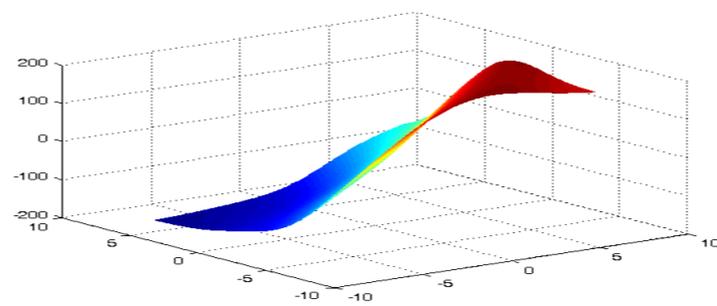
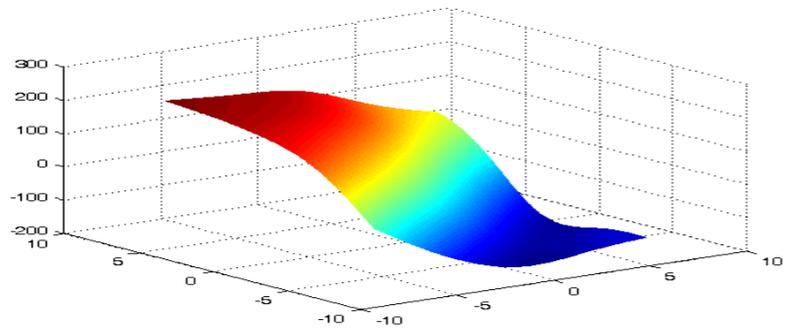


NRBF(15) by annealed FE

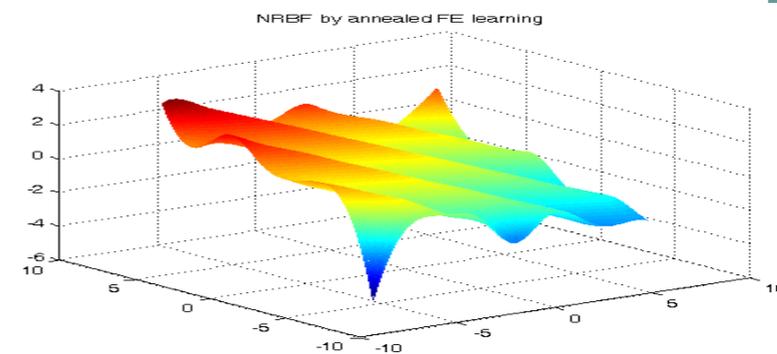
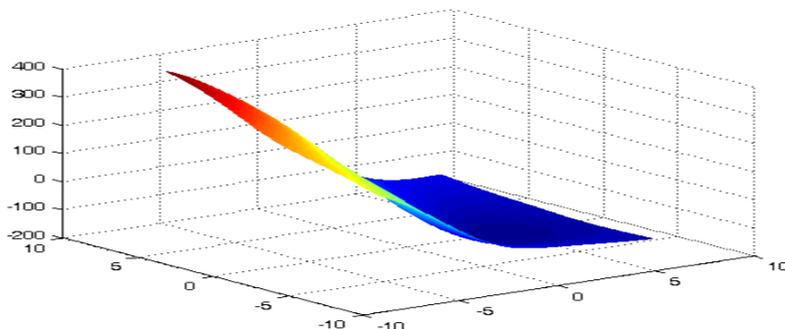
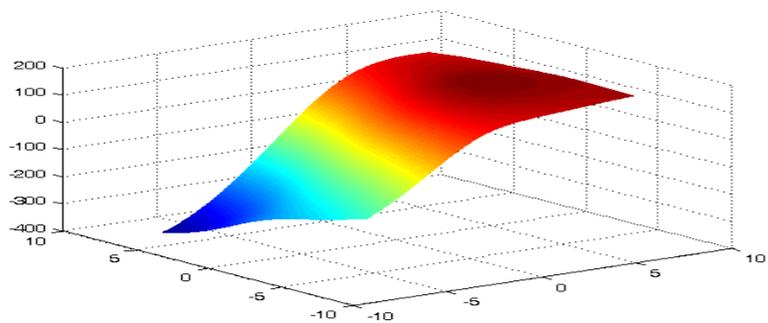


NRBF(18) by annealed FE

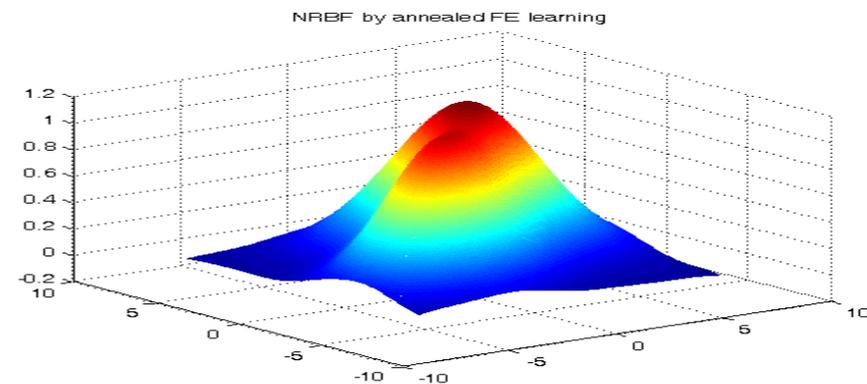
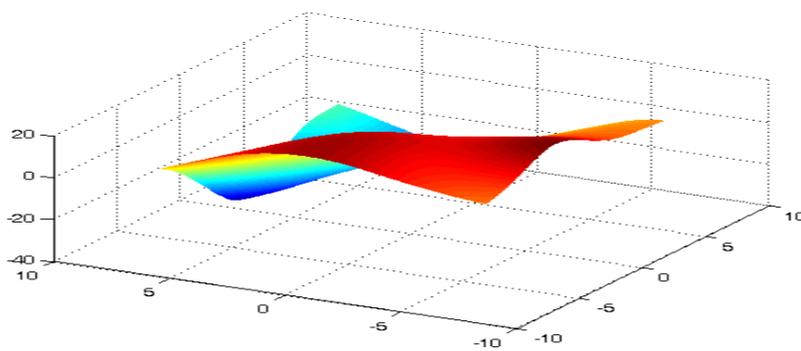
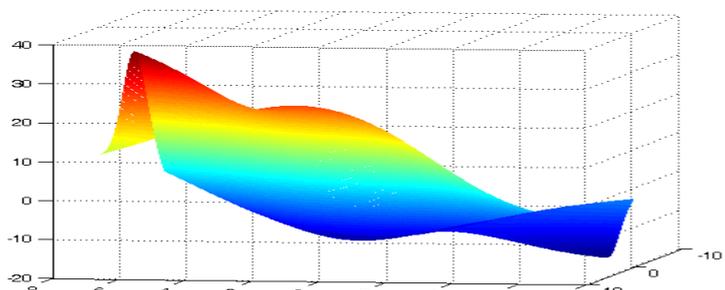




(a)

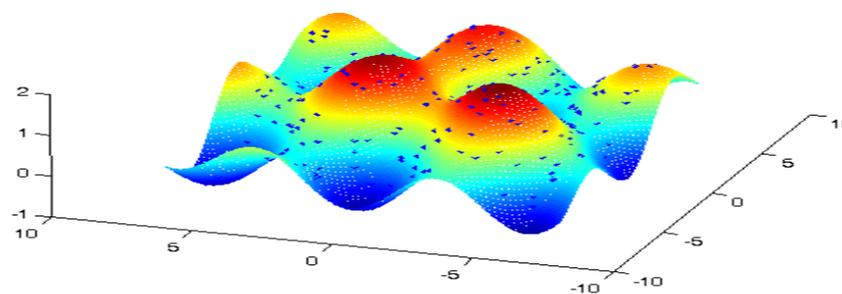


(b)



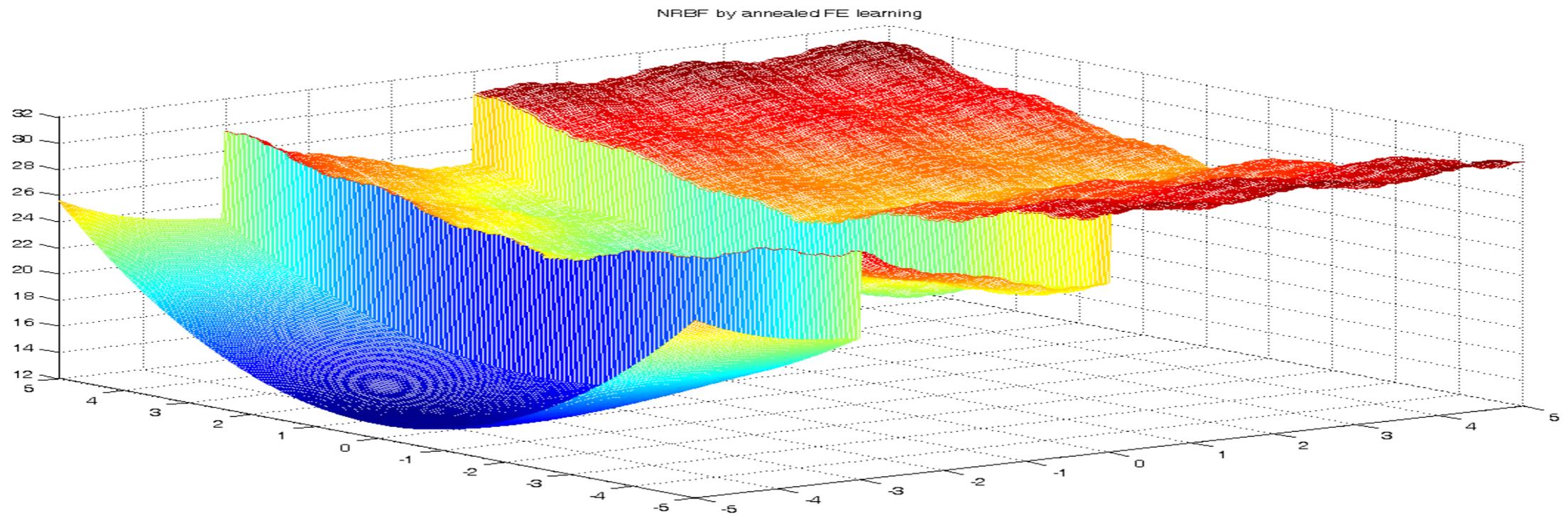
(c)

NRBF by annealed FE learning

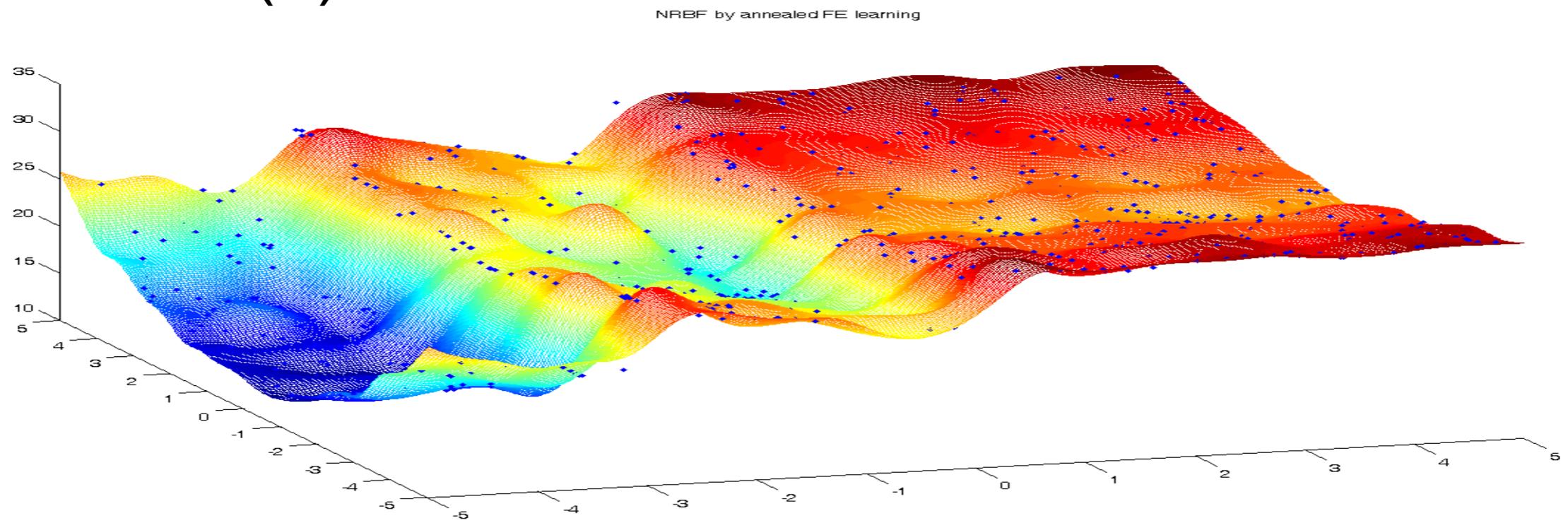


(d)

Figure 6



(a)



(b)

Figure 8

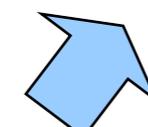
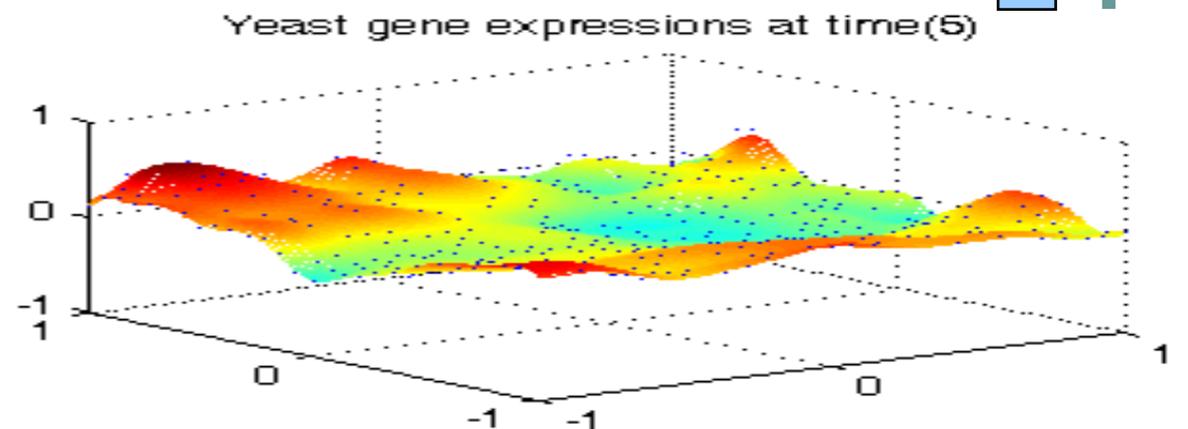
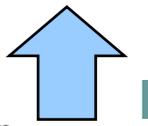
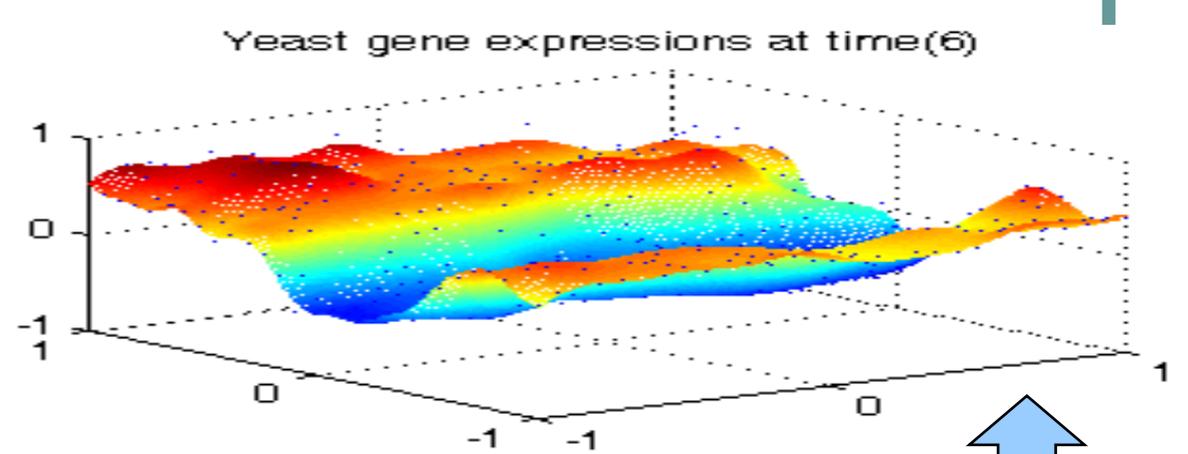
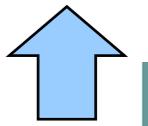
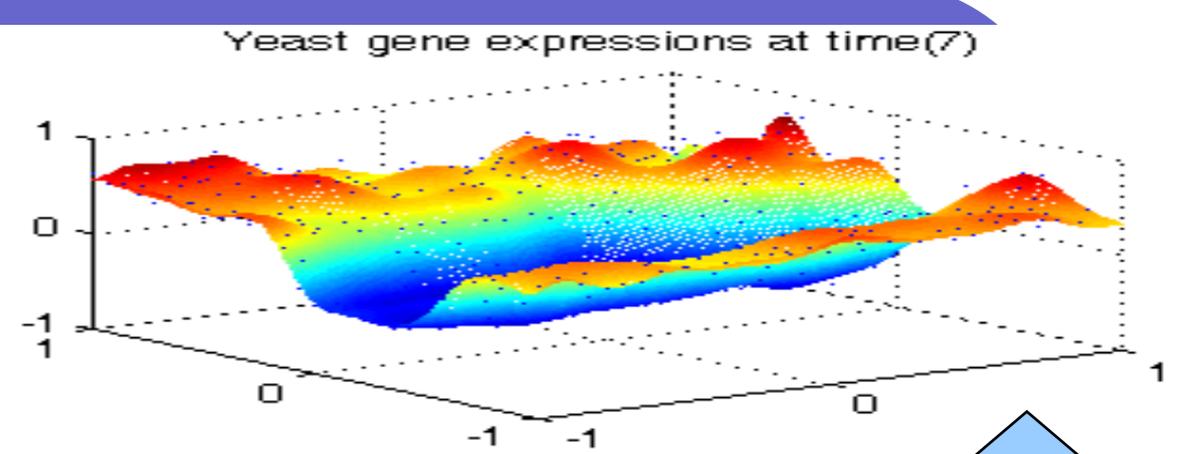
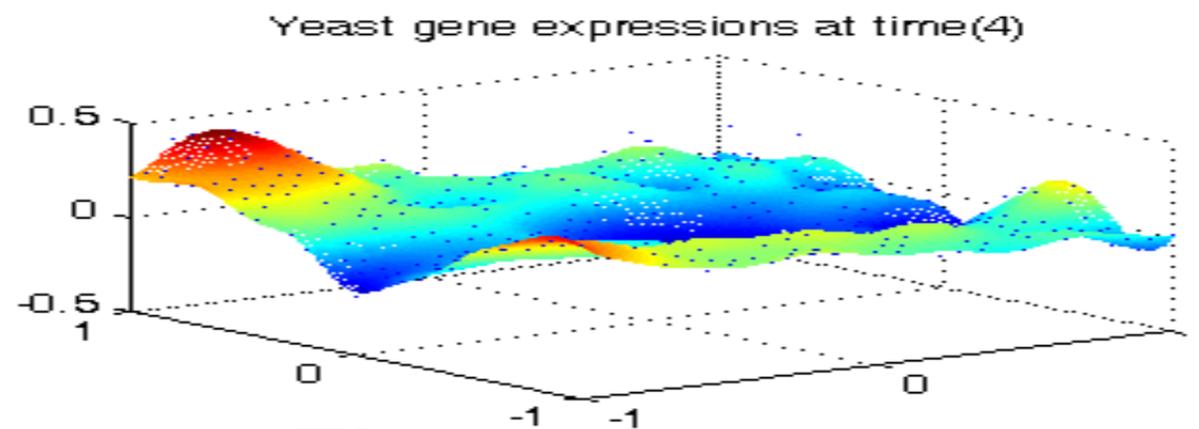
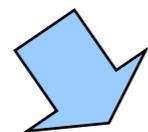
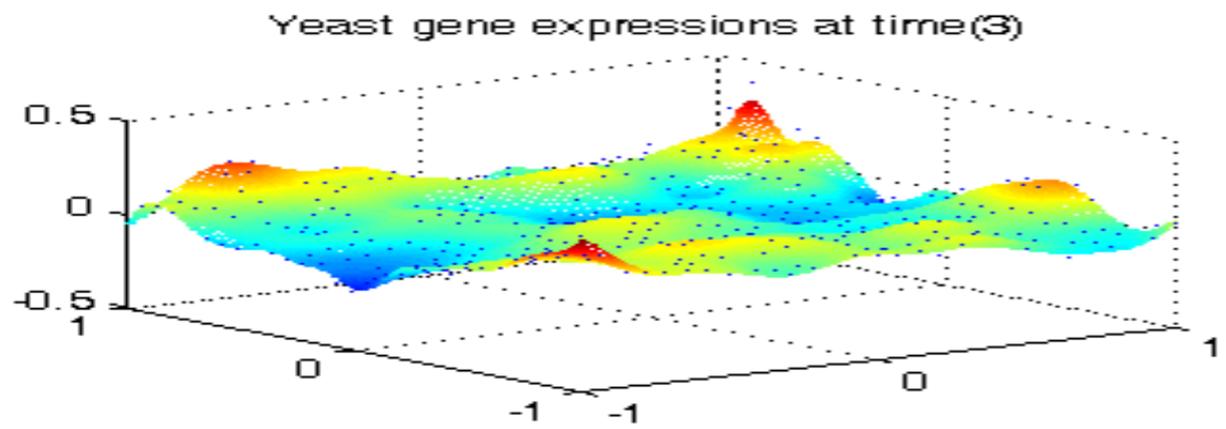
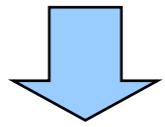
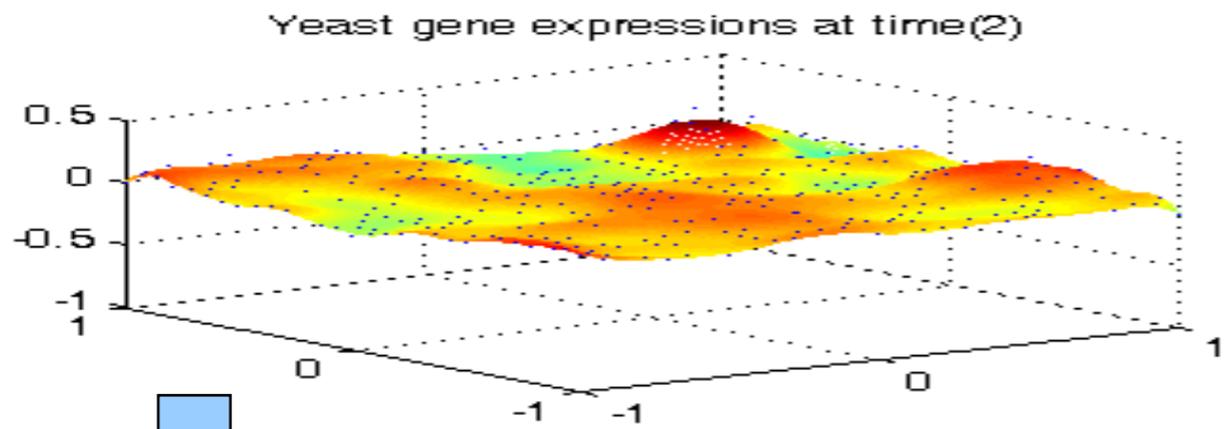
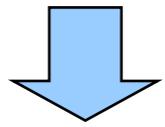
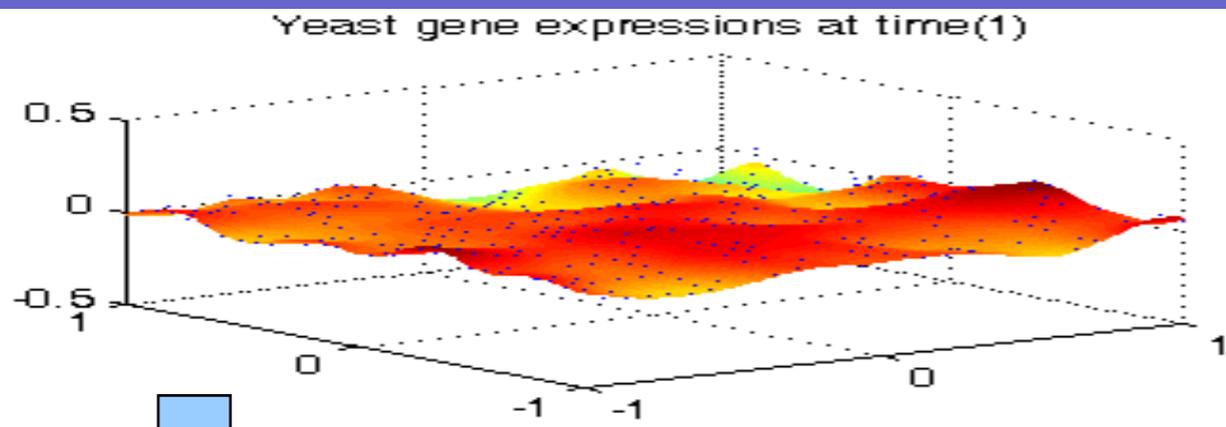


Figure 9

Yeast gene expressions of different time courses

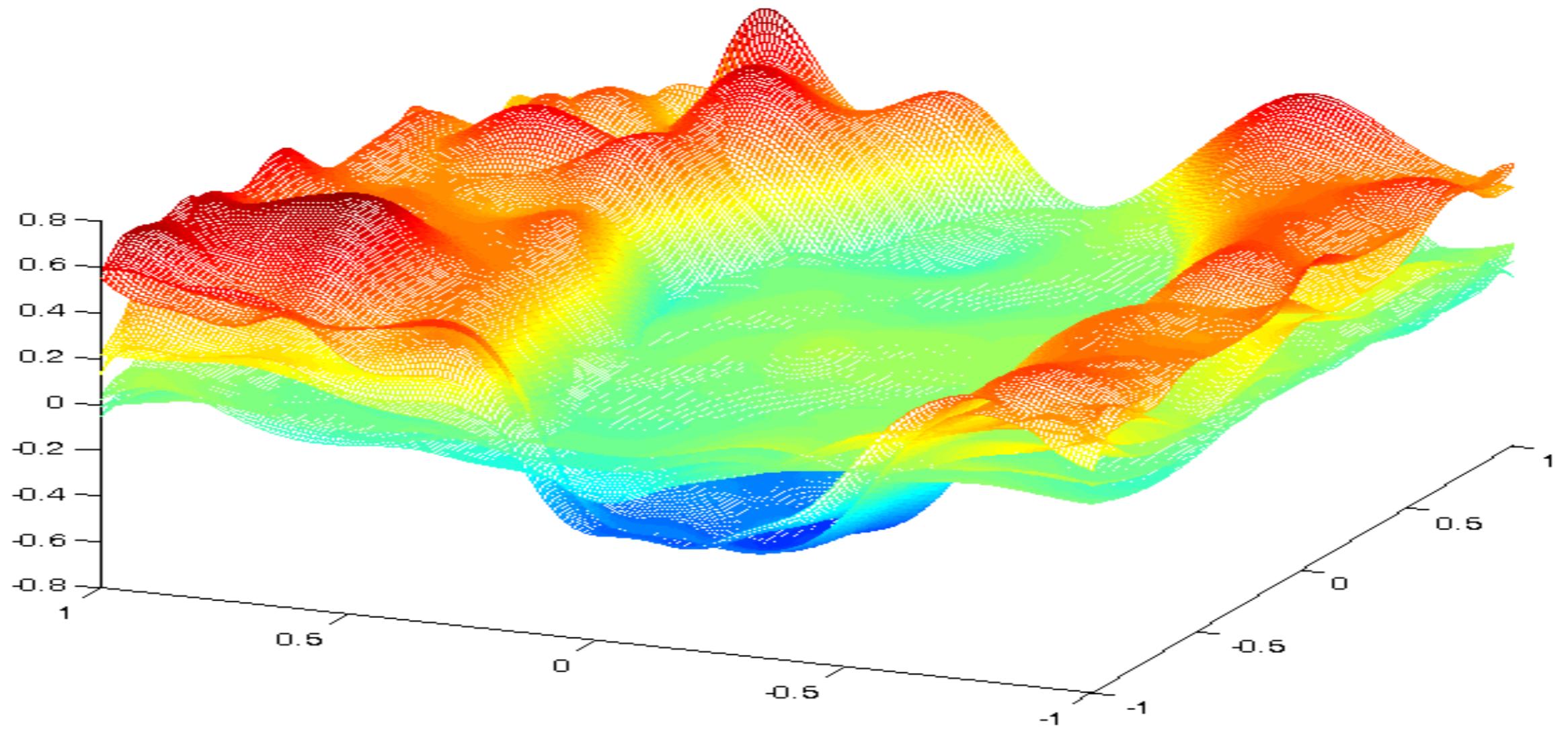
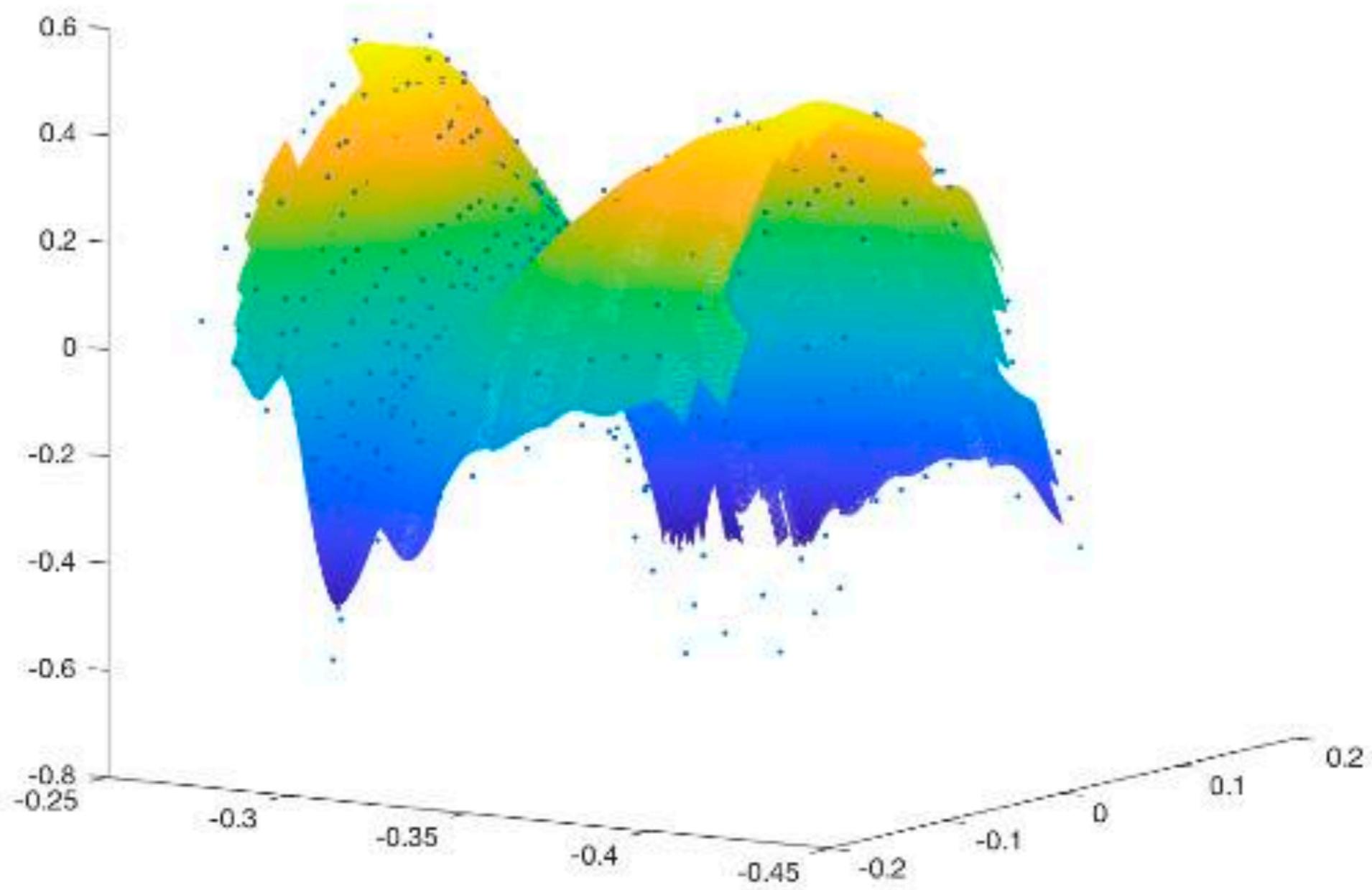


Figure 10

### deep learning

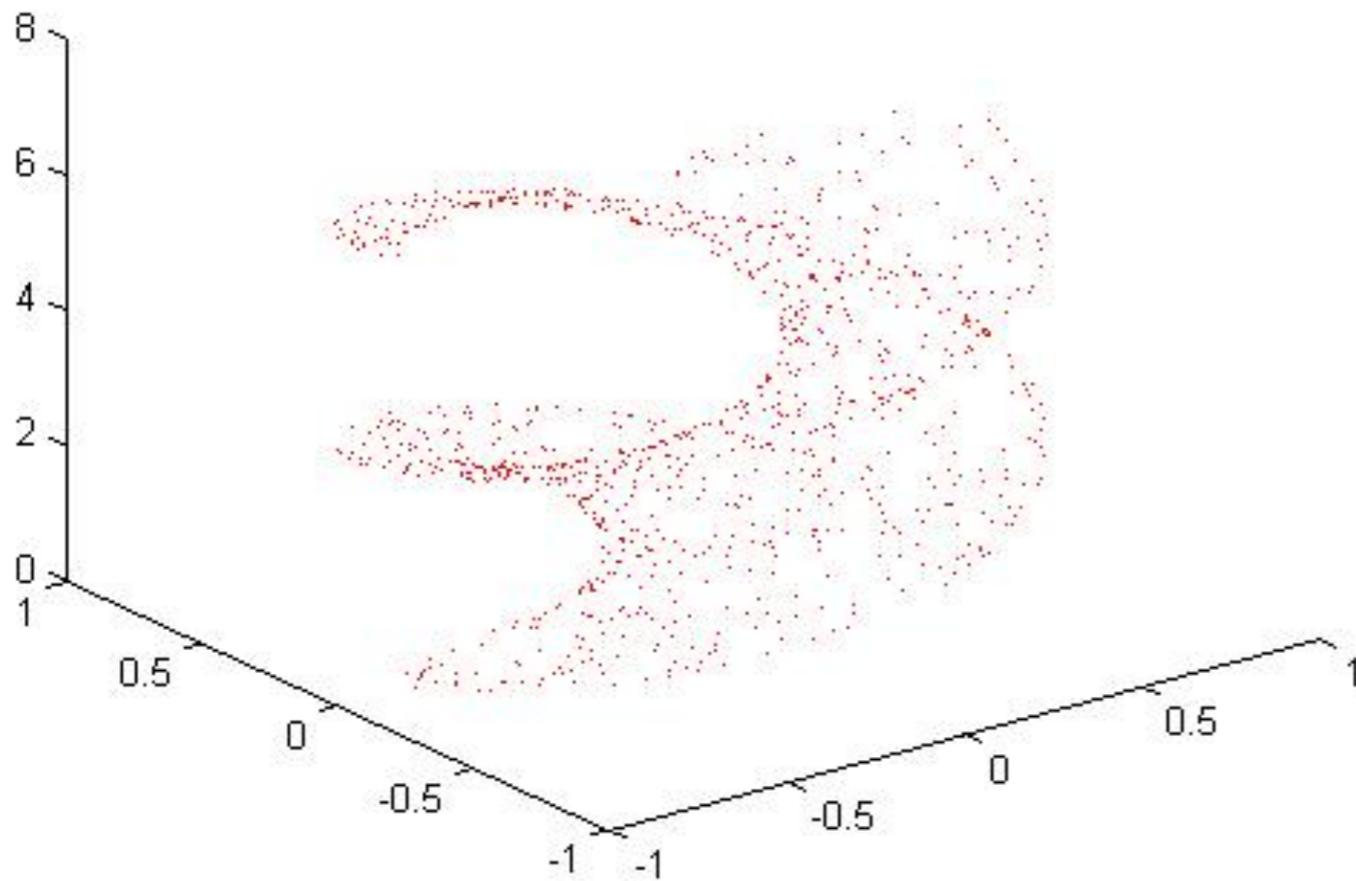


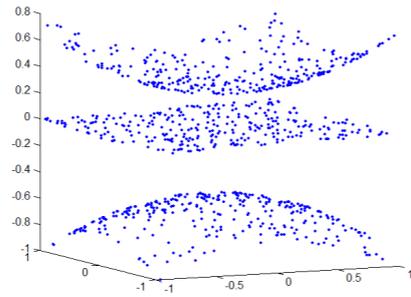
# One-to-many function approximation to $g_1$

- $P=5; k=M=30; N=1000$

$$a_1 = g_1(q_1, q_2)$$

$$a_1 \in (0, 2\pi)$$

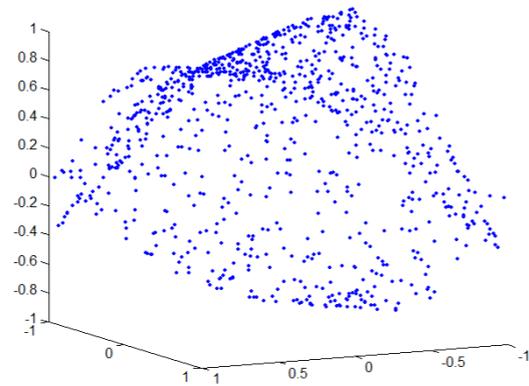




$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 1$$

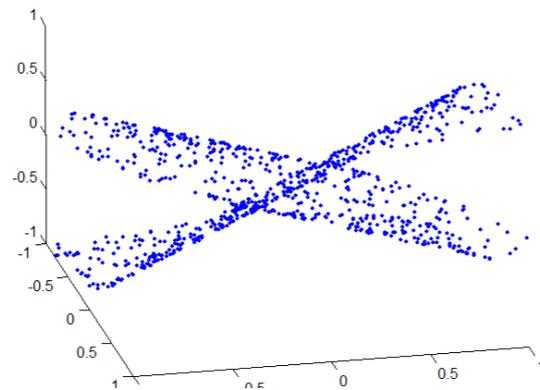
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 2$$

$$f_3(x_1, x_2) = 0.1x_1 + 0.1x_2$$



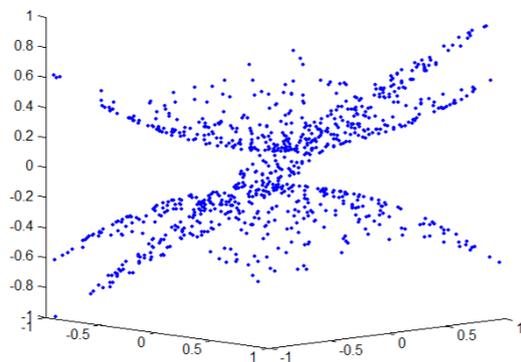
$$f_1(x_1, x_2) = \sin(x_1 + x_2)$$

$$f_2(x_1, x_2) = \cos(x_1 - x_2)$$



$$f_1(x_1, x_2) = \tanh(x_1 + x_2)$$

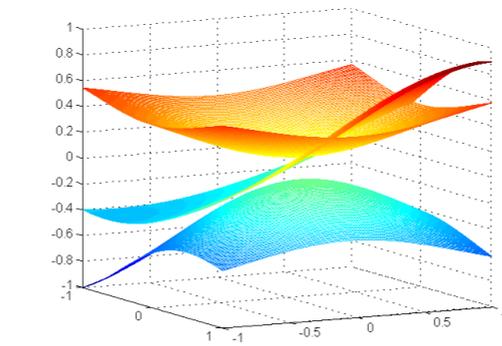
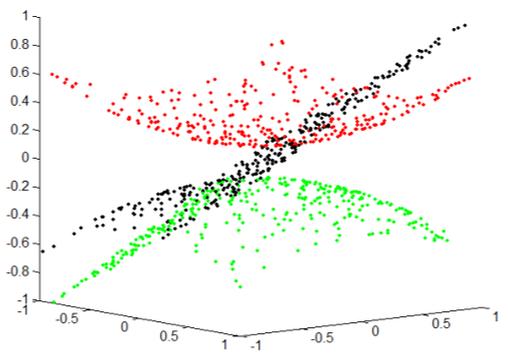
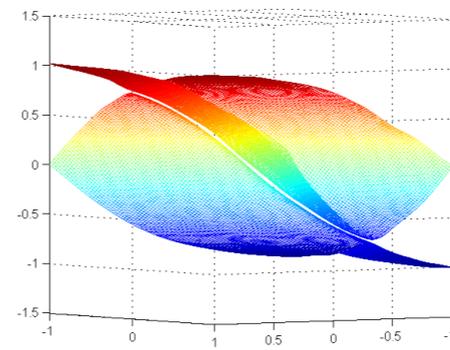
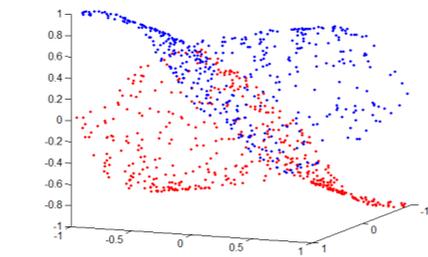
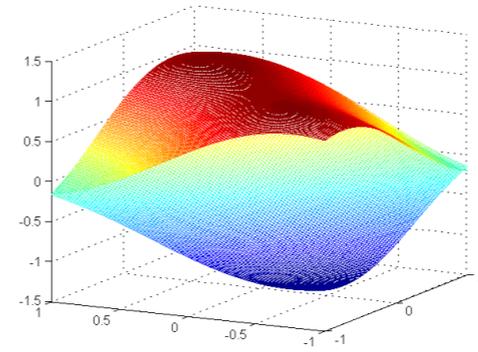
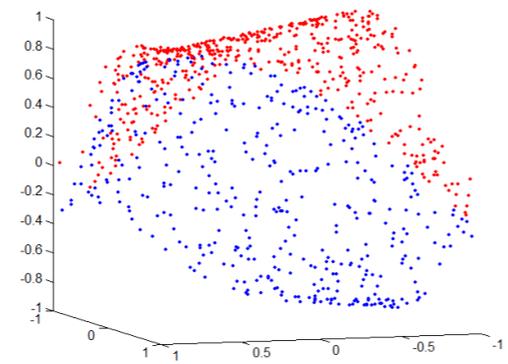
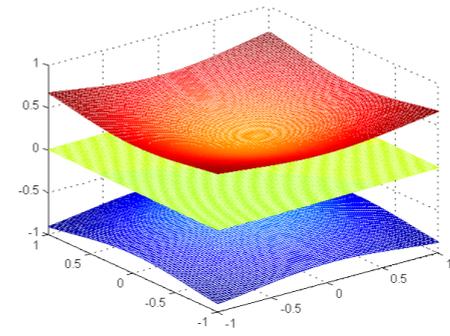
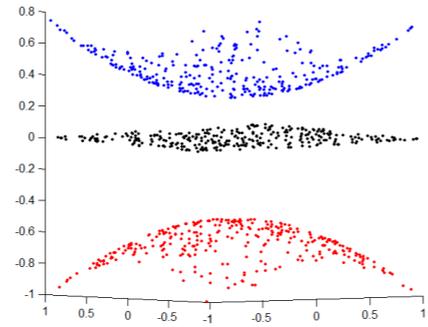
$$f_2(x_1, x_2) = \tanh(x_1 - x_2)$$

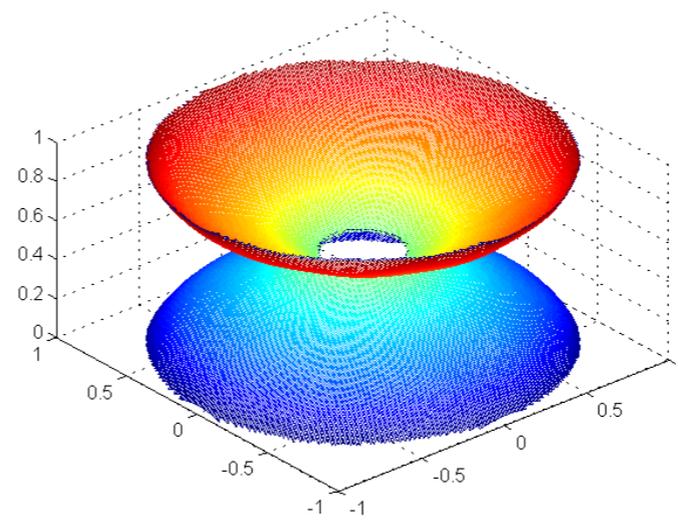
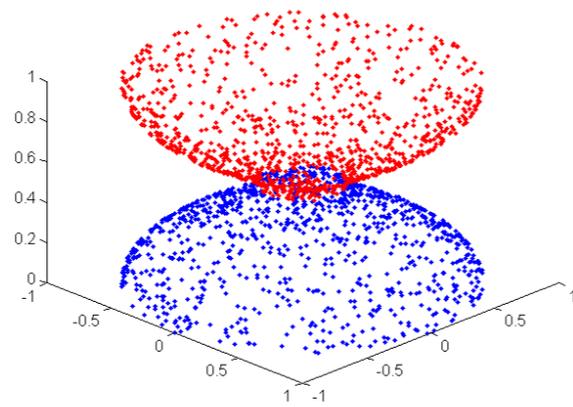
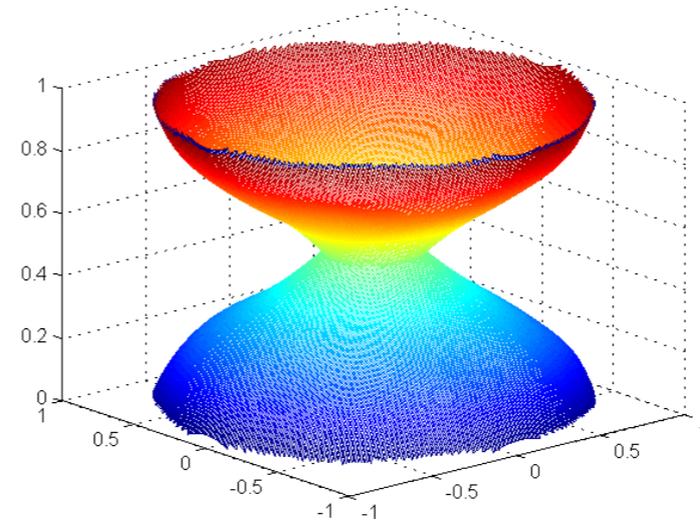
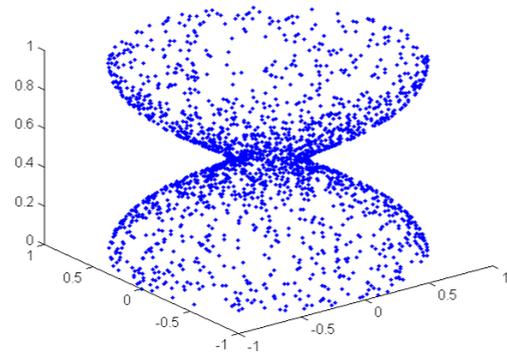


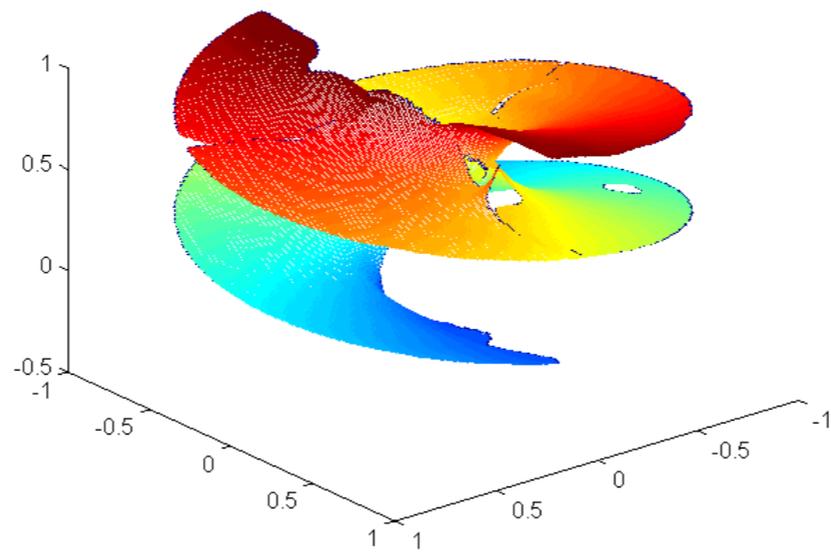
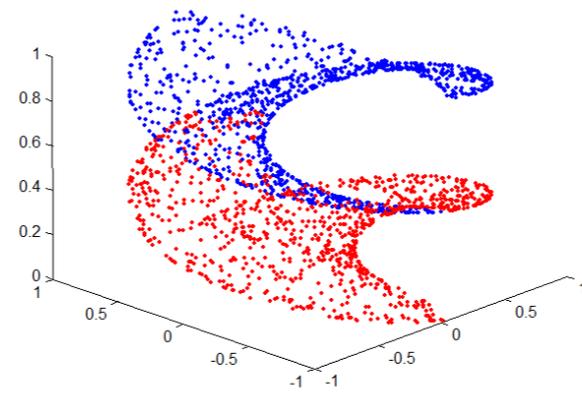
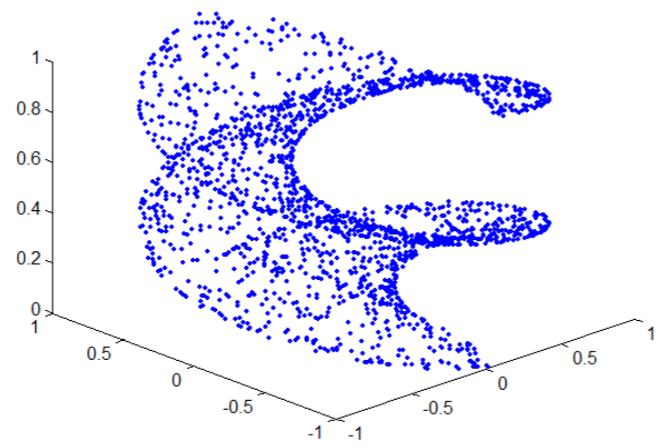
$$f_1(x_1, x_2) = x_1^2 + x_2^2 + 0.5$$

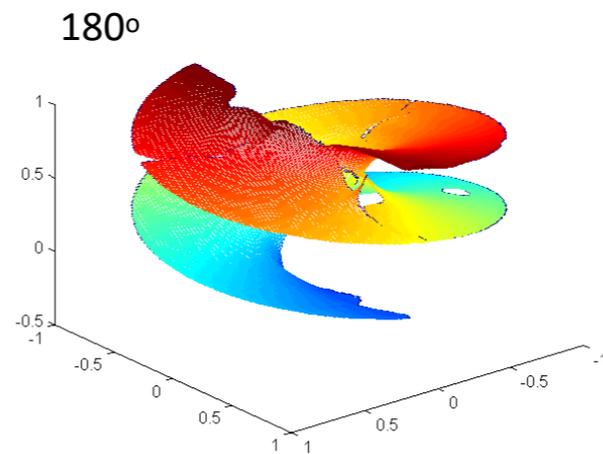
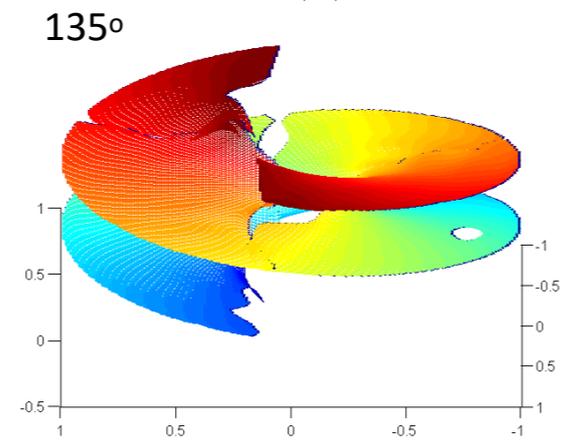
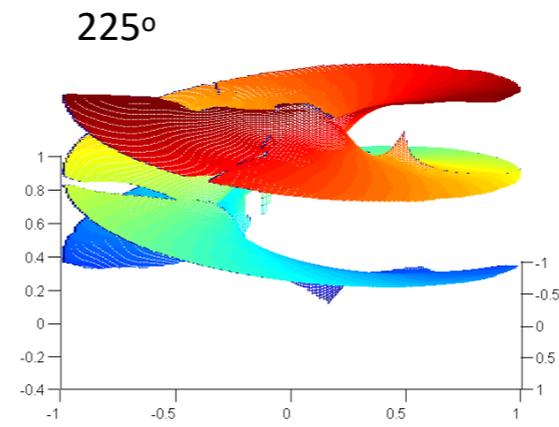
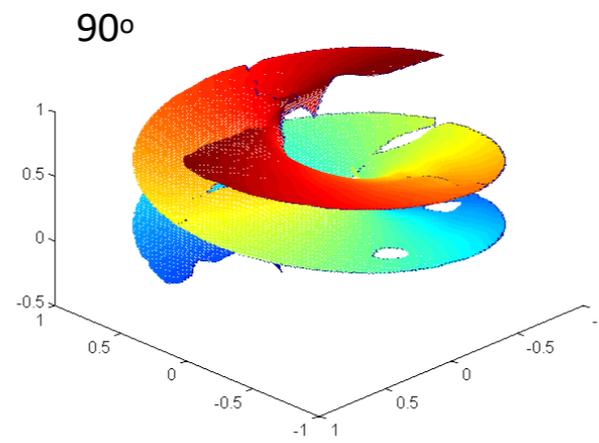
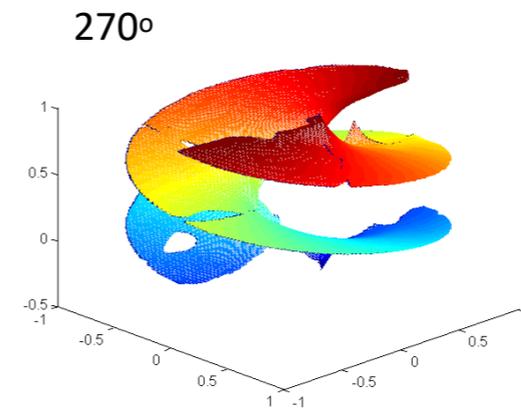
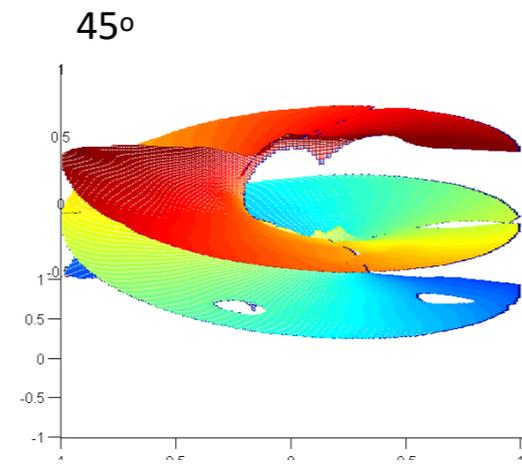
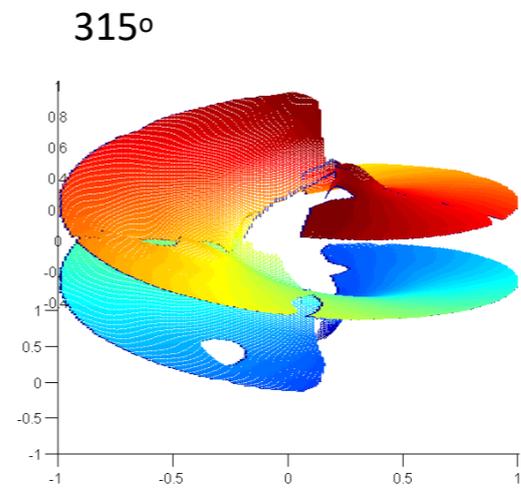
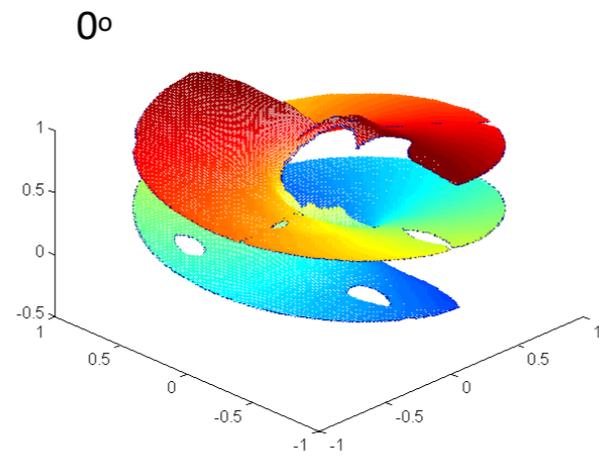
$$f_2(x_1, x_2) = -x_1^2 - x_2^2 - 0.5$$

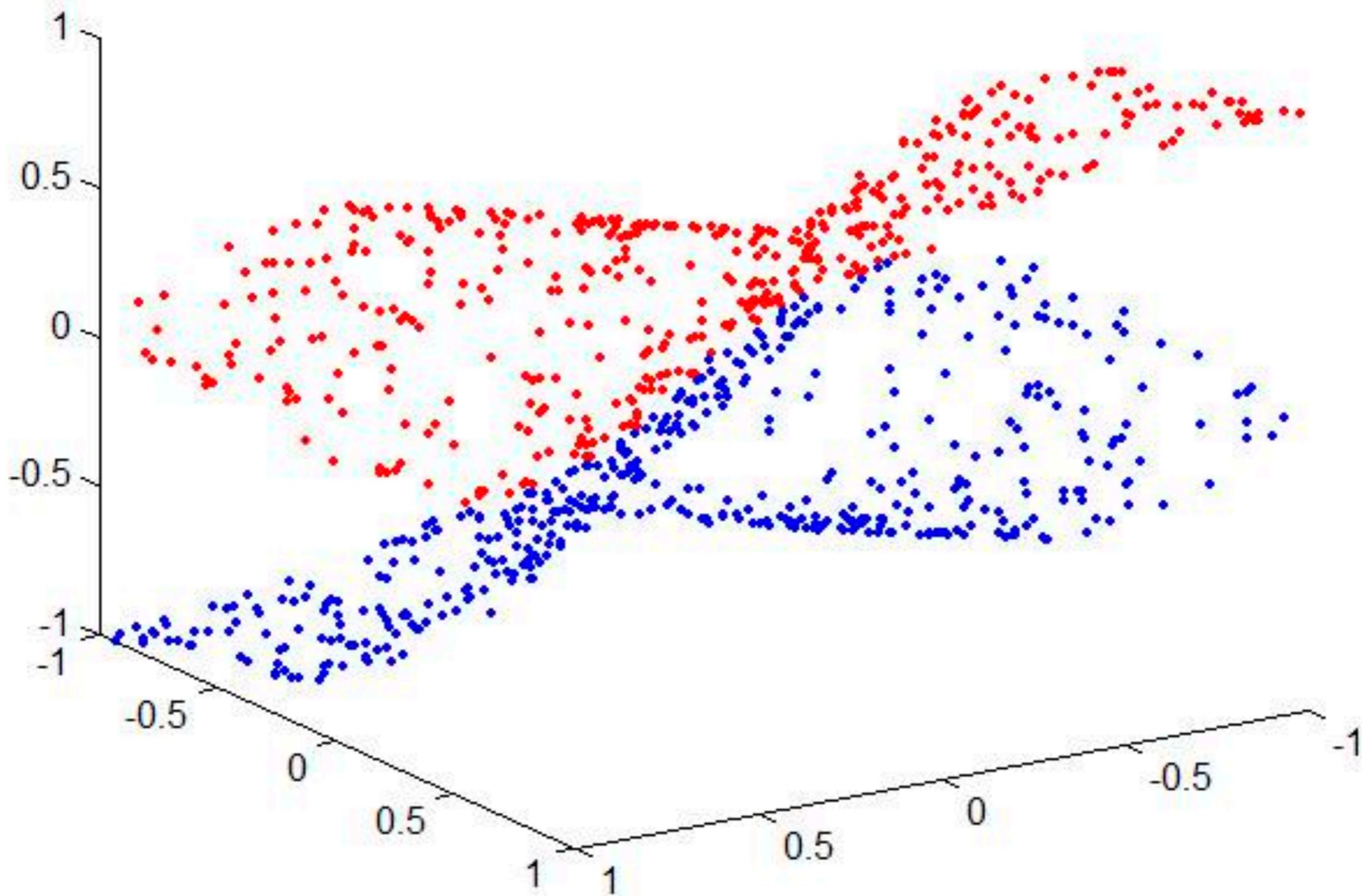
$$f_3(x_1, x_2) = 2x_1 + 2x_2$$

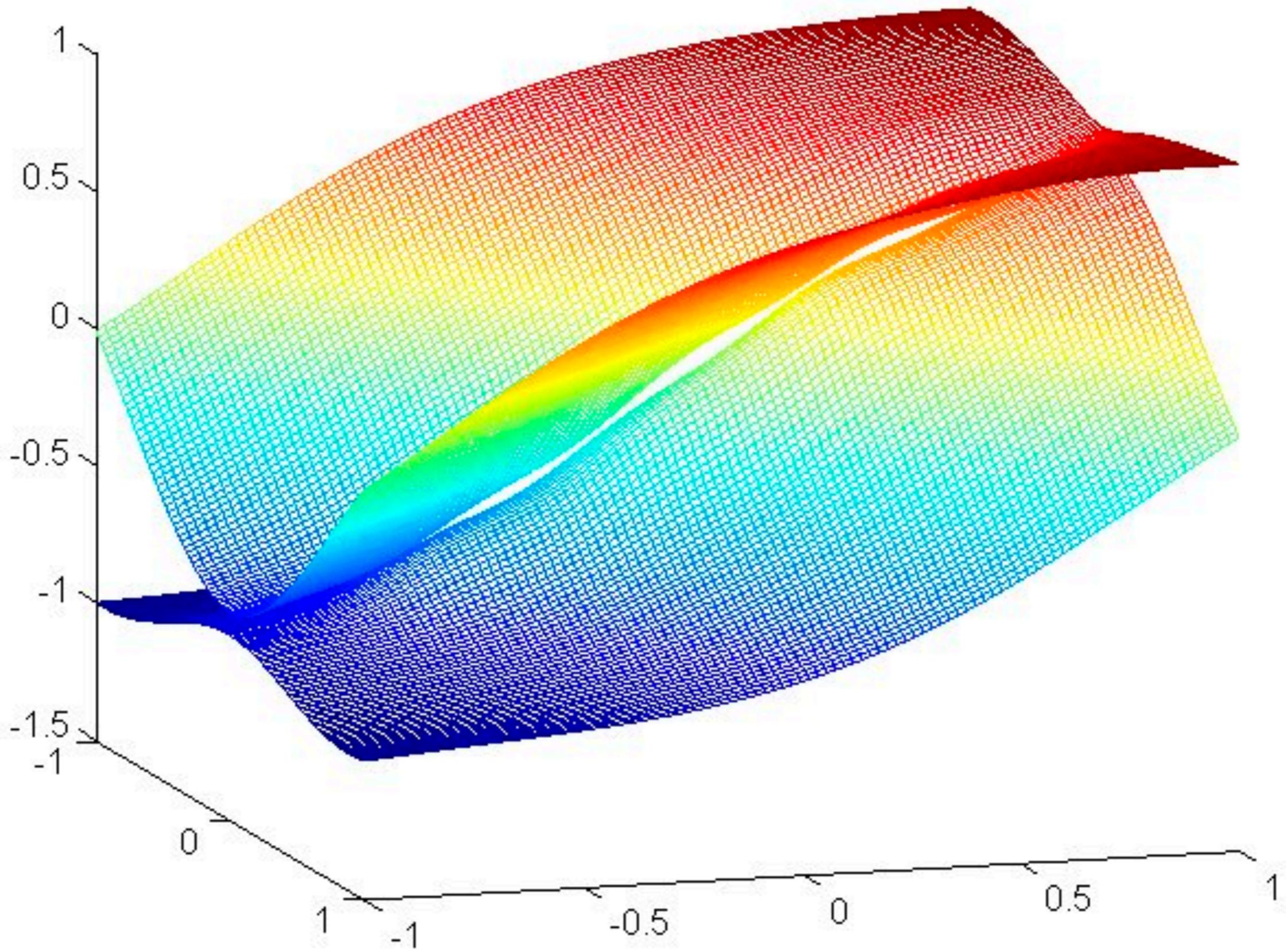










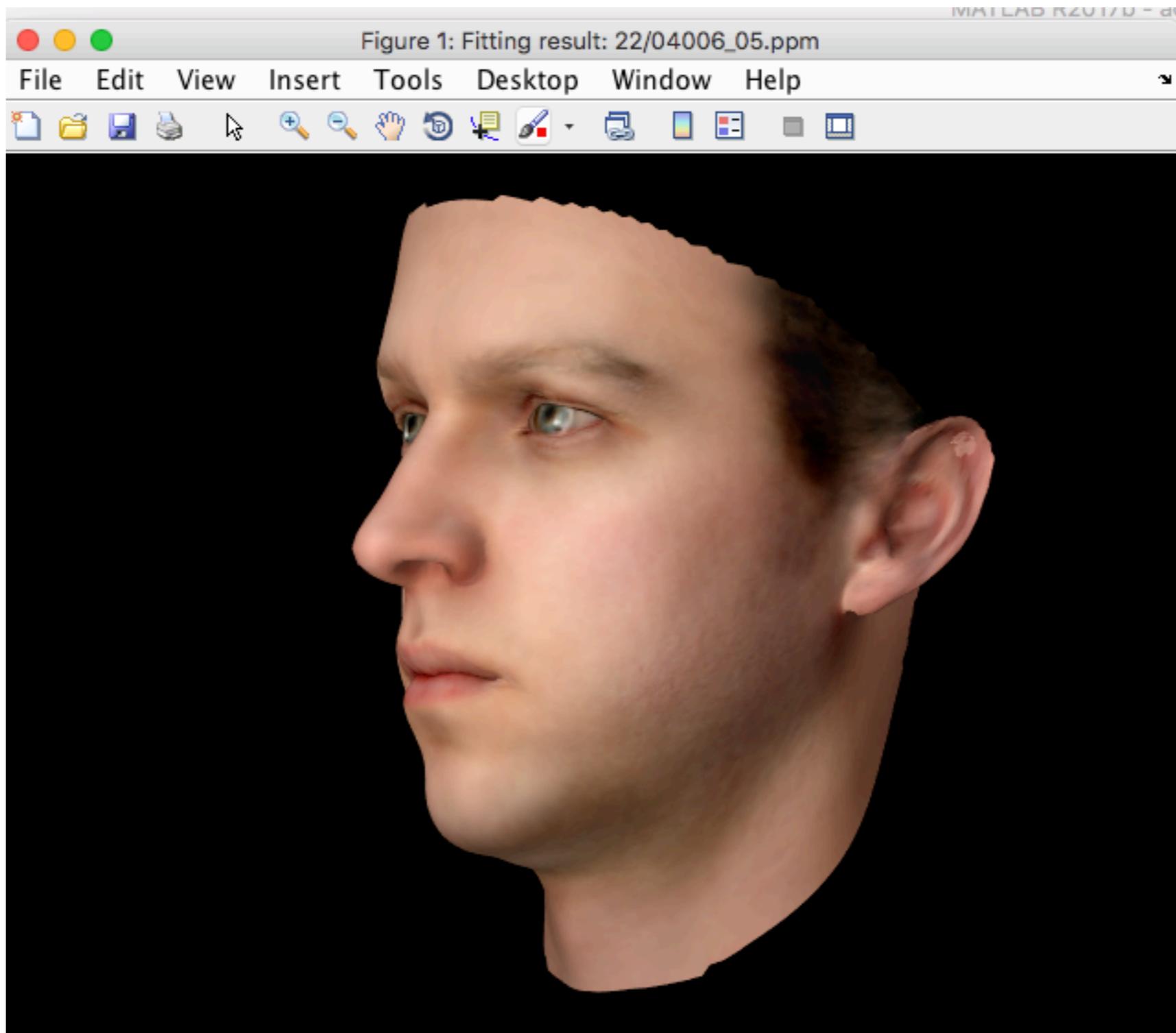


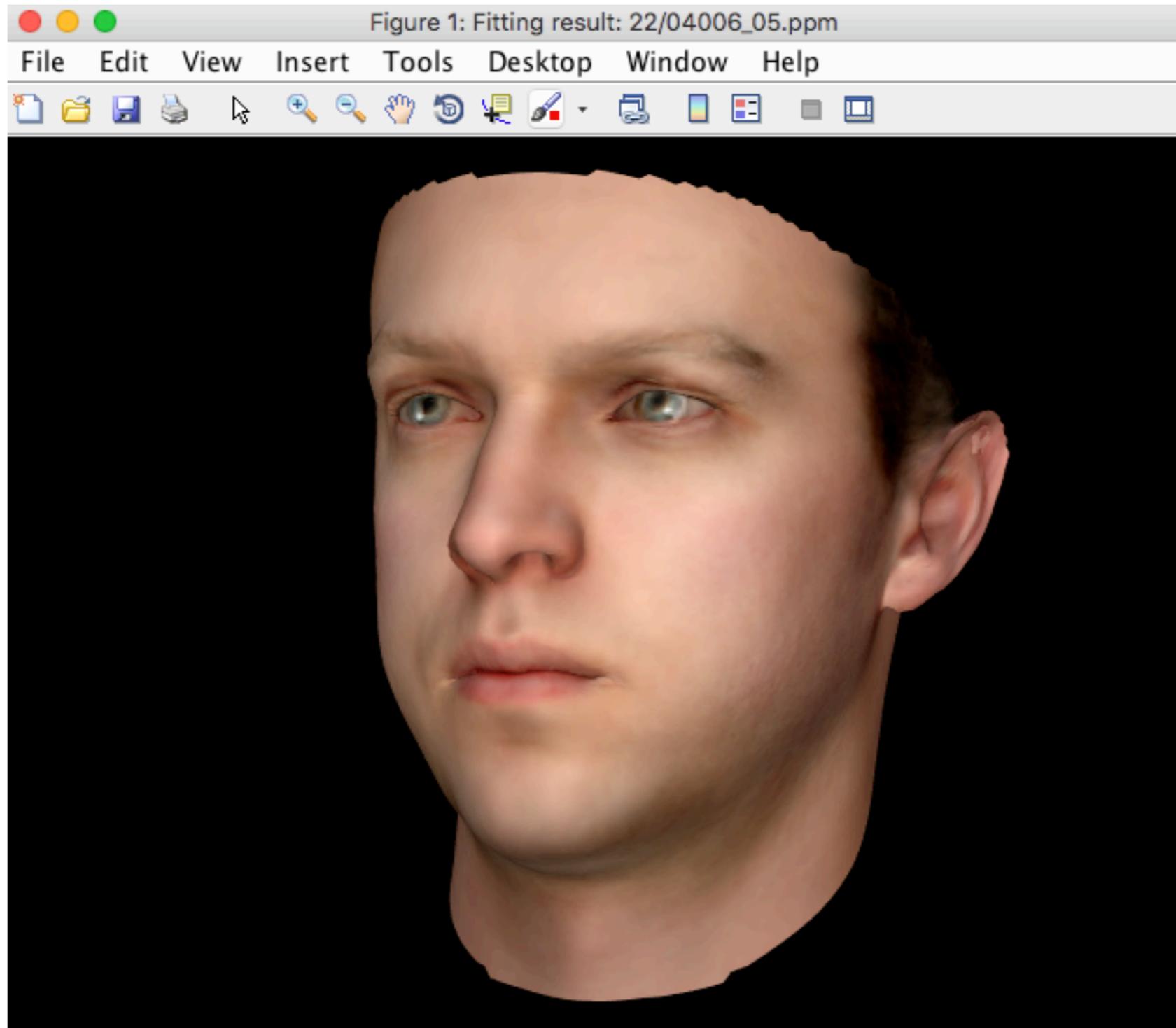
# **3D image recognition & iPhone AI Apps**

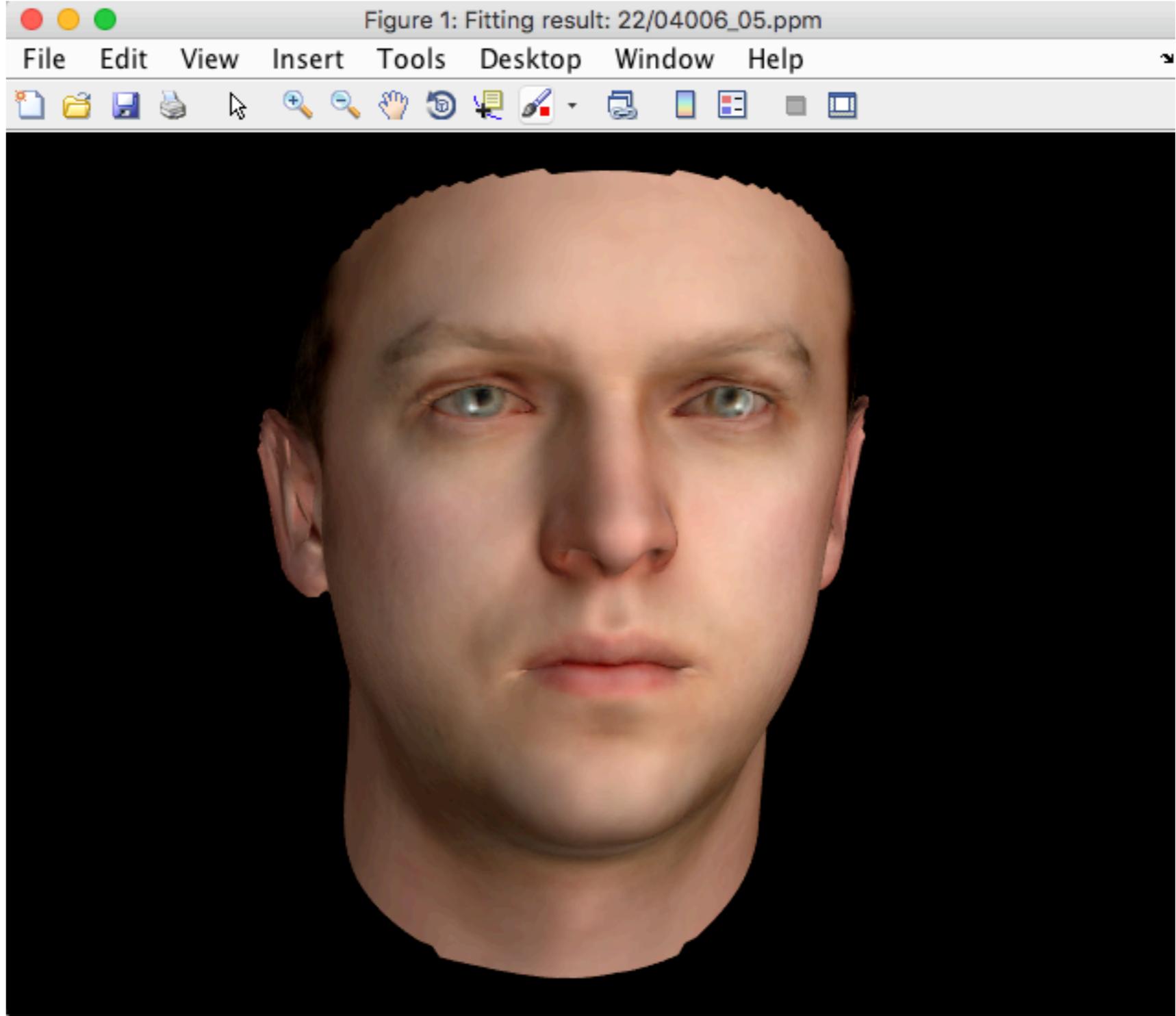
# Mathematical computation for 3D face reconstruction

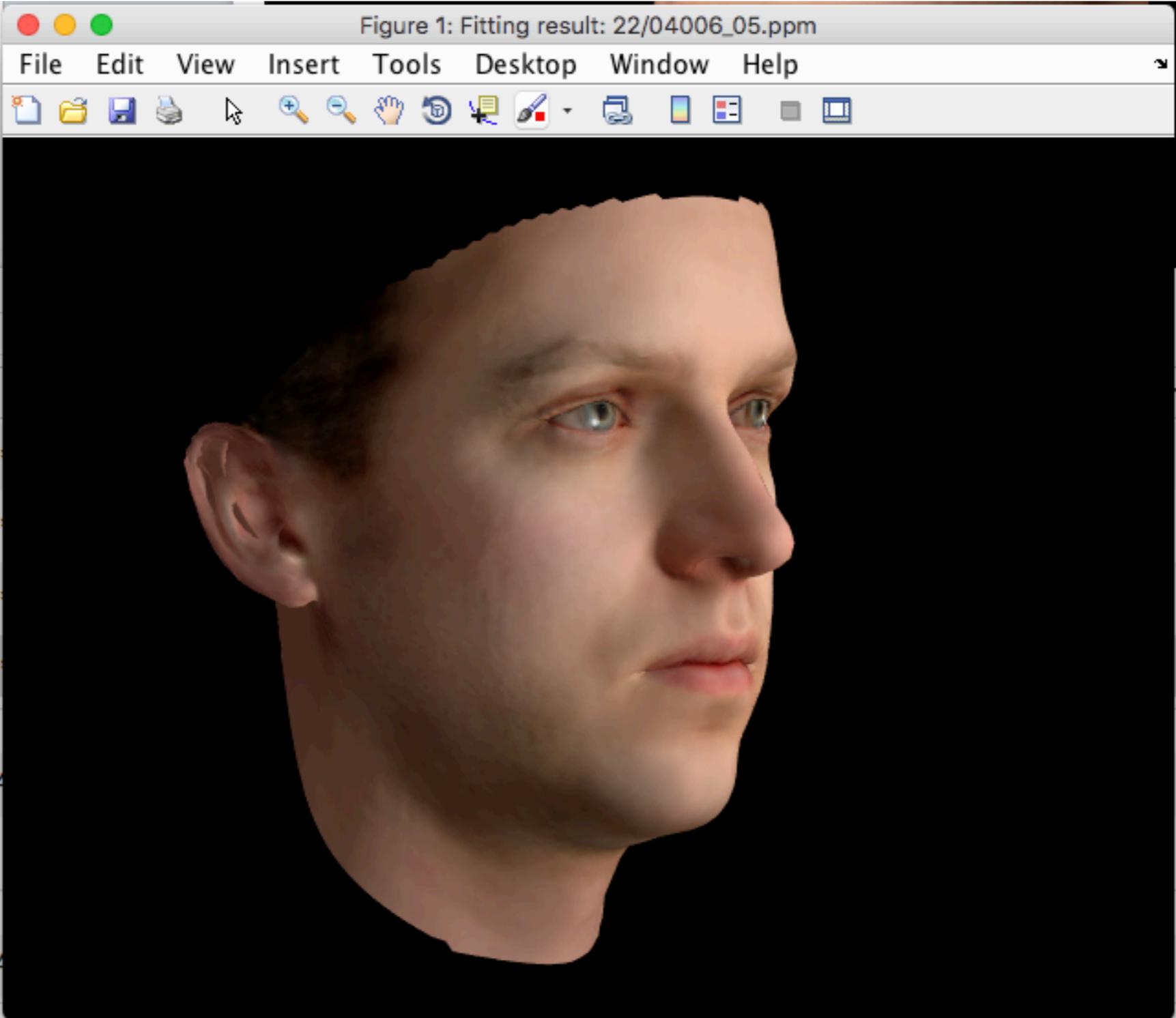
Matlab Software

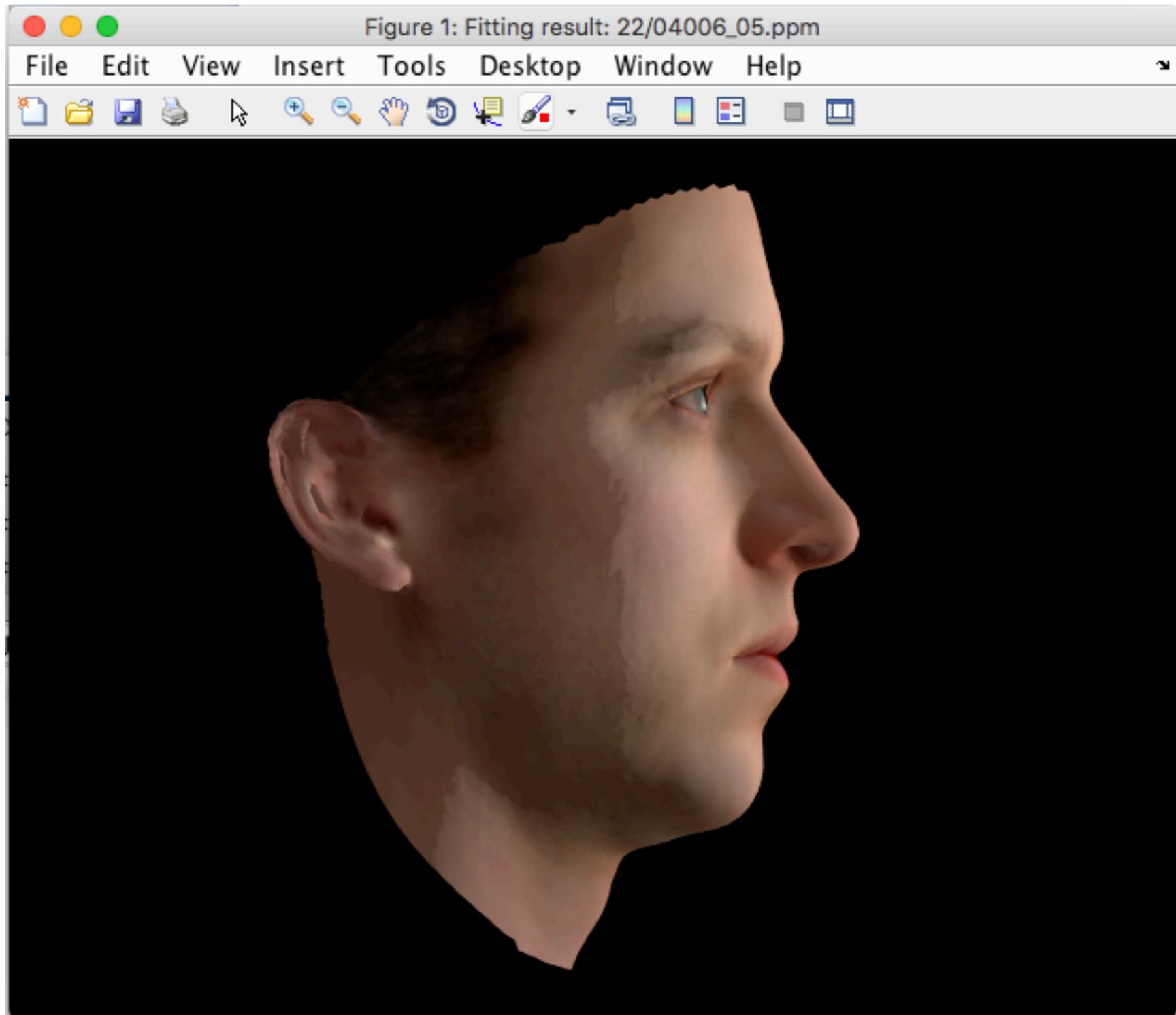




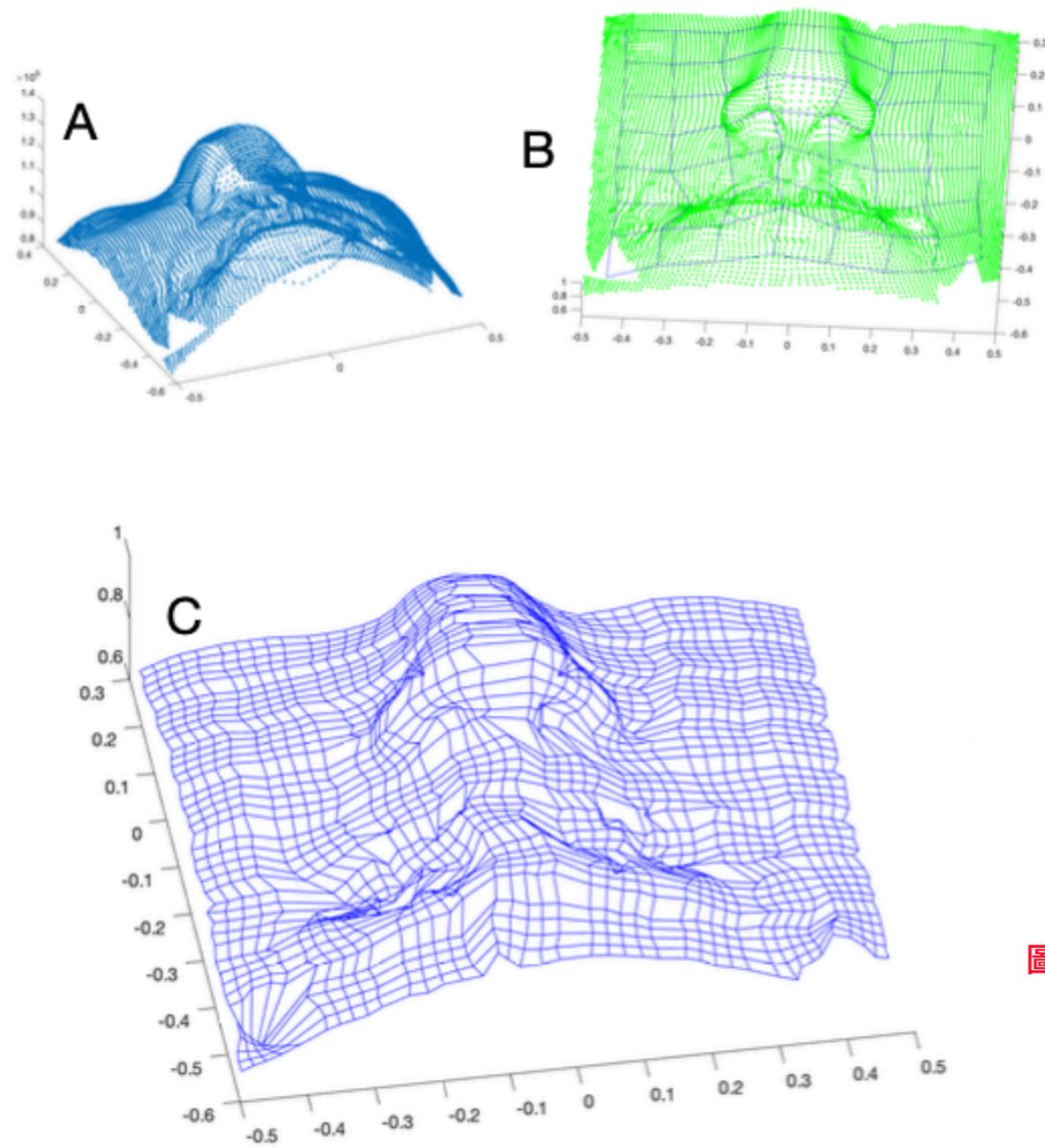






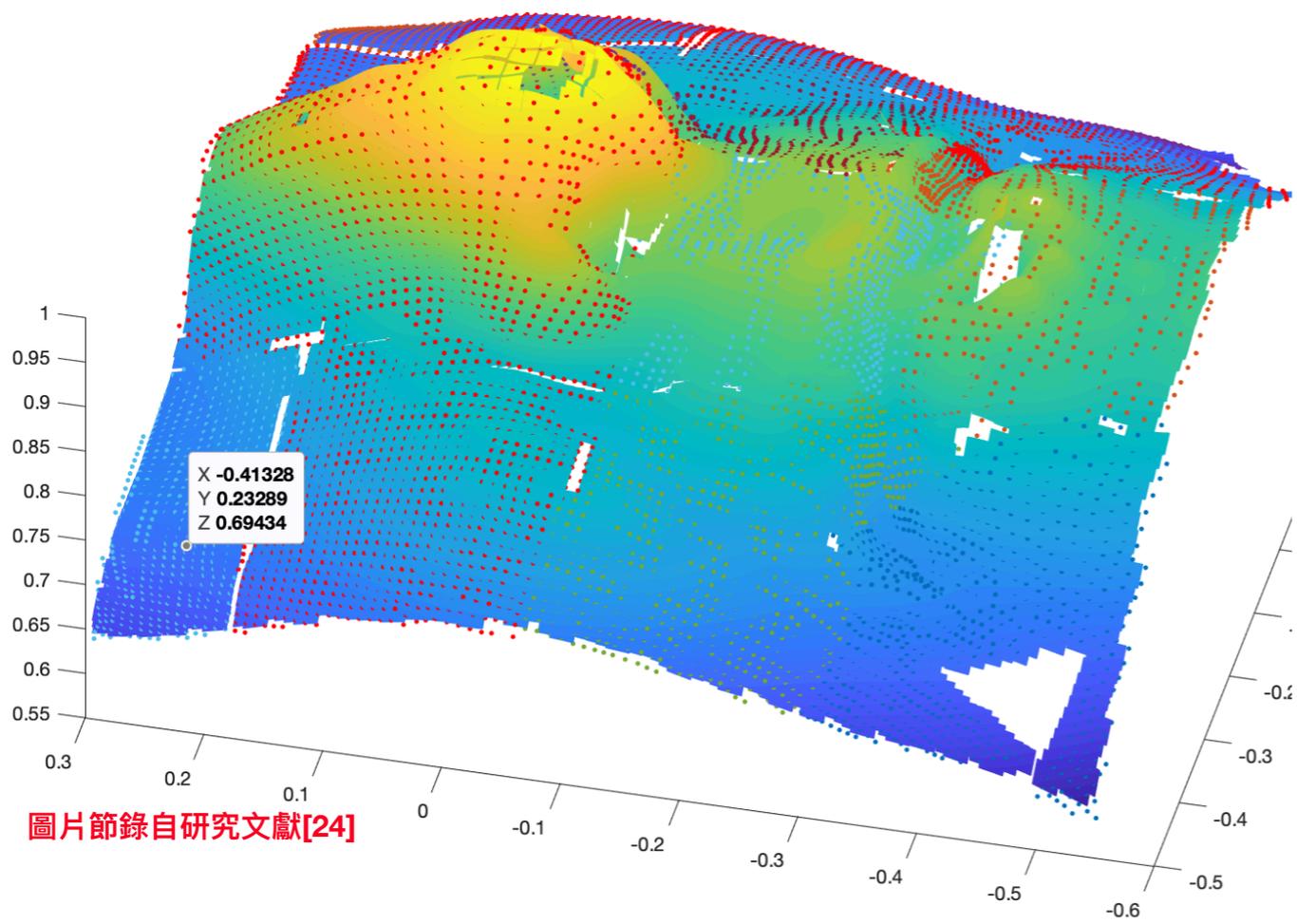




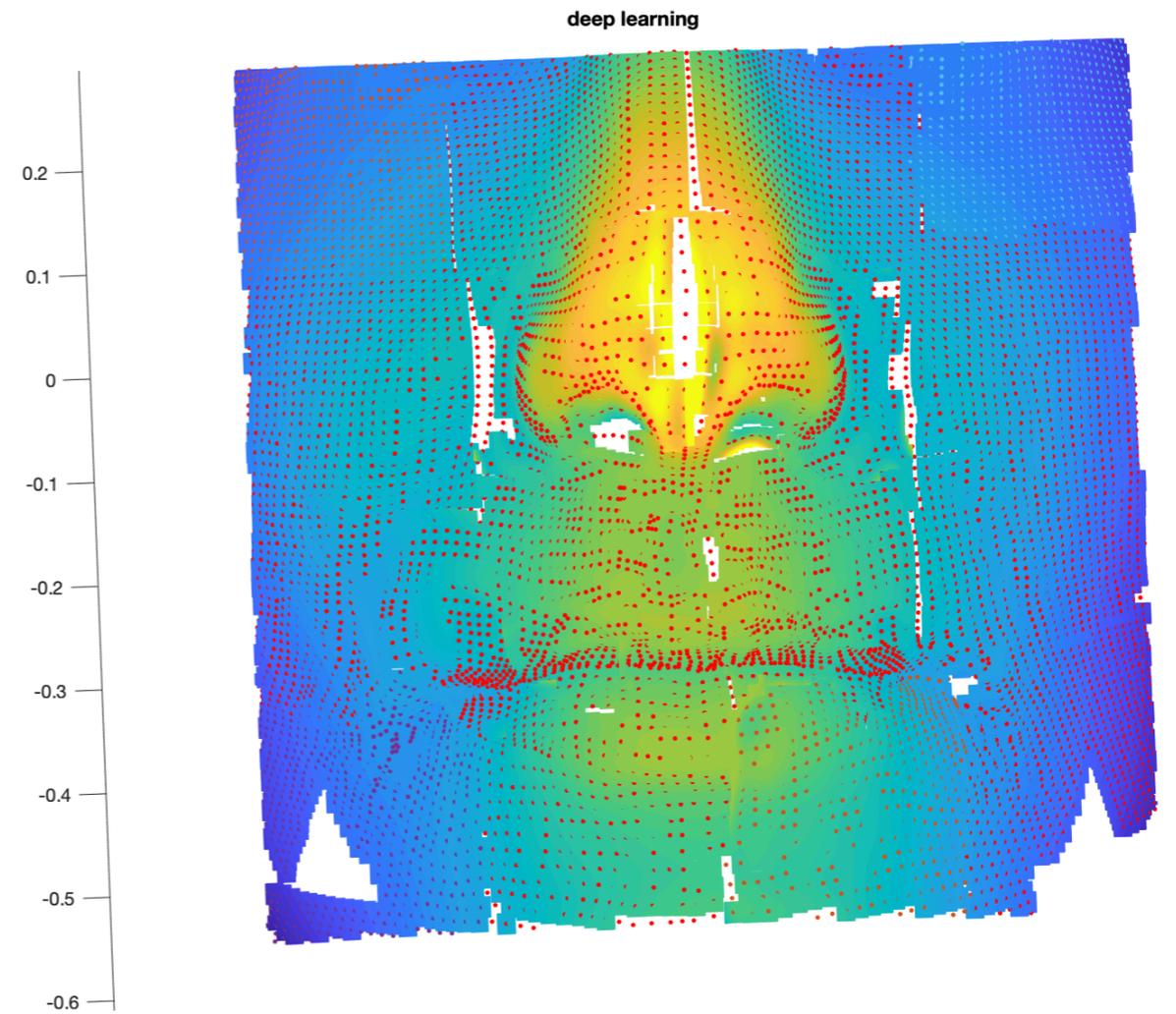


圖片節錄自研究文獻[13]

圖四、A. 部分3D人臉的原始資料點 · B. 3D人臉的主彈性網 · C. 3D人臉的巨型彈性網模式 ·



圖六、B、完整的臉頰、鼻子、嘴、下巴3D  
人臉幾何重構與近似

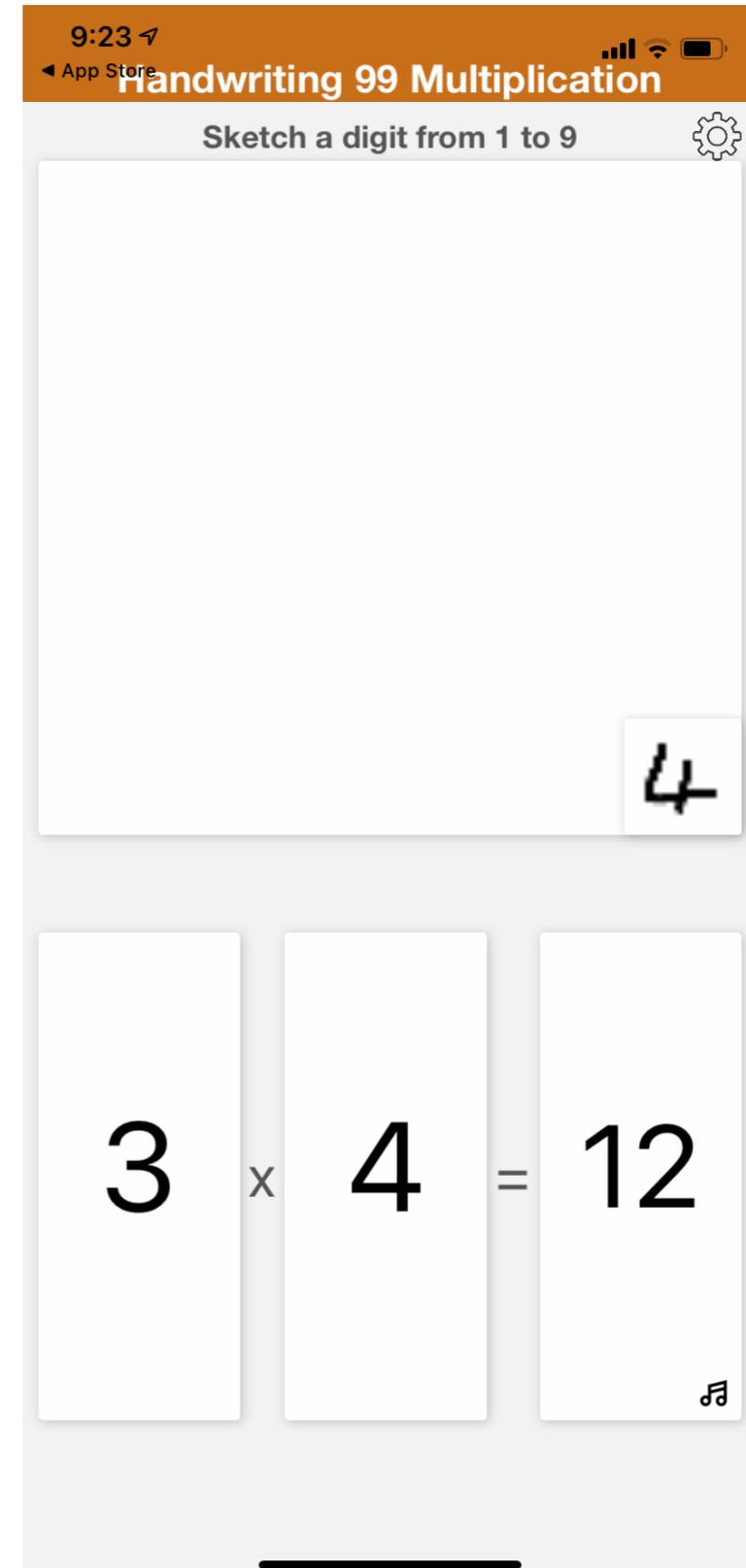
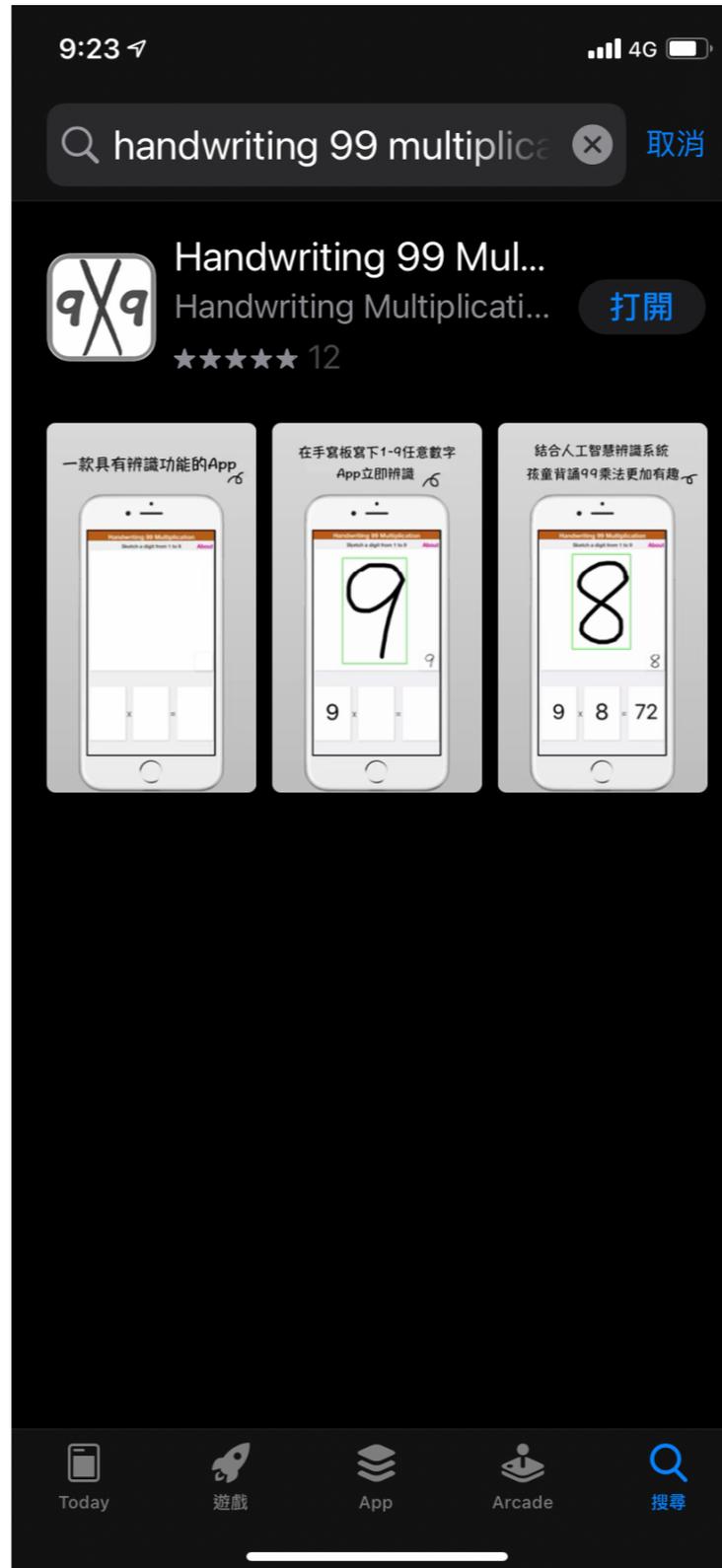


圖六、A完整的臉頰、鼻子、嘴、下巴3D  
人臉幾何重構與近似

# AI App

## Handwriting 99 multiplication

- An App published
- Integrate AI CNN models with touch screen of iPhone
- Author is graduated from AMNDHU
- 2018



# A Book

Deep learning has become a trending area of research due to its adaptive characteristics and high levels of applicability. In recent years, researchers have begun applying deep learning strategies to image analysis and pattern recognition for solving technical issues within image classification. As these technologies continue to advance, professionals have begun translating this intelligent programming language into mobile applications for devices. Programmers and web developers are in need of significant research on how to successfully develop pattern recognition applications using intelligent programming.

## MatConvNet Deep Learning and iOS Mobile App Design for Pattern Recognition:

### Emerging Research and Opportunities

Jiann-Ming Wu

*National Dong Hwa University, Taiwan*

Chao-Yuan Tien

*National Dong Hwa University, Taiwan*

Research Insights

# MatConvNet Deep Learning and iOS Mobile App Design for Pattern Recognition

Emerging Research and Opportunities

國立東華大學圖書館



W0073196



Jiann-Ming Wu and Chao-Yuan Tien

IGI Global  
CREATOR OF KNOWLEDGE

**MatConvNet Deep Learning and iOS Mobile App Design for Pattern Recognition: Emerging Research and Opportunities** is an essential reference source that presents a solution to developing intelligent pattern recognition Apps on iOS devices based on MatConvNet deep learning. Featuring research on topics such as medical image diagnosis, convolutional neural networks, and character classification, this book is ideally designed for programmers, developers, researchers, practitioners, engineers, academicians, students, scientists, and educators seeking coverage on the specific development of iOS mobile applications using pattern recognition strategies.

- Energy saving, fault tolerance and collective decisions 省能源，高錯誤容忍，集體決策
- Cars, robots, robot arms, medicine equipments, mobile phones 汽車、機器人、機器手、醫學器材、智慧手機
- 東華應數研究生上架的Apple App
- 研究生進行AI配置



AI景點路徑最佳化



AI看物辨識講台語



花蓮民宿民宿網

災民資料庫查詢



Toolbar with icons for File (New, Open, Save, Print, Compare), Navigate (Go To, Find, Bookmark), Code (Refactor), Analyze (Profiler, Analyze), Section (Run Section, Run and Advance, Run to End), and Run (Run, Step, Stop).

Path: / > Users > a326 > Desktop > python > exCoreml > tensorflow > imagenet-vgg-m

Current Folder: myModel, myModel2, myModelManual, mypostMaxPoolingMo..., mypostModelManual, demo\_1d\_conv.m, imagenet-vgg-m.mat, imagenet-vgg-m-dag..., imagenet-vgg-m-dag..., imagenet-vgg-m-dag..., imagenet-vgg-m-dIN..., imagenet-vgg-m-man..., imagenet-vgg-m-man..., imagenet-vgg-m-seri..., manualBridgeNetwork..., manualSeriesNetwork2..., matconvnet2seriesNet..., post-imagenet-manua..., post-imagenet-manua..., post-max-pooling-im..., post-max-pooling-im..., test.txt, translateCaffe2SeriesN..., translateManualSeries..., translateMatConvnet2..., translateMaxPoolingPo..., translatePostMatconvn..., translatePostMatconvn..., verifyTf.py

```
1 % manually build a seriesnet
2 clear all
3
4 load imagenet-vgg-m.mat
5 load imagenet-vgg-m-seriesNetwork.mat
6 LayerNum = 0;
7 newLayers = [];
8 newLayer = imageInputLayer([224 224 3], "Normalization", "none")
9 newLayer.Name = 'input';
10 % newLayer.NormalizationDimension = 'auto';
11 % newLayer.Normalization = 'none'
12 newLayers = [newLayers ; newLayer];
13
14 % a 2d convolution layer
```

Workspace: class\_names, dlnet

Command Window: fx >>

# MatConvNet

## **MatConvNet: CNNs for MATLAB**

Obtaining MatConvNet

Documentation

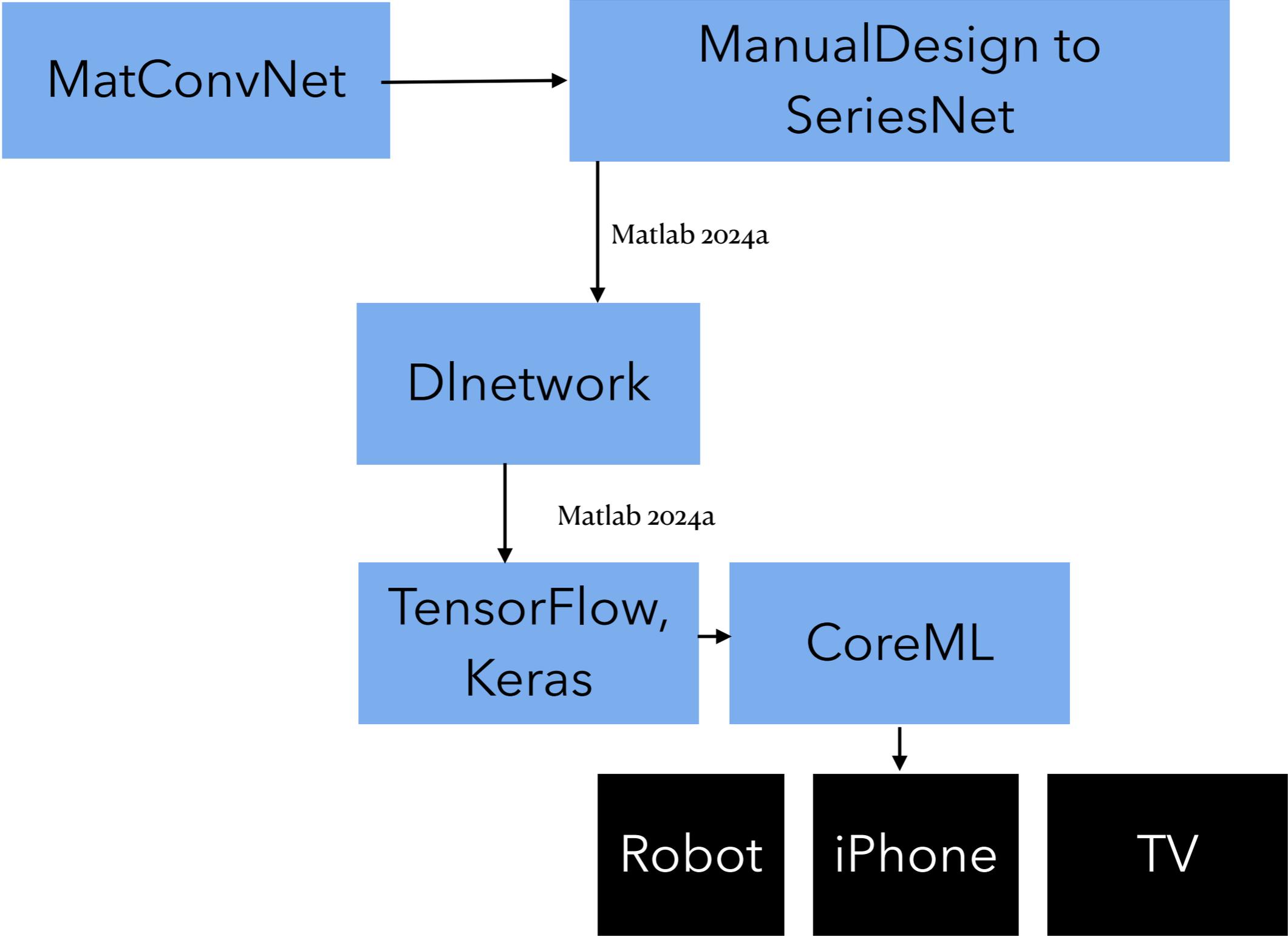
Extensions

Getting started

Use cases

Other information

## **MatConvNet: CNNs for MATLAB**



3:57



Return

# RadSee Launches Automotive 4D Imaging Radar

**By Tiera Oliver**

February 16, 2021

**NEWS**

Per the company, RadSee Technologies announced the availability of the automotive industry's first 4D imaging radar for ADAS and autonomous vehicles able to deliver high performance and scalability to OEMs and Tier 1 suppliers at up to one-third the cost of previous solutions.



# iPhone X and Cray II

iOS mobile devices possess amazing computing power and fruitful hardware equipments for data acquisition. Apple iPhone 4 with computing power in CPU speed of 800 MHz and 1.9 GFLOPS has been recognized compatible with Cray-2 supercomputer. Now according to performance evaluation by Primate Labs of Canada, Apple iPhone X has improved iPhone 4 more than twenty folds in computing power. Especially Apple iPhone X has been extensively equipped with modern components of audio, camera, video, three-core GPU, Bluetooth, Wi-Fi, GPS and 3D Touch, and sensors of accelerometer, gyro, proximity, compass and barometer, which provide variant ways of online pattern acquisition for classification. Pattern recognition CNN Apps on iOS devices

# Standalone AI App on Iphones

acquisition for classification. Pattern recognition CNN Apps on iOS devices can thus operate stand-alone for pattern recognition without any linkage to computing servers on clouds. Mounting convolutional neural networks on iOS devices helps designers to build up a stand-alone App that executes for online pattern recognition. A stand-alone App can directly work for online pattern recognition using computing power more than twenty folds of Cray-2 supercomputer and can be published on Apple's App Store for facilitating App access by users. Currently, iOS devices can be locally extended to access

RadSee 

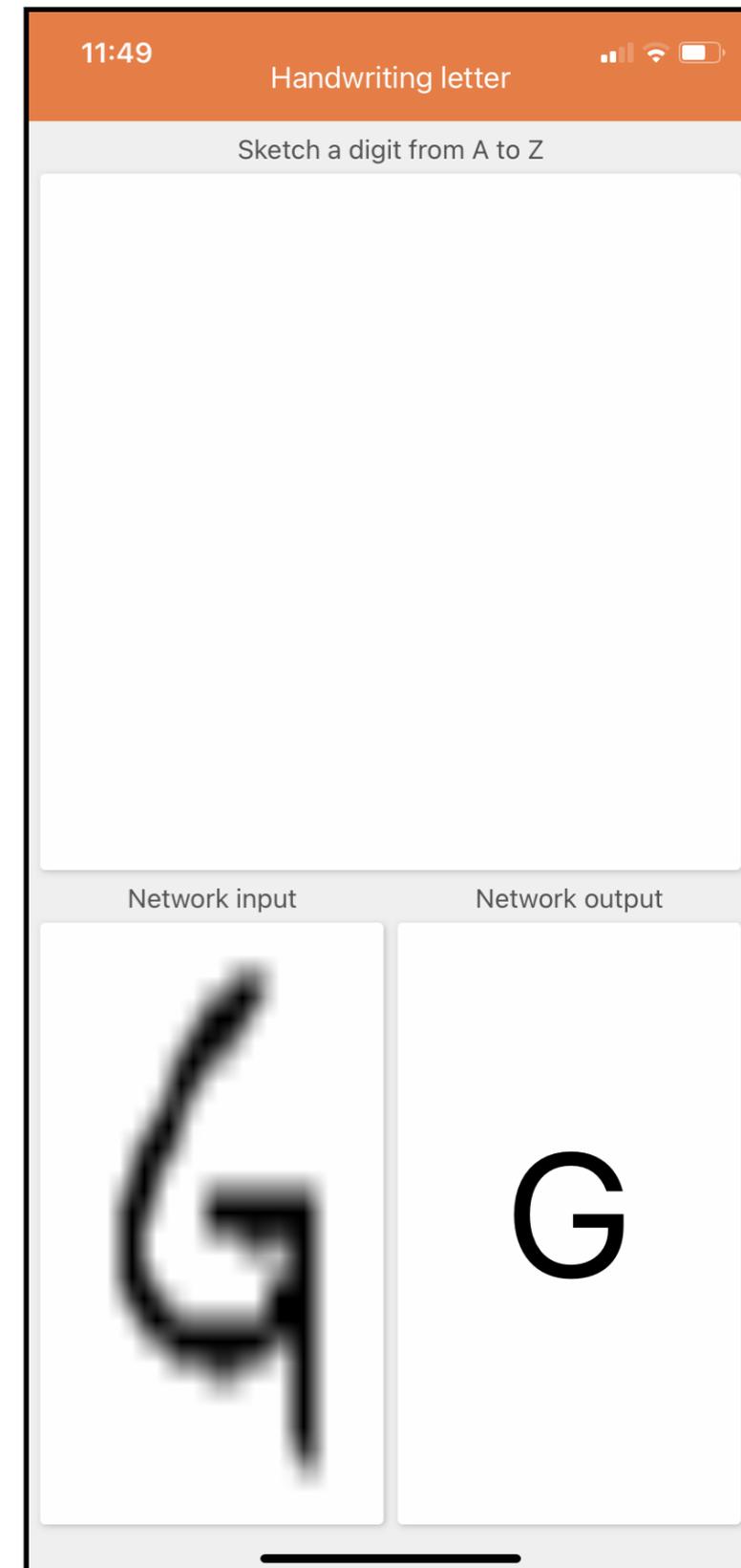
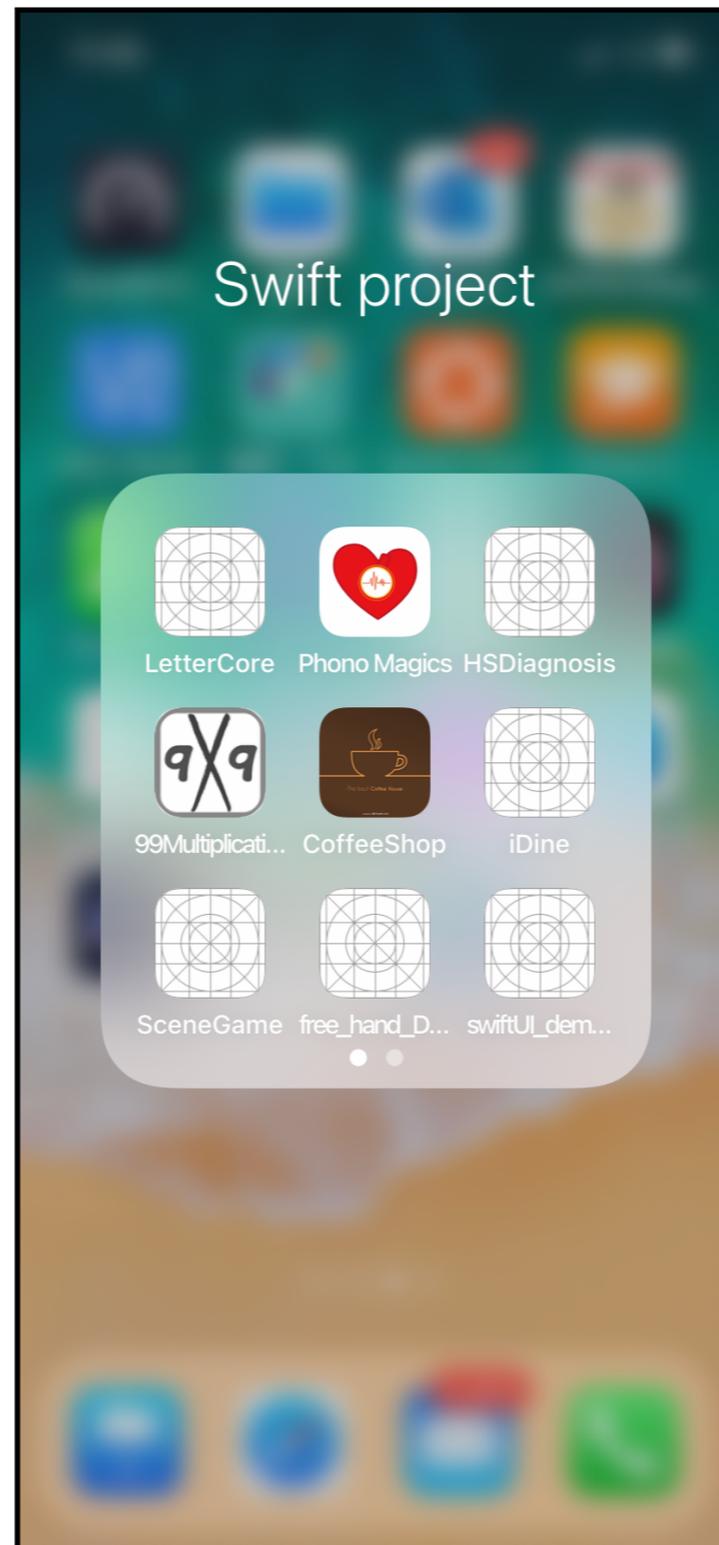


3dScannerApp.com

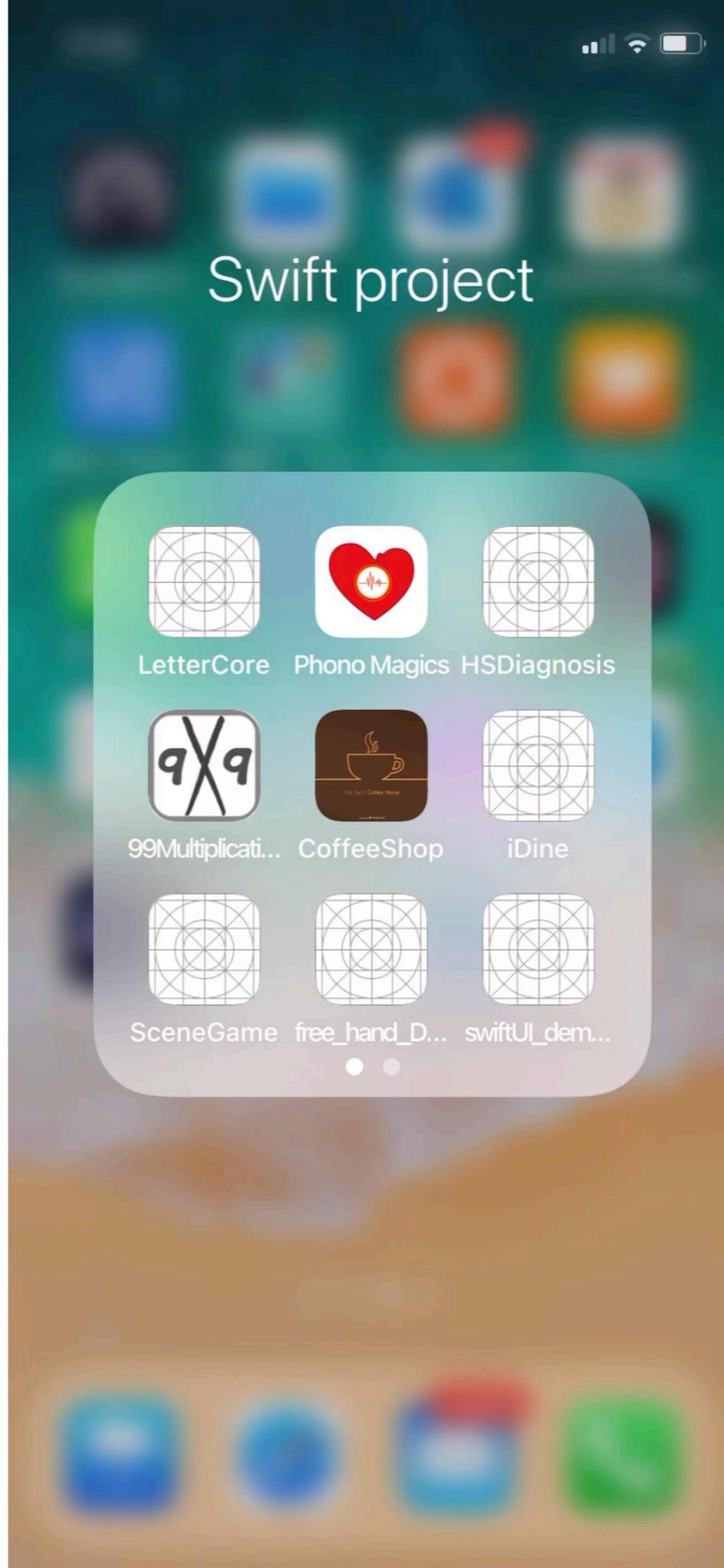


# Hand Writing Character Recognition

- Hand writing
- Deep learning
- Deep CNN
- AI Pattern Recognition



# Hand Writing Character Recognition





# Handwriting 99 Multiplication

Handwriting Mult...

打開



4.7 ★★★★★

10份評分

4+

年齡

# MathWorks Introduces the Release 2020a of MATLAB and Simulink

By Tiera Oliver

May 14, 2020

NEWS

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 More

 Print

R2020a introduces expanded AI capabilities for deep learning as well as new capabilities for automotive and wireless engineers.

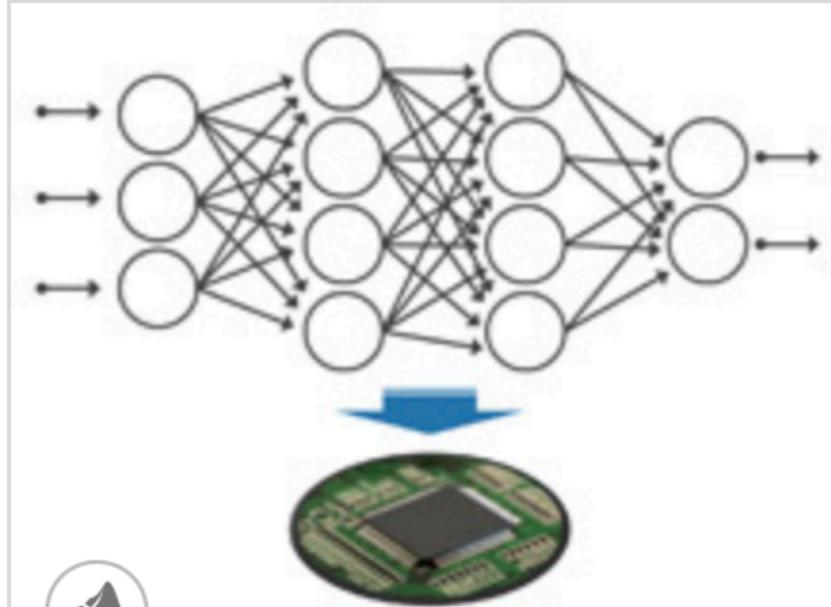


**R2020a**  
What's New in Simulink



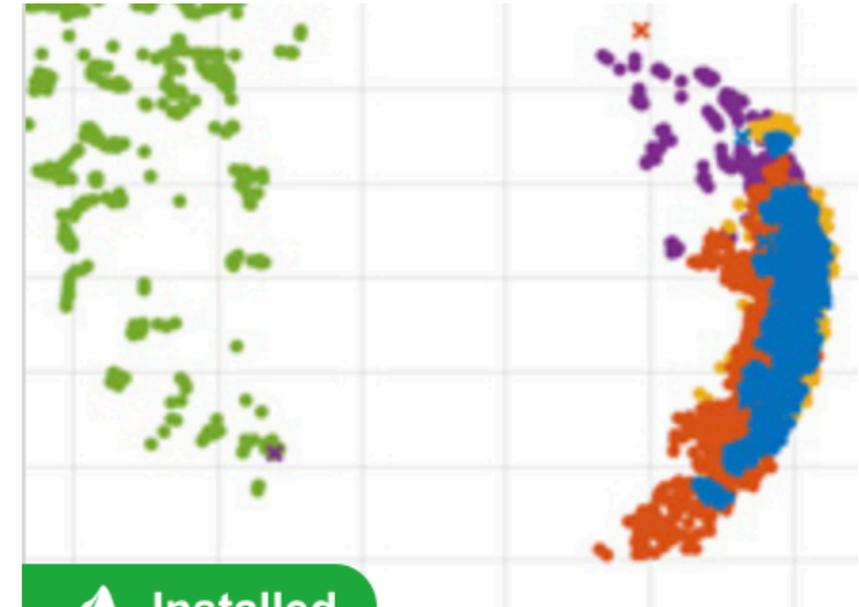
## Lidar Toolbox

Design, analyze, and test lidar processing systems



## Deep Learning HDL Toolbox

Prototype and deploy deep learning networks on FPGAs and SoCs



Installed

## Statistics and Machine Learning Toolbox

Analyze and model data using statistics and machine learning



**R2020b** now available

# MatconvNet/examples/fast\_rcnn

## fast\_rcnn\_demo

Detections for class 'car'



Problem  
Architecture  
Learning  
Data  
Execution  
Results  
your comments  
.  
.  
.  
Reference



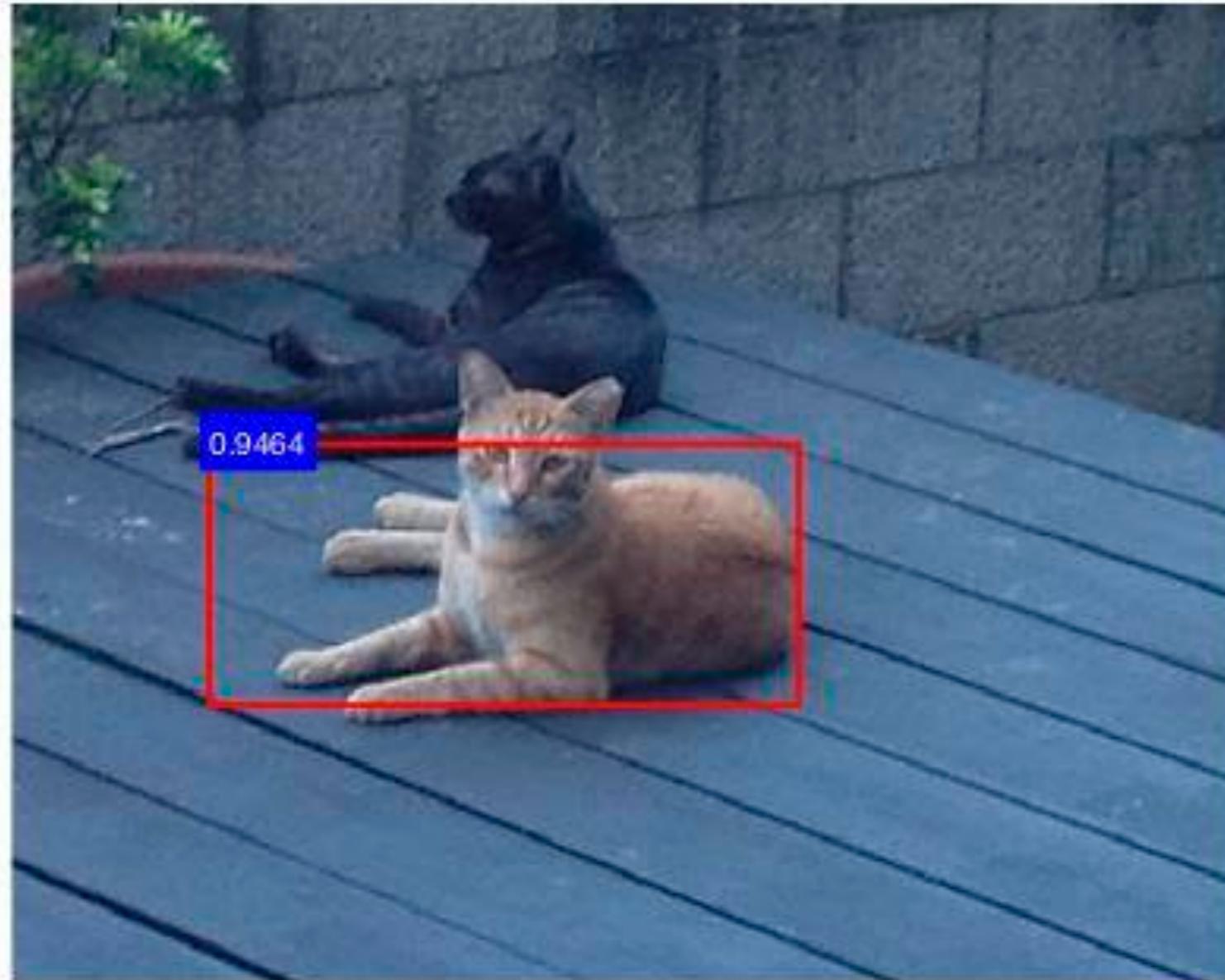
**Please download again** [fast-rcnn-vgg16-pascal07-dagmn](#)

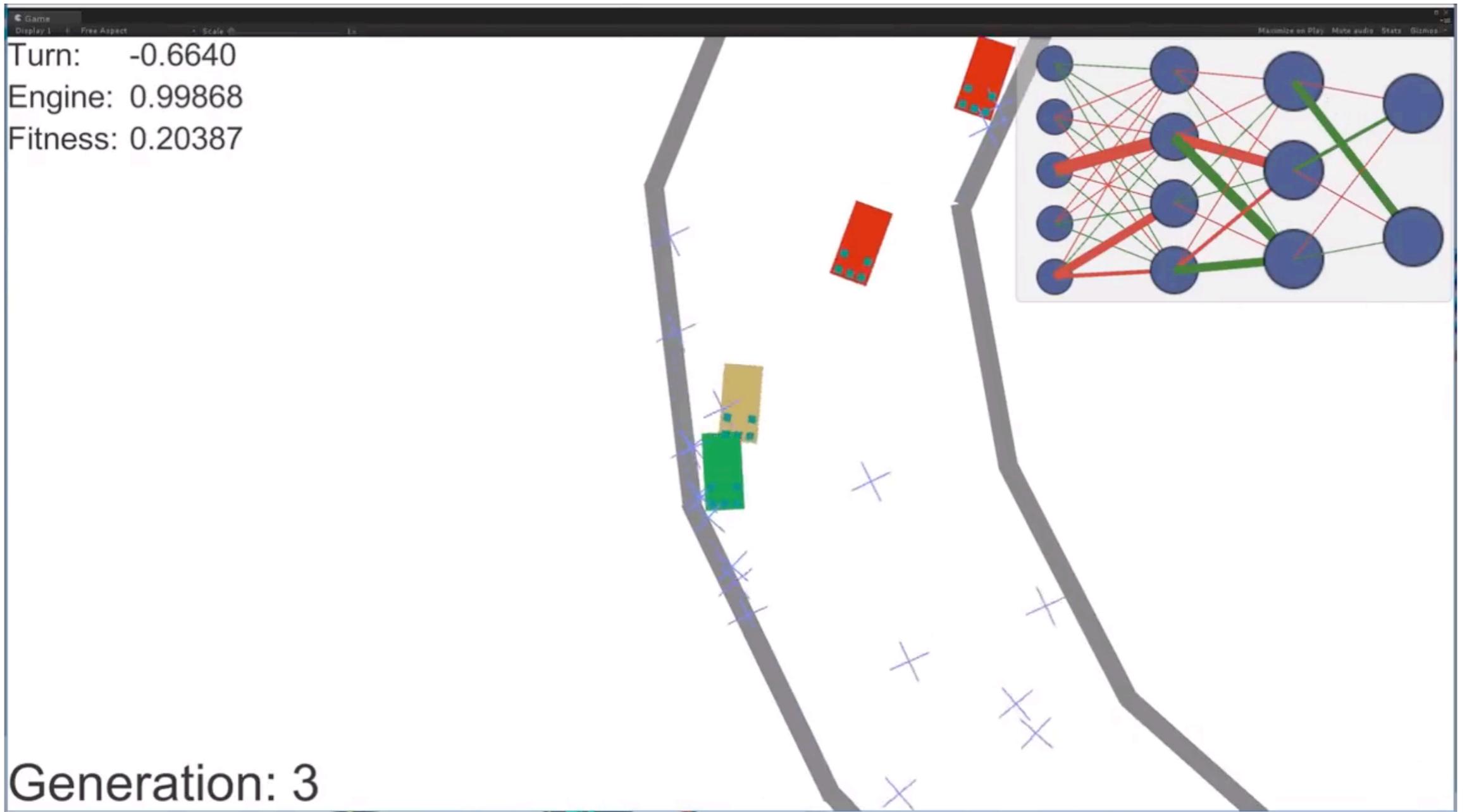
<http://www.vlfeat.org/matconvnet/pretrained/>

Detections for class 'cow'



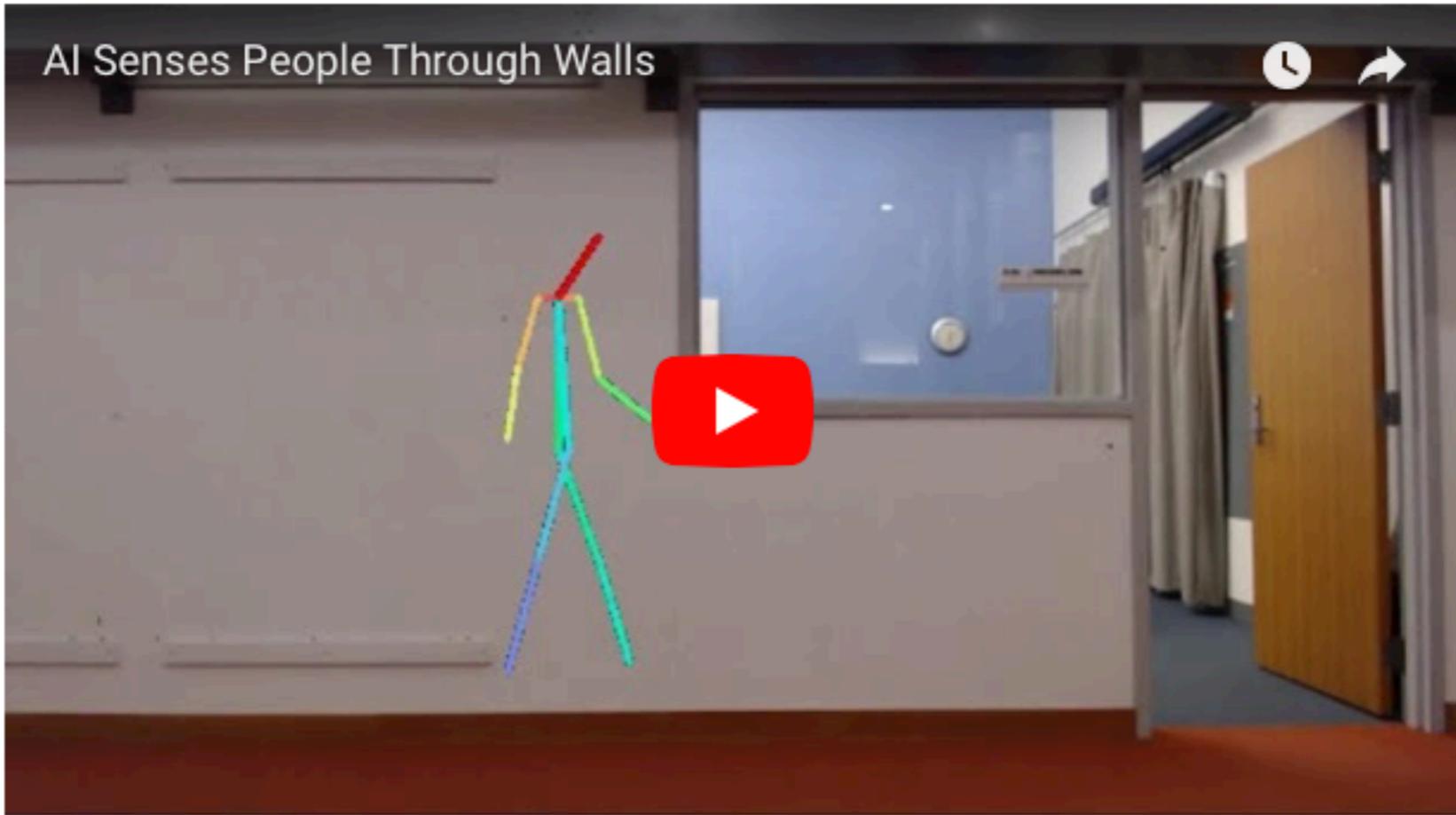
Detections for class 'cat'





Deep Learning Cars

AI Senses People Through Walls





# **Neural Networks : Application and algorithm**

# Deep Learning Toolbox

Design, train, and analyze deep learning networks

Deep Learning Toolbox™ provides a framework for designing and implementing deep neural networks with algorithms, pretrained models, and apps. You can use convolutional neural networks (ConvNets, CNNs) and long short-term memory (LSTM) networks to perform classification and regression on image, time-series, and text data. You can build network architectures such as generative adversarial networks (GANs) and Siamese networks using automatic differentiation, custom training loops, and shared weights. With the Deep Network Designer app, you can design, analyze, and train networks graphically. The Experiment Manager app helps you manage multiple deep learning experiments, keep track of training parameters, analyze results, and compare code from different experiments. You can visualize layer activations and graphically monitor training progress.

You can import networks and layer graphs from TensorFlow™ 2, TensorFlow-Keras, and PyTorch®, the ONNX™ (Open Neural Network Exchange) model format, and Caffe. You can also export Deep Learning Toolbox networks and layer graphs to TensorFlow 2 and the ONNX model format. The toolbox supports transfer learning with DarkNet-53, ResNet-50, NASNet, SqueezeNet and many other [pretrained models](#).

You can speed up training on a single- or multiple-GPU workstation (with Parallel Computing Toolbox™), or scale up to clusters and clouds, including NVIDIA® GPU Cloud and Amazon EC2® GPU instances (with MATLAB® Parallel Server™).

 [Release Notes](#)

 [PDF Documentation](#)

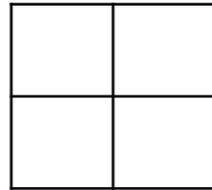
$$h_1, h_2, \dots, h_n$$

$$z_i = \frac{e^{h_i}}{\sum_j e^{h_j}}$$

# Computation

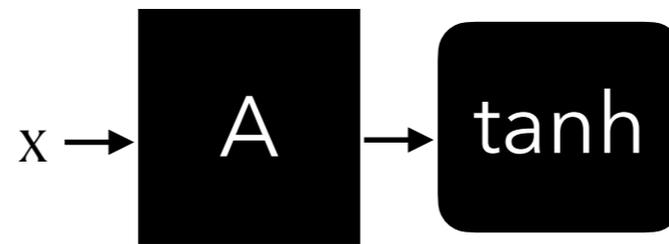
$$\text{sigmoid}(x) = \frac{\tanh(x) + 1}{2}$$

- Linear projection, Projective fields
- Radial basis function
- Pooling, Stacking, Tensor



- Lattice-structured data organized following minimal wiring maximal fitting principle
- Post-nonlinear transformation

- Relu
- Sigmoid function



- Built-in parameters optimized by minimization of the mean square error
- Softmax
- Softmaxloss
- 2d convolution, 3d convolution

$$\text{Output: } A_1x + A_2x = (A_1 + A_2)x = Ax$$

$$\tanh(A_1x) + \tanh(A_2x) \neq \tanh(Ax)$$

# Numerical algorithm

- Backpropagation
- Gradient descent method
- Stochastic gradient descent algorithm
- Newton-Gauss method
- Levenberg-Marquardt method
- Expectation maximization method
- Simulated annealing method
- Mean field annealing method
- Annealed expectation maximization method
- A hybrid of the gradient descent and mean field annealing methods

$$h_1 = \tanh(A_1 x)$$

$$h_2 = \tanh(A_2 h_1)$$

$$h_{i+1} = \tanh(A_{i+1} h_i)$$

$$z = h_n = \tanh(A_n h_{n-1})$$

$$\frac{dz}{dx} = ?$$

# Train Vision Transformer Network for Image Classification

R2024b

This example shows how to fine-tune a pretrained vision transformer (ViT) neural network to perform classification on a new collection of images.

ViT [1] is a neural network model that uses the transformer architecture to encode image inputs into feature vectors. The network consists of two main components: the backbone and the head. The backbone is responsible for the encoding step of the network. The backbone takes the input images and outputs a vector of features. The head is responsible for making the predictions. The head maps the encoded feature vectors to the prediction scores.

Open in MATLAB  
Online

This example uses:

[Deep Learning Toolbox](#)

[Computer Vision Toolbox](#)

 Copy Command

# Create Simple Deep Learning Neural Network for Classification

R2024b

This example shows how to create and train a simple convolutional neural network for deep learning classification.

Convolutional neural networks are essential tools for deep learning, and are especially suited for image recognition.

The example demonstrates how to:

- Load and explore image data.
- Define the neural network architecture.
- Specify training options.
- Train the neural network.
- Predict the labels of new data and calculate the classification accuracy.

For an example showing how to interactively create and train a simple image classification neural

Open in MATLAB  
Online

 Copy Command

# Pretrained Deep Neural Networks

R2024b

You can take a pretrained image classification neural network that has already learned to extract powerful and informative features from natural images and use it as a starting point to learn a new task. The majority of the pretrained neural networks are trained on a subset of the ImageNet database [1], which is used in the ImageNet Large-Scale Visual Recognition Challenge (ILSVRC) [17]. These neural networks have been trained on more than a million images and can classify images into 1000 object categories, such as keyboard, coffee mug, pencil, and many animals. Using a pretrained neural network with transfer learning is typically much faster and easier than training a neural network from scratch.

You can use previously trained neural networks for the following tasks:

| Purpose        | Description                                                                                                                                                  |
|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Classification | Apply pretrained neural networks directly to classification problems. To classify a new images, use <code>minibatchpredict</code> . To convert the predicted |